

# UC-Secure Multi-Session OT Using Tamper-Proof Hardware Tokens

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## Abstract

In this paper, we show the first UC-secure *multi-session* OT protocol using tamper-proof hardware tokens.<sup>1</sup> The sender and the receiver exchange tokens only at the beginning. Then these tokens are reused in arbitrarily many sessions of OT. The proposed scheme is UC-secure against static adversaries if the DDH assumption holds and a unique signature scheme exists. There exist a unique signature schemes under the Many DH assumption or under the DDHE assumption (in the standard model).

**Keywords:** tamper-proof hardware token, UC-security, multi-session OT

## 1 Introduction

The framework of Universal Composability (UC), introduced by Canetti [2], guarantees very strong security properties of cryptographic protocols. UC-secure protocols are secure even if they are arbitrarily composed with other instances of the same or other protocols.

In this framework, any ideal functionality can be securely realized if a majority of the participants are uncorrupted. However, this result does not hold when half or more of the parties are corrupted. In particular, it does not hold for the important case of two-party protocols, where each party wishes to maintain its security [3, 4].

On the other hand, in the common reference string (CRS) model, any functionality can be realized in a universally composable way, regardless of the

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<sup>1</sup>This problem was raised in [7]. But [7] was withdrawn from ePrint on February 5, 2013.

number of corrupted parties [3, 5]. However, the CRS model requires a trusted party who generates the CRS.

Katz introduced an alternative setup assumption which uses tamper-proof hardware tokens (i.e., smartcards) in order to eliminate such a trusted party [17]. In this model, each party can send a hardware token  $T$  implementing any polynomial-time functionality  $F$  to the other parties, and an adversary can do no more than observe the input/output of this token. This physical setup assumption has been studied extensively recently.

## 1.1 Token Based Commitment

Katz [17] showed a commitment protocol under the DDH assumption using stateful tokens. Moran and Segev improved his protocol in several directions [20]. In particular, they showed an unconditionally secure commitment protocol.

Chandran et al. showed a commitment protocol using stateless tokens based on enhanced trapdoor permutations [6]. It uses a concurrent zero knowledge protocol of [23], and runs in  $\tilde{\Theta}(\log n)$  rounds, where  $n$  is the security parameter.

Goyal et al. [13] showed that a single stateless token is sufficient to implement statistically secure commitments and statistical zero-knowledge. Furthermore, if stateless tokens can be encapsulated into other stateless tokens, general statistically secure composable multi-party computation is possible in this setting.

## 1.2 Our Contribution

Until now, three UC-secure OT protocols using hardware tokens are known, a stateful token OT [14], a stateless token OT [14] and a stateful token OT [8]. However, in these protocols, the same tokens cannot be reused in arbitrarily many OT sessions.

In this paper, we show the first UC-secure multi-session OT protocol. The sender and the receiver exchange tokens only at the beginning, and these tokens are reused in arbitrarily many sessions of OT. The proposed scheme is UC-secure against static adversaries if the DDH assumption holds and a unique signature scheme exists. There exist a unique signature schemes under the Many DH assumption [19] or under the DDHE assumption (see Appendix A) in the standard model.

Our protocol uses 2 stateful tokens and  $2n$  stateless tokens<sup>2</sup>, where  $n$  is

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<sup>2</sup>The stateless token functionality should allow malicious users to keep state. (Practically, it's very hard to verify if a hardware token received from an untrusted source can keep state.)

	single (or bounded) use OT	multi-session OT
stateful tokens	[14] [8]	This paper
stateless tokens	[14]	

Table 1: UC secure OT protocols using tamper-proof hardware tokens

the security parameter. Further each session of OT runs in constant rounds. (As shown in Table 1, the previous OT's are only for single (or bounded) use.) We construct our protocol by combining an OT protocol of Naor-Pinkas [21] and the token-based commitment protocol of Katz [17] in a nice way. At the same time, we present a technique which can prevent the selective randomness failure attack.

Theoretically speaking, we can construct a UC-secure OT from a UC-secure commitment [5]. However, this method is very very inefficient because the heavy Karp reduction must be used. That is, similarly to the GMW compiler [15], at each step, an NP statement such that each party behaves correctly is transformed to the Hamilton circuit problem, and the protocol of [3] is applied to the HC problem by using the UC commitment. Such a transformation (known as Karp reduction) is very very heavy.

## 2 Preliminaries

### 2.1 Naor-Pinkas OT protocol

Naor and Pinkas [21] showed an OT protocol based on the DDH assumption such as follows. Suppose that the sender has two strings  $(m_0, m_1)$  of length  $\ell$  and the receiver has a choice bit  $\sigma$  as their inputs. Let  $G$  be a cyclic group of prime order  $p$ , and let  $g$  be a generator. Let  $H : G \rightarrow \{0, 1\}^\ell$  be a hash function.

**step 1.** The receiver chooses  $a, b, c \in Z_p$  randomly, and computes

$$x = g^a, y = g^b, z_\sigma = g^{ab}, z_{1-\sigma} = g^c. \quad (1)$$

He then sends  $(x, y, z_0, z_1)$  to the sender.

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The point of using stateless tokens is that they don't \*require\* state, not that security relies on their being stateless).

**step 2.** The sender verifies that  $z_0 \neq z_1$ . She then chooses  $(r, u, r', u')$  randomly and computes

$$E_0 = (g^r x^u, m_0 \oplus H(y^r z_0^u)) \quad (2)$$

$$E_1 = (g^{r'} x^{u'}, m_1 \oplus H(y^{r'} z_1^{u'})) \quad (3)$$

She sends  $(E_0, E_1)$  to the receiver.

