Web Intelligence (WI): What Makes *Wisdom Web?*
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Abstract

Web Intelligence (WI) sheds new light on direc-
tions for scientific research and development which
explores the fundamental roles as well as practi-
cal impacts of Artificial Intelligence (AI) and ad-
vanced Information Technology (IT) on the next
generation of Web-empowered products, systems,
services, and activities. This paper gives new per-
spectives on the future WI research and highlights
some of the research challenges and initiatives.

The notion of Web Intelligence (WI) was first introduced
in [10; 17; 18; 19; 21; 221. Since then, WI has become
a fast growing research field which concerns scientific re-
search and development to explore the fundamental roles as
well as practical impacts of Artificial Intelligence (AI) and
advanced Information Technology (IT) on the next generation
of Web-empowered systems, services, and environments. WI
is *aimed* at producing theories and technologies that will en-
able us to *optimally* utilize the global connectivity, as offered
by the Web infrastructure, in life, work, and play.

1 Been There, Done That

The Web has irrevocably revolutionized the world we live in.
This impact is inevitable due to the facts that the Web con-
nectivity rapidly increases and that the online information as-
tronomically explodes. In order not only to live with such a
change but also to benefit from the information infrastructure
that the Web has empowered, we have witnessed the fast de-
velopment as well as applications of many WI techniques and
technologies, which cover:

1. Internet-level communication, infrastructure, and
   security protocols. The Web is regarded as a *computer-
   network system.* WI techniques for this level include, for
   instance, Web data prefetching systems built upon Web
   surfing patterns to resolve the issue of Web latency. The
   intelligence of the Web prefetching comes from adaptive
   learning based on observations of user surfing behavior.

2. Interface-level multimedia presentation standards.
   The Web is regarded as an *interface* for human-Internet
   interaction. WI techniques for this level are used to
   develop intelligent Web interfaces in which the capa-
   bilities of adaptive cross-language processing, person-

alized multimedia representation, and multimodal data
processing are required.

3. Knowledge-level information processing and man-
   agement tools. The Web is regarded as a *distributed
   data/knowledge base.* We need to develop semantic
   markup languages to represent the semantic contents of
   the Web available in machine-understandable formats
   for agent based computing, such as searching, aggre-
   gation, classification, filtering, managing, mining, and
   discovery on the Web [3].

4. Application-level ubiquitous computing and social
   intelligence environments. The Web is regarded as a
   basis for establishing social networks that contain com-
   munities of people (or organizations or other social en-
   tities) connected by social relationships, such as friend-
   ship, coworking or information exchange with common
   interests. They are Web-supported social networks or
   virtual communities. The study of WI concerns the im-
   portant issues central to social network intelligence (so-
   cial intelligence for short) 17; 15]. Furthermore, the mul-
   timedia contents on the Web are not only accessible from
   stationary platforms, but increasingly from mobile plat-
   forms [16]. Ubiquitous Web access and computing from
   various wireless devices need adaptive personalization
   for which WI techniques are used to construct models
   of user interests by inferring from user behavior and ac-
   tions [I; 4].

In spite of on-going WI technological advances, it is still
rather unclear to many *what will be the next paradigm shift in
WI.* In what follows, I will present new perspectives on this
question and at the same time point out some WI research
challenges.

2 What's Next?

In the movie *Star Wars: Episode II,* there is an interesting
scene: When Obi Wan Kenobi failed to locate any relevant
information about a mysterious planet (where later he discov-
ered the clone manufacturing ground), he turned to his friend
for advice. His friend, who apparently knew more than the
Jedi's academy knowledge banks combined, had the follow-
ing in reply: Other people seek *knowledge,* but you my friend
know *wisdom.*

INVITED SPEAKERS

The reply in the above scene also provides an answer to our earlier question. The next paradigm shift in WI lies in the notion of *wisdom.* The goal of the new generation WI is to enable users to gain new wisdom of living, working, playing, and learning, in addition to *information* search and *knowledge* queries. Here, the word of *wisdom,* according to the Webster Dictionary (Page: 1658) 114], implies the following meanings:

1. The quality of being wise; knowledge, and *the capacity to make due use of it; knowledge of the best ends and the best means; discernment and judgment;* discretion; sagacity; skill; dexterity.

2. The results of wise judgments; scientific or practical truth; acquired knowledge; erudition.

In the Web context, the manifestation of wisdom can best be illustrated with a minimalist Wisdom Web example.

