# Improvement on Timestamp-based User Authentication Scheme with Smart Card Lost Attack Resistance

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### Abstract

Smart card-based user authentication is a useful mechanism for performing private session over an insecure network. Tang et al have proposed a robust and efficient scheme in 2013 that is based on elliptic curve discrete logarithm problem (ECDLP). It is for eliminating the attack in Awasthi et al's scheme. However, Tang et al's scheme is still vulnerable to denial of service attack and off-line password guessing attack. In this paper, the weakness of Tang et al's scheme is presented. Furthermore, it gives the improvement of Tang et al's scheme, and is proposed for avoiding the possible attack in Tang et al's scheme.

 $Keywords: \quad Authentication, \quad ECDLP, \quad password, \quad smart \\ card$ 

### 1 Introduction

A user authentication scheme based on smart card is growing rapidly in this decade. It avoids a use of user authentication table that should be kept in the server [1, 4, 6, 8, 9, 11, 13, 14, 18]. Several types of the lightweight user authentications include password-based approaches, symmetric encryption approaches, public-key encryption approaches, ID-based approaches, and the hybrid approaches [2, 3, 5, 10, 15, 19].

In 2013, Tang et al proposed a user authentication that is based on Elliptic Curve Cryptography or ECC [16]. ECC is a public key cryptography (PKC) that is better than previous PKC scheme. It is because, in the same security level, ECC has a smaller key length than RSA or El-Gamal scheme [7, 17].

However, Tang et al's scheme security only depends on

the secure hash function security because the private key of server stored in the smart card is wrapped by a secure hash function. Actually, guessing a message that is compressed by a secure hash function needs a long time, but it is still not proper to store the secret key of server in all users' smart cards. The server secret key must be changed periodically for a security reason that is impossible to do in Tang et al's scheme because changing the secret key mechanism is not provided in Tang et al's scheme.

Besides that, Tang et al's scheme is also vulnerable to DoS attack. Denial of service (DoS) attack is the type of attack that exhausts a victim's resources by sending large amounts of packets or requests [5]. Therefore, the victim's computer will be lack of resources and cannot serve clients properly. In this unstable condition, the system will be vulnerable for other attacking protocols.

The remaining sections of this paper are organized as follows. Section 2 gives a brief review one of Tang et al's schemes and describes its weaknesses. In Section 3, we propose the improved scheme. In section 4, the security analysis of our scheme is given. Finally, Section 6 concludes the paper.

# 2 Brief Review of Tang's Scheme

Tang et al's scheme is based on ECDLP that improves Awasthi et al's scheme [16]. This scheme consists of four phases. There are system setup phase, registration phase, login phase, authentication phase, and password change phase. This section describes about Tang et al's scheme and its cryptanalysis as follows.

#### Tang et al's Scheme 2.1

In this step, all users and server agree on ECC parameters that will be used in this scheme. The server chooses a secret key x and computes  $Q = x \cdot P$ . Then server keeps x secret and publishes p, a, b, n, P, h, and Q.

This registration phase consists of three steps. In the first step, User  $U_i$  chooses identity  $ID_i$  and password  $PW_i$ freely. Then, he or she selects a random number N, and computes  $HPW = h(PW_i||N)$ . Next,  $U_i$  sends the  $ID_i$ and HPW to server S through a pre-established secure channel.

In the second step, S computes  $V_i = h(ID_i||x) \oplus$  $h(PW_i||N)$ , stores  $(V_i, h(\cdot))$  in smart card, and issues the smart card to  $U_i$  through secure channel. S also maintains an ID table that contains  $ID_i$  and status bit.