**step 3.** From  $E_\sigma = (v, w)$ , the receiver computes  $m_\sigma$  as  $m_\sigma = w \oplus H(v^b)$ .

## 2.2 Ideal Functionality $\mathcal{F}_{\text{multi-OT}}$

In a multi-session OT protocol, the sender and the receiver can run arbitrarily many sessions of OT. In the UC framework, the ideal functionality  $\mathcal{F}_{\text{multi-OT}}$  interacts with sender  $S$ , receiver  $R$ , and the adversary as follows [7].

**From sender.** Upon receiving an input  $(\text{send}, \text{sid}, S, R, \text{ssid}, (m_0, m_1))$  from  $S$ , where  $m_0, m_1 \in \{0, 1\}^\ell$ , do:

1. Send  $(\text{send}, \text{sid}, S, R, \text{ssid})$  to  $R$  and the adversary.
2. Store  $(\text{ssid}, m_0, m_1)$ .

**From receiver.** Upon receiving an input  $(\text{receive}, \text{sid}, S, R, \text{ssid}, \sigma)$  from  $R$ , where  $\sigma \in \{0, 1\}$ , do:

1. Send  $(\text{receive}, \text{sid}, S, R, \text{ssid})$  to  $S$  and the adversary.
2. Store  $(\text{ssid}, \sigma)$ .

**Go.** Upon receiving an input  $(\text{Go}, \text{sid}, S, R, \text{ssid})$  from the adversary, do:

1. Send  $(\text{sid}, S, R, \text{ssid}, m_\sigma)$  to  $R$ .
2. Send  $(\text{received}, \text{sid}, S, R, \text{ssid})$  to  $S$ .

## 2.3 Ideal Functionality $\mathcal{F}_{\text{wrap}}$

The ideal functionality of stateless hardware token  $\mathcal{F}_{\text{wrap}}^{\text{stateless}}$ , parameterized by a polynomial  $p(\cdot)$  and an implicit security parameter  $n$ , is described as follows [17, 14].

**Create.** Upon receiving  $(\text{create}, \text{sid}, P_i, P_j, \text{mid}, M)$  from  $P_i$ , where  $M$  is a Turing machine and  $\text{mid}$  is machine id, do:

1. Send  $(\text{create}, \text{sid}, P_i, P_j, \text{mid})$  to  $P_j$ .

2. Store  $(P_i, P_j, \text{mid}, M)$ .

**Execute.** Upon receiving  $(\text{run}, \text{sid}, P_i, \text{mid}, \text{msg})$  from  $P_j$ , find the unique stored tuple  $(P_i, P_j, \text{mid})$ . If no such tuple exists, do nothing. Run  $M(\text{msg})$  for at most  $p(n)$  steps, and let  $\text{out}$  be the response ( $\text{out} = \perp$  if  $M$  does not halt in  $p(n)$  steps). Send  $(\text{sid}, P_i, \text{mid}, \text{out})$  to  $P_j$ .

The ideal functionality of stateful hardware token  $\mathcal{F}_{wrap}^{stateful}$  is defined similarly [17].

## 2.4 Randomness Extractor [10, 11, 9]

Let  $\mathcal{H}_\infty(A)$  denote the min-entropy of a random variable  $A$ . That is,  $\mathcal{H}_\infty(A) = -\log(\max_a(\Pr[A = a]))$ . If  $\mathcal{H}_\infty(A) \geq m$ , then the random variable  $A$  is called an  $m$ -source.

The conditional min-entropy of  $A$  given  $B$  is defined by

$$\mathcal{H}_\infty(A | B) = -\log E_b \left[ \max_a \Pr[A = a | B = b] \right]$$

The statistical distance between two random variables  $A, B$  is defined as

$$\text{SD}(A, B) = \frac{1}{2} \sum_v |\Pr(A = v) - \Pr(B = v)|.$$

We write  $A \approx_\epsilon B$  if  $\text{SD}(A, B) \leq \epsilon$ . Let  $U_\ell$  denote the uniform distribution over  $\{0, 1\}^\ell$ .

**Definition 2.1** A randomized function  $\text{Ext} : \mathcal{M} \times \{0, 1\}^s \rightarrow \{0, 1\}^\ell$  with randomness of length  $s$  is called an  $(m, \ell, \epsilon)$ -strong extractor if for any  $m$ -source  $W$  on  $\mathcal{M}$ .

$$(\text{Ext}(W; U_s), U_s) \approx_\epsilon (U_\ell, U_s),$$

where a value of  $U_s$  is called a seed.

The leftover hash lemma states that if  $\text{Ext} : \mathcal{M} \times \{0, 1\}^s \rightarrow \{0, 1\}^\ell$  is a universal function with

$$\ell = m + 2 - 2 \log\left(\frac{1}{\epsilon}\right),$$

then it is a  $(m, \ell, \epsilon)$ -strong extractor. Here  $\text{Ext}$  is called universal if for any  $w_1, w_2$ ,

$$\Pr_{\text{seed}}[\text{Ext}(w_1; \text{seed}) = \text{Ext}(w_2; \text{seed})] = 2^{-\ell}.$$

It is generalized to conditional min-entropy without any loss [9, Lemma 2.4]: for any  $X$  (possibly dependent on  $W$ ), if  $\mathcal{H}_\infty(W | X) \geq m$  and  $\ell = m + 2 - 2\log(\frac{1}{\epsilon})$ , then

$$(\text{Ext}(W; U_s), U_s, X) \approx_\epsilon (U_\ell, U_s, X).$$

This is called the generalized leftover hash lemma.

### 3 Our Idea

In this section, we show the idea of our UC-secure multi-session OT protocol which uses tamper-proof hardware tokens. Let  $n$  be the security parameter.

#### 3.1 Basic Scheme

Katz [17] showed a UC-secure commitment scheme using stateful hardware tokens. We notice that his commit phase is closely related to the OT protocol of Naor-Pinkas [21] in the following sense.