3 When the Web Offers Practical Wisdom ...

Imagine that this is your first trip to the city of Montreal. You would like to find a really nice place to spend your evening. So, you walk into a Cyber Cafe on Sherbrook Street (the only street that you can recognize), and decide to get some *practical wisdom* from a public Wisdom Web outlet. You log in with a user name, "Spiderman", and ask:

"What is the best night life in Montreal during this season of the year?"

The Wisdom Web *thinks* for about a second or two and then responds:

"Spiderman, the hockey games are on during this season of the year. Would you like to go?"

You reply:

"Yes"

Then the Wisdom Web suggests:

"As far as 1 know, there are still some tickets left and you may purchase some at the Montreal Forum. It is easy to get there by taking Metro to the Atwater station."

Now you decide that this could be an interesting evening for you...

One hour later, you arrive at the ticket office by Metro, but surprisingly find that the tickets left are all for the day after tomorrow when you will be traveling in Quebec City.

As you are a bit disappointed, you notice that there is a free Wisdom Web Kiosk right beside the ticket office. Well, that's convenient. So, without too much hesitation, you log on to the Wisdom Web, again as "Spiderman". The Wisdom Web still remembers your conversations an hour ago. As soon as it recognizes that you are "Spiderman", it says to you:

"Hello Spiderman, you were in such a hurry last time that I couldn't have a chance to tell you that all tickets available here are only for the day after tomorrow. They are quite expensive too..."

4 10 Capabilities of the Wisdom Web

In order to make the above Wisdom Web scenario a reality, the following 10 fundamental capabilities have to be incorporated and standardized:

1. Self-organizing servers: The Wisdom Web will automatically regulate the functions and cooperations of related Websites and application services available. A Wisdom Web server automatically self-nominates to other services its functional *roles* as well as corresponding spatial or temporal *constraints* and operational *settings.*

2. Specialization: A Wisdom Web server is an *agent* by itself, which is specialized in performing some roles in a certain service. The *association* of its roles with any service will be measured and updated dynamically, for instance, the association may be forgotten if it is not used for some time.

3. Growth: The population of Wisdom Agents will dynamically change, as new agents are self-reproduced by their parent agents in order to become more specialized, or aged agents are deactivated.

4. Autocatalysis: As various roles of wisdom agents are created through specialization and activated by the Wisdom Search requests, their associations with some services and among themselves must be autocatalytically aggregated. In this respect, the autocatalysis of associations is similar to the pheromone laying for positive feedback in an ant colony.

5. Problem Solver Markup Language (PSML): PSML is necessary for wisdom agents to specify their roles and settings as well as relationships with any other services.

6. Semantics: The Wisdom Web needs to understand what are meant by "Montreal", "season", "year", and "night life", and what is the right judgment of "best", by understanding the granularities of their corresponding subjects and the whereabouts of their ontology definitions.

7. Metaknowledge: Besides semantic knowledge extracted and manipulated in the *Wisdom Search,* it is also essential for wisdom agents to incorporate a dynamically created source of metaknowledge that deals with the relationships between concepts and the spatial or temporal constraint knowledge in planning and executing services. It allows agents to self-resolve their conflict of interests.

8. Planning: In the above example, the goal is to find a function or an event that may sound attractive to a visitor. The constraint is that they must be happening during this season. There are involved two associated subgoals: In order to have an access to the recommended function or event, one needs a ticket. Further, in order to go to get the ticket, one can travel by Metro. In the Wisdom Web, ontology alone will *not* be sufficient.

9. Personalization: The Wisdom Web remembers the recent encounters and relates different episodes together, according to (1) "Spiderman", (2) time, and (3) attainability of (sub)goals. It may further identify other goals

as well as courses of actions for this user as their conversation goes on.

10. A sense of humor: Although the Wisdom Web does not explicitly tell a funny story, it adds some punch lines to the situation or anxiety that "Spiderman" is presently in when he/she logs on for the second time, which will make "Spiderman" feel absurd.

5 Research Challenges

In the preceding sections, I have stated the goal and vision of the new generation WI, and what constitutes a Wisdom Web. In this section, I will point out some WI research challenges.

5.1 Problem Solver Markup Language (PSML)

One practical Wisdom Web issue that has to be addressed is how to integrate distributed and centralized information sources/structures. Information/knowledge on the Web can be either globally distributed throughout the Web or locally hosted, centralized on an intelligent portal providing Web services {i.e., an intelligent service provider) that is integrated to its own cluster of specialized intelligent applications. However, each approach has a serious flaw. As pointed out by Alesso and Smith [1], the intelligent portal approach limits uniformity and access, while the global semantic Web approach faces combinatory complexity limitations.