In the third step, after receiving the smart card,  $U_i$ stores N into a smart card. When  $U_i$  wants to log into a remote server S,  $U_i$  enters  $ID_i$  and  $PW_i$ . Then a smart card will do these two steps. First, the smart card computes  $s = V_i \oplus h(PW_i||N)$ , select a random  $r_1 \in Z_n^*$ , computes  $R_1 = r_1 \cdot P$ ,  $R_2 = r_1 \cdot Q$ , and computes  $V_1 = h(ID_i||R_1||R_2||s||T_c)$  where  $T_c$  is the timestamp at the login device. Actually, s is same with  $h(ID_i||x)$ because  $h(ID_i||x) \oplus h(PW_i||N) \oplus h(PW_i||N)$  is equal to  $h(ID_i||x)$ . Second,  $U_i$  sends  $M_1 = (ID_i, R_1, V_1, T_c)$  to the server S through a common channel.

The third is the authentication phase that is divided into four steps. Step one, server S checks  $ID_i$ , statusbit, and  $T_c$ . If those three parameters pass the checking criteria, then continues to step two. If not, S will informs  $U_i$  about the failure. Step two, S sets the status bit to be 1, computes  $R_2' = x \cdot R_1 = x \cdot r_1 \cdot P = r_1 \cdot Q$  and  $s' = h(ID_i||x)$ . Then S constructs  $V_1' = r_1 \cdot Q$  $h(ID_i||R_1||R'_2||s'||T_c)$ . If  $V_1$  is not equal to  $V'_1$ , S rejects the login request and informs the user about it. On the other hand, S authenticates  $U_i$  and computes  $V_2 = h(S||ID_i||R'_2||s'||T'_s)$  and sends  $M_2 = (V_2, T'_s)$  to  $U_i$ . Steps three and four, after receiving  $M_2$ ,  $U_i$  checks  $T'_s$  and  $V_2$  by the similar way. In the end of the session, S the set status-bit to zero.

In the fourth phase or Password Change Phase, firstly,  $U_i$  needs to performs the Login Phase procedure and if it passes,  $U_i$  inputs the new password  $PW_i^*$ . In the step two, the smart card selects a random number N' and computes  $V_i' = V_i \oplus h(PW_i||N) \oplus h(PW_i * ||N')$ , and replaces  $V_i$ and N with the new  $V'_i$  and N'.

#### 2.2Cryptanalysis of Tang et al's Scheme

Tang et al's scheme is based on ECC that has two weaknesses. There are DoS attack and off-line password guessing attack.

### 2.2.1 DoS Attack

The main purpose of denial of service attack is turning off Figure 1: The registration phase of the proposed scheme a service. Tang et al's scheme does not hide the ID in the login phase. The attacker can guess or steal it easily from

an unsecured network connection. Then attackers will try the normal login by using stolen users ID or guessing ID, current  $T_c$ , and anything  $R_1$ , and  $V_1$ . This request will pass the ID checking and the status-bit of this ID is set to be one. Then, attackers will do the same way with different guessing ID's until all legal users can not use this service.

#### 2.2.2Off-Line Password Guessing Attack

In the Tang et al's scheme the secret key (x) of server is transmitted even though this is wrapped by secure hash function. In the other words, this scheme security does not depend on ECC but it is only based on the secure hash function security. Therefore, by finding the collision, the complexity of secure hash function will be decreased. There are some methods for attacking secure hash function such as Birthday attack, Joux's attack, and multicollision attack [12].

#### $\mathbf{3}$ The Proposed Scheme

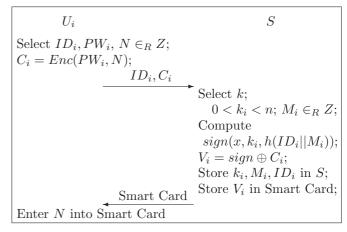
In this paper, we propose an improvement of Tang et al's scheme. We add session key  $(R_2)$  and EC digital signature scheme.

#### 3.1System Setup Phase

This phase is equal to Tang et al's scheme. Server selects a secret key x and computes  $Q = x \cdot P$  and keeps secret key x. After that, server publishes the public keys parameters p, a, b, P, n, h, and Q. In our scheme, server also saves random numbers  $k_i$  and  $M_i$  for ECC digital signature.