- In his commit phase, a party  $P$  sends a statistically-binding commitment  $\text{Scom}(\sigma)$  to another party  $P'$  to commit to a bit  $\sigma$ .
- In the OT protocol of Naor-Pinkas, the receiver sends  $(x, y, z_0, z_1)$  of eq.(1) to the sender at step 1. Here  $(x, y, z_0, z_1)$  can be considered as a statistically-binding commitment of the choice bit  $\sigma$ .

Our basic idea is to combine these two schemes in such a way that  $\text{Scom}(\sigma) = (x, y, z_0, z_1)$ . Namely, let  $\text{Katz-Commit}$  denote the commit phase of the Katz protocol such that  $\text{Scom}(\sigma) = (x, y, z_0, z_1)$ . Then our basic scheme is as follows.

(Our Basic Scheme)

1. The receiver commits a choice bit  $\sigma$  by running  $\text{Katz-Commit}$ .
2. The sender computes  $(E_0, E_1)$  as shown in eq.(2) and eq.(3), and sends them to the receiver.

To prove the UC-security, we must show a simulator  $\text{Sim}$  which can extract  $\sigma$  from a corrupted receiver, and extract  $(m_0, m_1)$  from a corrupted sender. To extract  $\sigma$  from a corrupted receiver, we can use the simulator given by Katz [17] because we use his commit phase to commit to  $\sigma$ .

However, we cannot construct a simulator which can extract  $(m_0, m_1)$  from a corrupted sender. Hence the above scheme is not UC-secure yet.

### 3.2 How to Extract $(m_0, m_1)$

We modify our basic scheme as follows. Let  $\Sigma = (\text{Gen}, \text{Sign}, \text{Verify})$  be a secure signature scheme. In the setup phase, the receiver  $R$  generates public-key/secret-key  $(\text{PK}_2, \text{SK}_2)$  of  $\Sigma$ , and sends to the sender  $S$  a stateless token  $T_R$  in which  $\text{SK}_2$  is embedded.

#### (Our First Attempt)

Token	Sender	Receiver
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1. 100px;"> $R$  commits a choice bit  $\sigma$  by running Katz-Commit.
2. 100px;"> $S$  computes  $(E_0, E_1)$  and sends them to  $R$ .
3. 100px;"> $S$  sends  $X = (r, u, r', u', m_0, m_1)$  to  $T_R$ .
4.  $T_R$  computes  $(E_0, E_1)$  from  $X$ , and returns  $\tau = \text{Sign}_{\text{SK}_2}(E_0, E_1)$ .
5. 100px;"> $S$  sends  $\tau$  to  $R$  as the evidence that  $S$  sent  $X$  to  $T_R$ .

Now a simulator can extract  $(m_0, m_1)$  from a corrupted sender just by observing the sender's query  $X = (r, u, r', u', m_0, m_1)$  to  $T_R$ .

However, this protocol is broken by the so called selective input failure attack: A malicious receiver sends a malicious token  $T_R$  to the sender which returns  $\perp$  for some subset of  $(m_0, m_1)$ . Then the receiver can learn some information on  $(m_0, m_1)$  (hence on  $m_{1-\sigma}$ ) by observing if the sender aborts or not.

#### (Our Second Attempt)

Token	Sender	Receiver
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1. 100px;"> $R$  commits a choice bit  $\sigma$  by running Katz-Commit.
2. 100px;"> $S$  computes  $(E_0, E_1)$  and sends them to  $R$ .
3. 100px;"> $S$  sends  $Y = (r, u, r', u')$  to  $T_R$ .
4.  $T_R$  returns  $\tau = \text{Sign}_{\text{SK}_2}(g^r x^u, g^{r'} x^{u'})$ .
5. 100px;"> $S$  sends  $\tau$  to  $R$  as the evidence that  $S$  sent  $Y$  to  $T_R$ .

Now this protocol is secure against the selective input failure attack because  $(m_0, m_1)$  is not the input to the token  $T_R$ . Also a simulator can compute  $(m_0, m_1)$  from  $(E_0, E_1)$  and  $Y = (r, u, r', u')$ . However, it is vulnerable to the selective randomness failure attack such as follows. A malicious receiver sends a malicious token  $T_R$  to the sender which returns  $\perp$  for some subset of

$(r, u, r', u')$ . In other words, the receiver can control the distribution of the randomness  $(r, u, r', u')$ . Then the receiver would learn some information on  $m_{1-\sigma}$ .

We solve this problem as follows. In the setup phase,  $R$  sends  $2n$  stateless tokens  $T_R^1, \dots, T_R^{2n}$  to  $S$  such that  $\text{SK}_2$  is embedded in each  $T_R^i$ .

**(Final Scheme)**

Tokens	Sender	Receiver
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1.		$R$ commits a choice bit $\sigma$ by running Katz-Commit.
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2.	$S$ choose $r_1, \dots, r_{2n}, u_1, \dots, u_{2n}$ such that
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$$r = r_1 + \dots + r_n \text{ mod } p, \quad r' = r_{n+1} + \dots + r_{2n} \text{ mod } p,$$

$$u = u_1 + \dots + u_n \text{ mod } p, \quad u' = u_{n+1} + \dots + u_{2n} \text{ mod } p$$

randomly, and queries  $(r_i, u_i)$  to  $T_R^i$  for all  $i$ .

3.	$T_R^i$ returns $\tau_i = \text{Sign}_{\text{SK}_2}(g^{r_i} x^{u_i})$ for $i = 1, \dots, 2n$ .
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4.	$S$ sends $(g^{r_i} x^{u_i}, \tau_i)$ to $R$ for $i = 1, \dots, 2n$ .
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$S$  chooses  $\text{seed}_0$  and  $\text{seed}_1$  randomly, and

sends  $(w_0, \text{seed}_0)$  and  $(w_1, \text{seed}_1)$  to  $R$  such that

$$w_0 = m_0 \oplus \text{Ext}(y^r z_0^u; \text{seed}_0), \quad w_1 = m_1 \oplus \text{Ext}(y^{r'} z_1^{u'}; \text{seed}_1)$$

Now suppose that  $\sigma = 1$  and  $m_{1-\sigma} = m_0$ . Then from a view point of the receiver, we can prove that the min-entropy of  $y^r z_0^u$  is greater than  $\log(p) - 1$  no matter how malicious tokens  $T_R^1, \dots, T_R^{2n}$  behave. Hence  $(\text{Ext}(y^r z_0^u; \text{seed}_0), \text{seed}_0)$  is a random string due to the (generalized) leftover hash lemma. Therefore  $S$  learns nothing on  $m_{1-\sigma} = m_0$ .