A way to solve the above issue is to develop and use the Problem Solver Markup Language (PSML) for collecting globally distributed contents and knowledge from Web-supported, semantic social networks and incorporating them with locally operational knowledge/databases in an enterprise or community for locally centralized, adaptable Web intelligent services.

The core of PSML is based on distributed inference engines that can perform automatic reasoning on the Web by incorporating contents and metaknowledge, *autonomically* collected and transformed from the semantic Web, with locally operational knowledge/databases. A feasible way to work with PSML is to use existing (Prolog-like) logic languages, together with dynamic contents and metaknowledge collection and transformation agents.

By using this information transformation approach, the dynamic, global information sources on the Web can be combined with the local information sources in an enterprise portal for decision making and business intelligence.

Ohsuga *et al* previously used KAUS for representing local information sources and for performing inferences and reasoning. KAUS is a knowledge based system that involves Multi-Layer Logic and databases based on the relational data model *[13]*. KAUS enables the representations of knowledge and data in the first order logic form with multi-layer data structures. It can readily be used for inferences and reasoning as well as for transforming and managing both knowledge and data.

5.2 Automatic Ontology Construction

Ontology is the basis for designing and implementing the Semantic Web for Web intelligence. It plays a crucial role in enabling Web based knowledge processing and management,

such as Web community communication, semantics based agent communication, knowledge based Web retrieval, Web content understanding, and Web community discovery.

Although ontology engineering has been studied over the last decade, there is still a demand for more automatic methods in comprehensive ontology construction and learning 120]. The tedious, cumbersome task of existing manual ontology construction can easily become a bottleneck in the development of semantics based Web intelligence.

5.3 *Wisdom Web* Based Computing Paradigm

The paradigm of *Wisdom Web* based computing is aimed at providing not only a medium for seamless information exchange and knowledge sharing but also a type of man-made resources for sustainable knowledge creation, and scientific and social evolution. The Wisdom Web will reply on *grid-like service agencies* that self-organize, learn, and evolve their courses of actions in order to perform service tasks as well as their identities and interrelationships in communities. They will also cooperate and compete among themselves in order to optimize their as well as others resources and utilities.

Self-organizing, learning agents are computational entities that are capable of self-improving their performance in dynamically changing and unpredictable task environments. In [8], Liu has provided a comprehensive overview of several studies in the field of autonomy oriented computing, with in-depth discussions on self-organizing and adaptive techniques for developing various embodiments of agent based systems, such as autonomous robots, collective vision and motion, autonomous animation, and search and segmentation agents. The core of those techniques is the notion of synthetic or emergent autonomy based on behavioral self-organization.

5.4 A New *Turing Test*

In order to effectively develop the new generation WI systems, we need to define benchmark applications, *i.e.,* a new *Turing Test,* that will capture and demonstrate the Wisdom Web capabilities.

Take the Wisdom Web based computing benchmark as an example. We can use a service task of compiling and generating a market report on an existing product or *a potential market report on a new product.* In order to get such service jobs done, an information agent on the Wisdom Web will mine and integrate available Web information, which will in turn be passed onto a market analysis agent. Market analysis will involve the quantitative simulations of customer behavior in a marketplace, instantaneously handled by other serviced agencies, involving a large number of grid agents [2]. Since the number of variables concerned may be in the order of hundreds or thousands, it can easily cost a single system years to generate one predication.

6 Recent Initiatives

In this section, I will describe two recent WI research initiatives: (1) information foraging agents and (2) ubiquitous agent communities.

6.1 Information Foraging Agents

One of the important roles of wisdom agents is concerned with searching and filtering information from distributed Web sources. In this respect, understanding and developing the right information foraging behaviors for wisdom agents will become a real challenge. In order to tackle this challenge, the first step is to have a clear picture of how humans search information, what kind of human behavior dominates, and what is the origin of Web usage regularities. There have been few efforts on describing various aspects of human Web surfing regularities 15; 6]. However, the origin and interrelated variables of the regularities still remain unknown.

Liu and Zhang have developed a model for information foraging agents on the Web [111. The foraging agent model takes into account Web topology, information distribution, and agent interest profile. They have validated this model using empirical Web log datasets, and used it to explain the origin of regularities in Web surfing. In particular, they have discovered that it is the unique distribution of agent interest that leads to the regularities in agent surfing behavior, *i.e.,* a power law distribution of agent surfing depth. The Web topology can only influence the shape parameters of the distribution without changing the nature of the distribution. Also discovered is that the power law of link click frequency is largely due to agent purposeful surfing behavior. This work shows that Web regularities are interrelated.

Also in their studies, they have studied three categories of foraging agents, according to their interests and familiarities with the Web: Random agents who have no obvious intention in Web surfing, *rational* agents who have certain goals to achieve but are not familiar with the Web structure, and recurrent agents who have certain specific intents and are very familiar with the Web structure. The ability to predict the contents at the next level nodes becomes stronger when moving from random to recurrent agents. Experimental results with respect to the three agent categories have unveiled that the regularities of agent surfing depth on pages and domains still remain the same, while a power law of link click frequency distribution will disappear as we move from recurrent agents to random agents. This result shows that the order existing in link click frequency comes from agent's content prediction ability, that is whether or not an agent can determine the next step according to its own interest and current information.

6.2 Ubiquitous Agent Communities

One of the key features in wisdom agents is *ubiquity.* Ubiquitous agents are autonomous entities that automatically explore and exploit WI-based Web services. There have been some earlier work performed in the domains of e-business and e-commerce. Related issues and applications in which various tasks and objectives were achieved can be found in [9].

In this area of research, a reasonable challenge to begin with would be to develop and demonstrate a Ubiquitous Agent Community (UAC), *i.e.,* an intelligent infrastructure that enables agents to look ahead, plan, and deliver what a user wants [12]. It works like a personal agency. For instance, it can help a user to effectively manage tedious daily routine activities, such as processing emails, placing orders, making meeting arrangements, downloading news, etc.

A UAC can interact with its users in various ways. For instance, as a person uses a smart handheld device to enter a subway station on his/her way to work, a UAC can seamlessly upload a list of things to be done to the person's handheld device. Along with each of the things listed, the information provided by the UAC can also include its corresponding tasks necessary to be carried out. Thus, inside the moving subway train, he/she will be able to go through each of the recommended task items and to further verify and delegate certain jobs to a community agent (c-agent) in the UAC, such as forwarding a report or making a meeting appointment. In addition to planning and executing the items on a calendar, the user can also receive other personalized services based on his/her profile, which may include sports news, urgent emails, and specific documents prepared for the day's meetings.

Figure 1 gives an illustrative example of personal services that can be provided by a community of competing and cooperating agents, *i.e.,* a Ubiquitous Agent Community (UAC).

A UAC contains two types of agents: community agents (c-agents) and service agents (s-agents). The former makes task plans as well as contracting decisions on what and where some tasks will be carried out, whereas the latter performs the delegated tasks. In the illustrative example of Figure 1, suppose a user writes a few words on his/her PDA regarding what he/she plans to do. A c-agent in the distributed UAC will recognize the intention of the user and find similar service cases from its case base. Thereafter, it will perform task planning based on the similarity between the task at hand and the previous tasks. Once the c-agent completes its task planning, a cluster of s-agents will be called upon to distribute and carry out the planned subtasks.

In the UAC, s-agents will not act alone, but work coordinate,, in order to accomplish their subtasks. Coordination is one of the most important characteristics of UAC agents. The coordination of UAC agents is essentially the coordination of their ubiquitous service actions.

Take a buyer-seller market community as an example. The goal of each agent is to maximize its own interest; agents are antagonistic in a certain sense. At the same time, the market exists on the basis of buyer-seller competitions. In this case, the coordination of the market agents is reflected in their competitions for the best prices.