Also our simulator can obtain all  $(r_i, u_i)$  by observing the sender's queries to  $T_R^i$ , and then compute  $(m_0, m_1)$ .

### 3.3 On Signature Scheme

The last problem is that a malicious token  $T_R^i$  may output a signature  $\tau_i$  which includes the information about  $(r_i, u_i)$  if the signature is not unique. Then the receiver would learn some information on  $m_{1-\sigma}$ . We can prevent this covert channel attack by using a signature scheme such that the verification algorithm accepts a unique signature for any message. (We call such a signature scheme a *unique signature scheme*.)



Lysyanskaya showed a *unique signature scheme* under the Many DH assumption [19]. It is also easy to construct a *unique signature scheme* from a verifiable random function (VRF) such that the proof is unique [19, Sec.3]. Therefore we can construct a unique signature scheme from the VRF of Hohenberger and Waters [16] under the DDHE assumption. We present this unique signature scheme in Appendix A.

## 4 UC-Secure Multi-Session OT Using Tokens

In this section, we show the first UC-secure multi-session OT protocol using hardware tokens. The sender and the receiver exchange tokens only at the setup phase. These tokens are reused in arbitrarily many sessions of OT. We assume that tokens cannot communicate (this is implied by the definition of  $\mathcal{F}_{wrap}$ ).

Let  $p$  and  $q = 2p + 1$  be two primes. Let  $G$  be the subgroup of  $Z_q^*$  such that  $|G| = p$ . Let  $\Sigma = (\text{Gen}, \text{Sign}, \text{Verify})$  be a unique signature scheme which is unforgeable against chosen message attack. (In a unique signature scheme, the verification algorithm accepts a unique signature for any message. See Sec.3.3.)

### 4.1 Setup Phase

The first half of our setup phase is the same as the setup phase of Katz [17]. At a high level,

1.  $S$  and  $R$  exchange stateful tokens  $\text{mid}_S$  and  $\text{mid}_R$ .
2.  $R$  and  $\text{mid}_S$  jointly generate  $\text{tuple}_S = (g, h, \hat{g}, \hat{h}) \in G^4$ , where  $g$  and  $h$  are generators of  $G$ .  $R$  then sends  $\text{tuple}_S$  to  $S$ .
3.  $S$  acts symmetrically, and sends  $\text{tuple}_R$  to  $R$ .

In the second half of our setup phase,  $R$  sends  $2n$  stateless tokens  $\text{mid}_{R_1}, \dots, \text{mid}_{R_{2n}}$  to  $S$  as follows.

1.  $R$  generates a public-key/secret-key  $(\text{PK}_2, \text{SK}_2)$  of the unique signature scheme  $\Sigma$ .
2. For  $i = 1, \dots, 2n$ ,  $R$  sends  $(\text{create}, \text{sid}, \text{receiver}, \text{sender}, \text{mid}_{R_i}, M_{ot})$  to  $\mathcal{F}_{wrap}^{\text{stateless}}$ , where  $M_{ot}$  implements the following functionality:

On input  $(\text{ssid}, g, x, r, u)$ , output  $\tau = \text{Sign}_{\text{SK}_2}(\text{ssid}, g, x, g^r x^u)$ , where  $g, x \in G$  and  $r, u \in Z_p$ .

## 4.2 Oblivious Transfer Phase

In each session of OT, the sender is given  $(ssid, m_0, m_1)$  and the receiver is given  $(ssid, \sigma)$  by an environment  $\mathcal{Z}$ , where  $m_0, m_1 \in \{0, 1\}^\ell$  and  $\sigma \in \{0, 1\}$ . Let  $\text{Ext} : G \times \{0, 1\}^s \rightarrow \{0, 1\}^\ell$  be a universal hash function which is an  $(\log(p) - 1, \ell, \epsilon)$ -strong extractor (see Sec.2.4).

At step B-1,  $R$  commits the choice bit  $\sigma$  by using the commit phase of Katz [17] such that  $\text{Scom}(\sigma) = (x, y, z_0, z_1)$ . Given  $\text{tuple} = (g, h, \hat{g}, \hat{h})$ , let  $\text{Com}_{\text{tuple}}(\sigma) = (g^{s_1} h^{s_2}, \hat{g}^{s_1} \hat{h}^{s_2} g^\sigma)$ , where  $s_1$  and  $s_2$  are randomly chosen from  $Z_p$ .

**(B-1: Katz-Commit)**  $R$  chooses  $a, b, c$  randomly from  $Z_p$ , and computes

$$x = g^a, y = g^b, z_\sigma = g^{ab}, z_{1-\sigma} = g^c$$

Let  $\text{Scom}(\sigma) = (x, y, z_0, z_1)$ . He also computes  $\text{Com}_{\text{tuple}_R}(\sigma)$  randomly, and sends  $\text{Scom}(\sigma)$  and  $\text{Com}_{\text{tuple}_R}(\sigma)$  to  $S$ .

He then gives an interactive witness indistinguishable proof that either (i) both  $\text{Scom}(\sigma)$  and  $\text{Com}_{\text{tuple}_R}(\sigma)$  are commitments to the same bit  $\sigma$ , or (ii)  $\text{tuple}_S$  is a DH tuple. (We can construct a constant round protocol of this easily.)

**(B-2)**  $S$  aborts if  $z_0 \neq z_1$ . Otherwise for  $i = 1, \dots, 2n$ , she chooses  $r_i, u_i \in Z_p$  randomly, and queries  $(ssid, g, x, r_i, u_i)$  to  $\text{mid}_{R_i}$  to obtain

$$\tau_i = \text{Sign}_{\text{SK}_2}(ssid, g, x, g^{r_i} x^{u_i}).$$

**(B-3)** She aborts if  $\text{mid}_{R_i}$  returns  $\perp$  or an invalid signature  $\tau_i$  for some  $i$ .

Otherwise for  $i = 1, \dots, 2n$ , she sends  $\tau_i$  and  $t_i = g^{r_i} x^{u_i}$  to  $R$ .

Next she computes

$$r = r_1 + \dots + r_n \bmod p, \quad r' = r_{n+1} + \dots + r_{2n} \bmod p,$$

$$u = u_1 + \dots + u_n \bmod p, \quad u' = u_{n+1} + \dots + u_{2n} \bmod p.$$

$$v_0 = g^r x^u, \quad v_1 = g^{r'} x^{u'}$$

Finally she chooses  $seed_0$  and  $seed_1$  randomly, and sends  $(w_0, seed_0)$  and  $(w_1, seed_1)$  to  $R$  such that

$$w_0 = m_0 \oplus \text{Ext}(y^r z_0^u), \quad w_1 = m_1 \oplus \text{Ext}(y^{r'} z_1^{u'}).$$

**(B-4)**  $R$  aborts if  $\text{Verify}_{\text{PK}_2}((ssid, g, x, t_i), \tau_i) = \text{reject}$  for some  $i$ .

Otherwise he computes

$$v_0 = t_1 \times \cdots \times t_n, \quad v_1 = t_{n+1} \times \cdots \times t_{2n}$$

and outputs  $m_\sigma = w_\sigma \oplus \text{Ext}(v_\sigma^b; \text{seed}_\sigma)$ .

## 5 UC security

In this section, we prove the UC-security of our multi-session OT protocol in the  $(\mathcal{F}_{\text{wrap}}^{\text{stateful}}, \mathcal{F}_{\text{wrap}}^{\text{stateless}})$ -hybrid model against static adversaries.

In the real world, an environment  $\mathcal{Z}$  runs our multi-session OT protocol, where the hardware tokens are idealized by  $\mathcal{F}_{\text{wrap}}^{\text{stateful}}$  and  $\mathcal{F}_{\text{wrap}}^{\text{stateless}}$ . In the ideal world,  $\mathcal{Z}$  interacts with the dummy sender and the dummy receiver, where the dummy players communicate with the ideal functionality  $\mathcal{F}_{\text{multi-OT}}$  which is given in Sec.2.2.

Let  $\text{Sim}_S$  denote the simulator for a corrupted sender, and  $\text{Sim}_R$  denote the simulator for a corrupted receiver given by Katz for his UC-secure commitment protocol [17]. Note that our setup phase is the same as that of Katz [17] (except step 5), and step B-1 of our oblivious transfer phase is the same as the commit phase of Katz [17].

### 5.1 Sender corruption

Suppose that the sender is corrupted by an adversary  $A$  in the real world. We show a simulator  $\text{Sim}$  in the ideal world which simulates  $A$ . Our  $\text{Sim}$  runs an internal copy of  $A$  playing a role of the honest receiver, forwarding all messages from  $\mathcal{Z}$  to  $A$  and vice versa. (This means that  $\text{Sim}$  generates  $(\text{PK}_2, \text{SK}_2)$  honestly.) Let  $L$  be a list which is empty first.

**(S-1)** In the setup phase and at step B-1,  $\text{Sim}$  behaves in the same way as  $\text{Sim}_S$ .

**(S-2)** At step B-2, if  $A$  queries  $(ssid, g, x, r, u)$  to some  $\text{mid}_{R_i}$ , then  $\text{Sim}$  computes  $t = g^r x^u$  and  $\tau = \text{Sign}_{\text{SK}_2}(ssid, g, x, t)$ , and stores  $[(ssid, x, r, u), (t, \tau)]$  in  $L$ .

**(S-3)** At step B-3, suppose that  $A$  sends  $(t_1, \tau_1), \dots, (t_{2n}, \tau_{2n}), (w_0, \text{seed}_0)$  and  $(w_1, \text{seed}_1)$  to the receiver such that each  $\tau_i$  is a valid signature.

If there exists some  $(t_i, \tau_i)$  which does not appear in  $L$ , then  $\text{Sim}$  aborts.

(S-4) Otherwise  $\text{Sim}$  finds  $(r_i, u_i)$  such that  $(ssid, x, r_i, u_i), (t_i, \tau_i) \in L$  for  $i = 1, \dots, 2n$ . By using these  $(r_i, u_i)$ ,  $\text{Sim}$  computes  $(v_0, v_1)$  in the same way as step B-3, and computes  $(m_0, m_1)$  as

$$m_0 = w_0 \oplus \text{Ext}(v_0^b; seed_0), \quad m_1 = w_1 \oplus \text{Ext}(v_1^b; seed_1). \quad (4)$$

(S-5)  $\text{Sim}$  sends the above  $(m_0, m_1)$  to  $\mathcal{F}_{\text{multi-OT}}$ .

**Theorem 5.1** *Suppose that the underlying unique signature scheme  $\Sigma$  is unforgeable against chosen message attack. Then no environment  $\mathcal{Z}$  can distinguish between the ideal world and the real world under the DDH assumption.*

(Proof) We consider a sequence of games.

**Game<sub>0</sub>:** In this game,  $\mathcal{Z}$  interacts with a simulator  $\text{Sim}_0$  only. That is,  $\text{Sim}_0$  receives both  $(m_0, m_1)$  and  $\sigma$  from  $\mathcal{Z}$ , and  $\text{Sim}_0$  plays both roles of the corrupted sender  $A$  and the honest receiver. It then internally simulates a real execution of the protocol between  $A$  and the receiver. Clearly **Game<sub>0</sub>** is identical to the real world.