Generally speaking, the coordination of UAC agents involves both competition and cooperation. UAC agents handle their services in two main stages: task allocation and task execution. As mentioned above, a service task often consists of several subtasks. Each of the subtasks will be allocated to a specific s-agent. Thus, as far as the task allocation is concerned, various s-agents will compete among themselves in order to get a subtask assignment. In this case, coordination manifests itself as competition. On the other hand, during the course of task execution, an s-agent will require assistance from other s-agents in order to effectively fulfill the task at hand. Thus, coordination also manifests itself as cooperation, as s-agents exchange information and services among each other. In many ways, the technical issues of implementing UAC can be reduced to those of implementing coordination
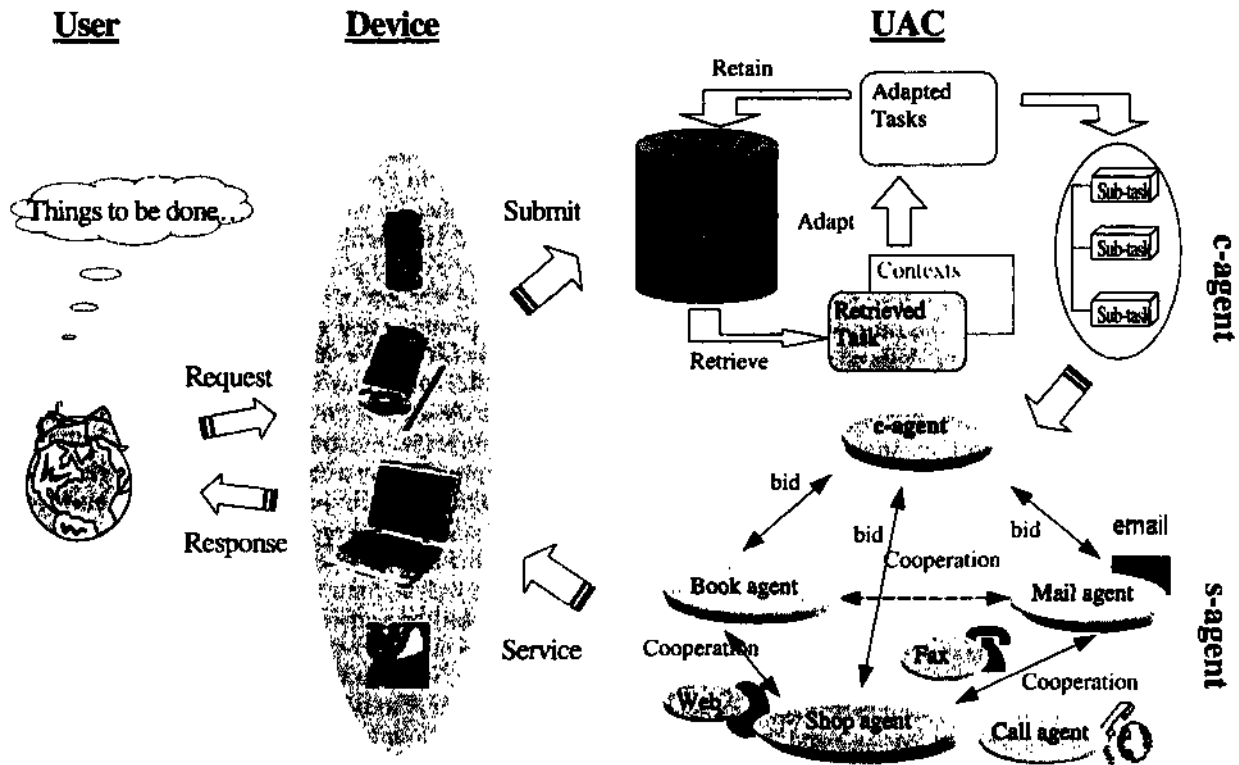
Figure 1: A scenario of services being provided by a community of competing and cooperating ubiquitous agents. The community is called a Ubiquitous Agent Community (UAC).

among ubiquitous agents.

7 Conclusions

1 have started this paper by giving perspectives on the new generation WI. The Web, as an information infrastructure, will remain to create a strong impact in the future by offering world-wide presence and connectivity. The major challenge of the Web research and development in the next decade will be WI-centric, focusing on how we can intelligently make the best use of the widely available Web connectivity. The new WI technologies to be developed will be precisely determined by *human needs in a post-industrial era;* namely:

1. information empowerment;
2. knowledge sharing;
3. virtual social clustering;
4. service enrichment;
5. practical wisdom development.

The next paradigm shift in WI will be towards the notion of wisdom. Developing the Wisdom Web will become a tangible goal for WI research. The new generation WI will enable humans to gain wisdom of living, working, playing, in addition to information search and knowledge queries.

I believe that our current efforts will pave the way toward the next biggest technological invention of this century, the Wisdom Web, whose significance and impact will be equivalent to, or even far beyond, those of Alexander Graham Bell's invention of the telephone in 1876.

The Web Intelligence Consortium (WIC)

To meet the strong demands for participation and the growing interests in WI, the Web Intelligence Consortium (WIC) was formed in spring 2002. The WIC (http://wi-consortium.org/) is an international non-profit organization dedicated to promoting world-wide scientific research and industrial development in the era of Web and agent intelligence. Its activities include collaborations with WI research centers throughout the world and organization/individual members, technology showcases at IEEE/WIC conferences and workshops, and WIC publications.

In addition to various special issues on WI published by several international journals, including IEEE Com-

puter, a WI-focused scientific journal, *Web Intelligence and Agent Systems: An International Journal* (http://wi-consortium.org/journal.html), has been successfully launched as the official journal of the WIC.

Acknowledgments

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