**Game<sub>1</sub>:** In this game, a simulator  $\text{Sim}_1$  behaves in the same way as  $\text{Sim}_0$  except for that  $\text{Sim}_1$  does (S-2). It is clear that **Game<sub>0</sub>** and **Game<sub>1</sub>** are identical from a view point of  $\mathcal{Z}$ .

**Game<sub>2</sub>:** In this game, a simulator  $\text{Sim}_2$  behaves in the same way as  $\text{Sim}_1$  except for that  $\text{Sim}_2$  does (S-3). Since the signature scheme  $\Sigma$  is unforgeable, **Game<sub>1</sub>** and **Game<sub>2</sub>** are indistinguishable.

**Game<sub>3</sub>:** In this game, a simulator  $\text{Sim}_3$  behaves in the same way as  $\text{Sim}_2$  except for that  $\text{Sim}_3$  does (S-4).  $\text{Sim}_3$  then outputs  $m_\sigma$  of eq.(4) as the output of the receiver. It is easy to see that the receiver outputs the same  $m_\sigma$  as in **Game<sub>2</sub>**. Hence **Game<sub>2</sub>** and **Game<sub>3</sub>** are identical.

**Game<sub>4</sub>:** In this game, a simulator  $\text{Sim}_4$  behaves in the same way as  $\text{Sim}_3$  except for that  $\text{Sim}_4$  does (S-1). Then **Game<sub>3</sub>** and **Game<sub>4</sub>** are indistinguishable under the DDH assumption as shown in [17].

**Game<sub>5</sub>:** This is the ideal world. In particular,  $\text{Sim}$  extracts  $(m_0, m_1)$  as shown in (S-4), and sends it to  $\mathcal{F}_{\text{multi-OT}}$ . The output of the receiver in this case is exactly the output in **Game<sub>4</sub>**. Thus this game is identical to **Game<sub>4</sub>**.

Therefore no  $\mathcal{Z}$  can distinguish between the real world and the ideal world under the DDH assumption. Q.E.D.

## 5.2 Receiver corruption

Suppose that the receiver is corrupted by an adversary  $A$  in the real world. We show a simulator  $\text{Sim}$  in the ideal world which simulates  $A$ . Our  $\text{Sim}$  runs an internal copy of  $A$  playing a role of the honest sender, forwarding all messages from  $\mathcal{Z}$  to  $A$  and vice versa. Let  $L$  be a list which is empty first.

**(R-1)** In the setup phase and at step B-1,  $\text{Sim}$  behaves in the same way as  $\text{Sim}_R$ . Note that  $\text{Sim}_R$  can extract  $\sigma$  from  $A$  as shown in [17].

**(R-2)**  $\text{Sim}$  sends the above  $\sigma$  to  $\mathcal{F}_{\text{multi-OT}}$ , and receives  $m_\sigma$ .

**(R-3)** Let  $m_{1-\sigma}$  be a random string.  $\text{Sim}$  uses this  $(m_\sigma, m_{1-\sigma})$  at step B-3.

**Theorem 5.2** *No environment  $\mathcal{Z}$  can distinguish between the ideal world and the real world under the DDH assumption.*

(Proof) We consider a sequence of games.

**Game<sub>0</sub>:** In this game,  $\mathcal{Z}$  interacts with a simulator  $\text{Sim}_0$  only. That is,  $\text{Sim}_0$  receives both  $(m_0, m_1)$  and  $\sigma$  from  $\mathcal{Z}$ , and  $\text{Sim}_0$  plays both roles of the corrupted receiver  $A$  and the honest sender. It then internally simulates a real execution of the protocol between  $A$  and the sender. Clearly **Game<sub>0</sub>** is identical to the real world.

**Game<sub>1</sub>:** In this game, a simulator  $\text{Sim}_1$  behaves in the same way as  $\text{Sim}_0$  except for that  $\text{Sim}_1$  does (R-1) and extracts  $\sigma$ . Then as shown in [17], **Game<sub>0</sub>** and **Game<sub>1</sub>** are indistinguishable under the DDH assumption.

**Game<sub>2</sub>:** In this game, a simulator  $\text{Sim}_2$  behaves in the same way as  $\text{Sim}_1$  except for that  $\text{Sim}_2$  lets  $m_{1-\sigma}$  be a random string. We will show that **Game<sub>1</sub>** and **Game<sub>2</sub>** are indistinguishable below.

**Game<sub>3</sub>:** This is the ideal world. It is easy to see that **Game<sub>2</sub>** and **Game<sub>3</sub>** are indistinguishable.

We finally prove that **Game<sub>1</sub>** and **Game<sub>2</sub>** are indistinguishable. Let  $T_i$  be the set of  $(r_i, u_i)$  such that (a malicious)  $\text{mid}_{R_i}$  returns  $\tau_i$  correctly on input  $(ssid, g, x, r_i, u_i)$ .<sup>3</sup>

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<sup>3</sup>The definition of  $T_i$  is meaningful even for (a malicious)  $\text{mid}_{R_i}$  which is stateful or probabilistic. Just fix the current state and the current randomness.

**Lemma 5.1** *If  $|T_i| < p^2/2$  for  $i = 1, \dots, n$ , then the sender aborts at step B-3 with probability more than  $1 - 1/2^n$ .*

(Proof) Let  $\text{RET}_i$  be the event that  $\text{mid}_{R_i}$  returns  $\tau_i$  correctly. Then

$$\Pr(\text{RET}_i) = |T_i|/p^2 < 1/2$$

because the honest sender chooses  $(r_i, u_i)$  randomly from  $Z_p^2$ . Let  $\text{RET}$  be the event that all  $\text{mid}_{R_i}$  return  $\tau_i$  correctly. Note that each  $\text{RET}_i$  is an independent event because the honest sender chooses  $(r_i, u_i)$  independently. Therefore

$$\Pr(\text{RET}) = \Pr(\text{RET}_1 \wedge \dots \wedge \text{RET}_n) < 1/2^n.$$

Hence the sender aborts at step B-3 with probability more than  $1 - 1/2^n$ .

Q.E.D.

Let  $\mathcal{R}$  denote the random variable of  $(r, u)$ , and  $V_0$  denote the random variable of  $v_0$ .

**Lemma 5.2** *If  $|T_i| \geq p^2/2$  for some  $i \in \{1, \dots, n\}$ , then*

$$\max_{(r,u)} \Pr(\mathcal{R} = (r, u)) \leq 2/p^2.$$

(Proof) Wlog, suppose that  $|T_1| \geq p^2/2$ . Let  $X$  denote the random variable of  $(r_1, u_1)$  and  $X'$  denote the random variable of  $(r_2 + \dots + r_n, u_2 + \dots + u_n)$ . Hence  $\mathcal{R} = X + X' \bmod p$ . Then for any  $(r, u) \in Z_p^2$ ,

$$\begin{aligned} \Pr(\mathcal{R} = (r, u)) &= \Pr(X + X' = (r, u) \bmod p) \\ &= \sum_{(\alpha, \beta) \in T_1} \Pr(X = (\alpha, \beta)) \Pr(X' = (r - \alpha, u - \beta) \bmod p) \\ &= 1/|T_1| \sum_{(\alpha, \beta) \in T_1} \Pr(X' = (r - \alpha, u - \beta) \bmod p) \\ &\leq 2/p^2 \sum_{(\alpha, \beta) \in T_1} \Pr(X' = (r - \alpha, u - \beta) \bmod p) \leq 2/p^2. \end{aligned}$$

Q.E.D.

**Lemma 5.3** *If  $|T_i| \geq p^2/2$  for some  $i \in \{1, \dots, n\}$ , then*

$$\mathcal{H}_\infty(\mathcal{R} | V_0) \geq \log(p) - 1.$$

(Proof) Note that

$$\mathcal{H}_\infty(\mathcal{R} | V_0) = -\log E_v \left[ \max_{(r,u)} \Pr[\mathcal{R} = (r, u) | V_0 = v] \right]$$

Let  $q_v = \max_{(r,u)} \Pr[\mathcal{R} = (r, u) | V_0 = v]$ . Suppose that  $q_v$  is given by  $(r, u) = (r_v, u_v)$ . Then  $v$  is uniquely determined by  $(r_v, u_v)$  as  $v = g^{r_v} x^{u_v}$ . Therefore

$$q_v = \Pr[\mathcal{R} = (r_v, u_v) | V_0 = v] = \frac{\Pr[\mathcal{R} = (r_v, u_v), V_0 = v]}{\Pr(V_0 = v)} = \frac{\Pr[\mathcal{R} = (r_v, u_v)]}{\Pr(V_0 = v)}$$

Hence

$$\begin{aligned} E_v[q_v] &= \sum_{v \in Z_p} \frac{\Pr[\mathcal{R} = (r_v, u_v)]}{\Pr(V_0 = v)} \times \Pr(V_0 = v) \\ &= \sum_{v \in Z_p} \Pr[\mathcal{R} = (r_v, u_v)] \leq p \times 2/p^2 = 2/p \end{aligned}$$

from Lemma 5.2. Therefore  $\mathcal{H}_\infty(\mathcal{R} | V_0) = -\log E_v[q_v] \geq \log(p) - 1$ . Q.E.D.

**Lemma 5.4** *Fix  $v_0$  arbitrarily. If  $z_0 \neq g^{ab}$ , then  $f(r, u) = y^r z_0^u$  is an injection from  $\{(r, u) | v_0 = g^r x^u\}$  to  $G$ .*

(Proof) Let  $g^r x^u = g^\alpha$  and  $y^r z_0^u = g^\beta$ . Then

$$\begin{pmatrix} 1 & a \\ b & c \end{pmatrix} \begin{pmatrix} r \\ u \end{pmatrix} = \begin{pmatrix} \alpha \\ \beta \end{pmatrix}$$

where  $x = g^a, y = g^b, z_0 = g^c$  and  $\alpha$  is fixed. Since  $z_0 \neq g^{ab}$ , the  $2 \times 2$  matrix of the left hand side is nonsingular. This means that  $f(r, u) = y^r z_0^u$  is an injection from  $\{(r, u) | v_0 = g^r x^u\}$  to  $G$ . Q.E.D.

**Lemma 5.5** *Game<sub>1</sub> and Game<sub>2</sub> are indistinguishable.*

(Proof)

**(Case 1)**  $|T_i| < p^2/2$  for  $i = 1, \dots, n$ .

In this case, from Lemma 5.1, the receiver aborts with probability more than  $1 - 1/2^n$  at step B-3. Hence Game<sub>1</sub> and Game<sub>2</sub> are indistinguishable.

(Case 2)  $|T_i| > p^2/2$  for some  $i \in \{1, \dots, n\}$ .

Wlog, suppose that  $\sigma = 1$ . Then  $\mathcal{H}_\infty((r, u) \mid V_0) \geq \log(p) - 1$  from Lemma 5.3. This means that  $\mathcal{H}_\infty(y^r z_0^u \mid V_0) \geq \log(p) - 1$  from Lemma 5.4. Therefore  $(\text{Ext}(y^r z_0^u; \text{seed}_0), \text{seed}_0, v_0)$  and  $(\text{rand}, \text{seed}_0, v_0)$  are indistinguishable from the generalized leftover hash lemma (see Sec.2.4), where **rand** is a random string of length  $\ell$ .

Hence  $\text{Game}_1$  and  $\text{Game}_2$  are indistinguishable.

Q.E.D.

Therefore no  $\mathcal{Z}$  can distinguish between the real world and the ideal world.

Q.E.D.

### 5.3 UC-Security

Now we have the following corollary.

**Corollary 5.1** *Suppose that  $\Sigma$  is a unique signature scheme which is unforgeable against chosen message attack. Then our protocol UC-realizes the ideal functionality  $\mathcal{F}_{\text{multi-O}\tau}$  in the  $(\mathcal{F}_{\text{wrap}}^{\text{stateful}}, \mathcal{F}_{\text{wrap}}^{\text{stateless}})$ -hybrid model against static adversaries under the DDH assumption.*

There exist a unique signature schemes under the Many DH assumption [19] or under the DDHE assumption (see Sec.A) in the standard model.

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## A Unique Signature Scheme under the DDHE Assumption

In this section, we present a unique signature scheme under the DDHE assumption which is obtained from the verifiable random function (VRF) of Hohenberger and Waters [16]. (See Sec.3.3.)

The signature scheme is based on a pairing group  $(G, G_T, g, q, e)$ , where  $G$  and  $G_T$  are groups of prime order  $q$ ,  $g$  is a random generator of  $G$ , and  $e : G \times G \rightarrow G_T$  is a bilinear map. The  $\ell$ -DDHE assumption claims that  $e(g, h)^{a^\ell}$  looks random even if

$$g, h, g^a, \dots, g^{a^{\ell-1}}, g^{a^{\ell+1}}, \dots, g^{a^{2\ell}}$$

are given, where  $h$  is a random generator of  $G$ , and  $a$  is randomly chosen from  $Z_q$ .

**Key Generation.** Choose  $\tilde{u}, u_0, \dots, u_n$  randomly from  $Z_g$ , and compute

$$\tilde{U} = g^{\tilde{u}}, U_0 = g^{u_0}, \dots, U_n = g^{u_n}.$$

Choose a random generator  $h$  of  $G$ . The secret key is  $sk = (\tilde{u}, u_0, \dots, u_n)$  and the public key is  $pk = (g, h, \tilde{U}, U_0, \dots, U_n)$ .

**Sign.** For a message  $x$  such that

$$x = x[1] \dots x[n], \text{ where } x[i] \in \{0, 1\},$$

compute

$$\begin{aligned} \sigma &= e(g, h)^{\tilde{u}u_0} \prod_{i=1}^n u_i^{x[i]}, \\ \pi_0 &= g^{\tilde{u}u_0} \prod_{i=1}^n u_i^{x[i]} \end{aligned}$$

and

$$\pi_k = g^{\tilde{u}} \prod_{i=1}^k u_i^{x[i]}$$

for  $1 \leq k \leq n$ . The signature is  $(\sigma, \pi_0, \pi_1, \dots, \pi_n)$ .

**Verify.** Given  $x = x[1] \dots x[n]$  and  $(\sigma, \pi_0, \pi_1, \dots, \pi_n)$ , check if

$$e(\pi_1, g) = \begin{cases} e(\tilde{U}, g) & \text{if } x[1] = 0 \\ e(\tilde{U}, U_1) & \text{if } x[1] = 1 \end{cases}$$

and

$$e(\pi_i, g) = \begin{cases} e(\pi_{i-1}, g) & \text{if } x[i] = 0 \\ e(\pi_{i-1}, U_i) & \text{if } x[i] = 1 \end{cases}$$

for  $2 \leq i \leq n$ . Finally check

$$\begin{aligned} e(\pi_0, g) &= e(\pi_n, U_0) \\ e(\pi_0, h) &= \sigma. \end{aligned}$$

Return *accept* if all checks pass, and *reject* otherwise.

**Theorem A.1** *In the above signature scheme, the verify algorithm accepts a unique signature for any message  $x$ .*

(Proof) Suppose two signatures  $(\sigma, \pi_0, \pi_1, \dots, \pi_n)$  and  $(\sigma', \pi'_0, \pi'_1, \dots, \pi'_n)$  are valid, with respect to a public key  $pk = (g, h, \tilde{U}, U_0, \dots, U_n)$ , on a single message  $x \in \{0, 1\}^n$ . We prove the signatures are identical. Since all checks at the verification are passed, we have

$$e(\pi_1, g) = e(\pi'_1, g)$$

so that

$$\pi_1 = \pi'_1.$$

Going on, we have for  $2 \leq i \leq n$ ,

$$e(\pi_i, g) = \begin{cases} e(\pi_{i-1}, g) & \text{if } x[i] = 0 \\ e(\pi_{i-1}, U_i) & \text{if } x[i] = 1 \end{cases} \quad \text{and} \quad e(\pi'_i, g) = \begin{cases} e(\pi'_{i-1}, g) & \text{if } x[i] = 0 \\ e(\pi'_{i-1}, U_i) & \text{if } x[i] = 1 \end{cases}$$

so that  $\pi_i = \pi'_i$  for  $2 \leq i \leq n$ . Also, since  $e(\pi_0, g) = e(\pi'_0, g)$  (both =  $e(\pi_n, U_0)$ ), we have  $\pi_0 = \pi'_0$ , which in turn yields  $\sigma = \sigma'$ .

Q.E.D.

**Theorem A.2** *The above signature scheme is unforgeable against chosen message attack under the  $\ell$ -DDHE assumption.*

(Proof) The above signature scheme is obtained from the verifiable random function (VRF) of Hohenberger and Waters [16] such that  $F_{sk}(x) = \sigma$  and its proof is  $(\pi_0, \dots, \pi_n)$  in a natural way, where they proved that this is a VRF under the  $\ell$ -DDHE assumption. On the other hand, as noted by Lysyanskaya [19, Sec.3], a VRF yields a signature scheme which is unforgeable against chosen message attack. Therefore the above signature scheme is unforgeable against chosen message attack.

Q.E.D.