#### 3.2Registration Phase

Figure 1 shows the registration phase. It is done by users once in the first time they log-in to the server. Similar with Tang et al's scheme, it also uses secure communication line. It consists of three steps as follows:



- Step 1. User  $U_i$  selects an identity  $ID_i$ , password  $PW_i$ , and also a high entropy random number N. Then, users encrypt N by password  $PW_i$  as a symmetric key cryptography  $C_i = Enc(PW_i, N)$ . Next, user sends  $ID_i$  and  $C_i$  to the server through a secure channel.
- Step 2. After receiving  $ID_i$ , and  $C_i$ , server selects a random number  $k_i$  that  $0 < k_i < n$  and also a high entropy random number  $M_i$ . Next, server computes an EC digital signature by secret key x, and hash function of concatenation of  $ID_i$  and  $M_i$  as  $sign(x, k_i, h(ID_i||M_i))$ , for a short we call it sign. Then, server computes  $V_i = sign \oplus C_i$ , stores  $V_i$  into smart card and sends it back to user  $U_i$  through secure channel. Finally, server maintains an ID table that contains  $ID_i$ , status-bit,  $k_i$ , and  $M_i$ .

Step 3. After receiving a smart card, user inputs N into smart card.

### 3.3 Login Phase

In the login phase, the interaction between users and server utilize a common channel. Firstly, user inputs his or hers identity  $ID_i$  and password  $PW_i$  into a smart card. Then smart card computes  $s = V_i \oplus C_i$  that equals to sign because  $V_i = sign \oplus C_i$ . Secondly, and the smart card chooses a random nonce  $r_1 \in_R Z_n^*$ , and computes  $R_1 = r_1 \cdot P$ , and  $R_2 = r_1 \cdot Q$ . Thirdly, the smart card encrypts  $C_1 = ENC(R_2, ID_i||R_1||R_2||s||T_c)$  then sends  $R_1$  and  $C_1$  to server. This phase is shown in Figure 2.

$$U_{i} \qquad S$$

$$s = V_{i} \oplus C_{i} = sign;$$

$$r_{1} \in_{R} Z_{n}^{*}, R_{1} = r_{1} \cdot P, R_{2} = r_{1} \cdot Q;$$

$$C_{i} = Enc(R_{2}, ID_{i}||R_{1}||R_{2}||s||T_{c});$$

$$R_{1}, C_{1}$$

Figure 2: The login phase of the proposed scheme

### 3.4 Authentication Phase

The password change phase is shown in Figure 3. When a log-in requests that are  $R_1$  and  $C_1$  arrive to the Server S, S will do four passes that are described as bellow.

- Pass 1. Server S computes the session key  $R'_2$  by secret key x as  $R'_2 = x \cdot R_1$ . Then, Server decrypts  $C_1$  by  $R'_2$ , and this result is  $ID_i||R_1||R_2||s||T_c$ . If this decryption fail to produce those parameters, this login phase is rejected, and informs sender.
- Pass 2. S checks the  $ID_i$  in the database. If this ID is not available in the database, S will reject this request and informs  $U_i$  in encrypted text by password  $R'_2$ .

- Pass 3. S checks status-bit. If status-bit is equal to one, server rejects this request and informs  $U_i$  about it in encrypted text by password  $R'_2$ , otherwise, server sets it to one.
- Pass 4. S checks  $T_c$ . If  $(T_s T_c) \le 0$  or  $(T_s T_c) > \triangle T$  server rejects this request and informs  $U_i$  in encrypted text by password  $R'_2$ .
- Pass 5. Server computes its signature as  $s' = sign(x, k_i, h(ID_i||M_i))$  and compares it with s. If those are not equal, S rejects this request and informs  $U_i$  about it. Otherwise,  $U_i$  has passed this authentication phase in the server side. And then, S encrypts  $S||T_s|$  by  $R'_2$  and sends back  $C_2$  to user  $U_i$  in encrypted text by password  $R'_2$ . The next steps are done in the user side.  $U_i$  decrypts  $C_2$  by  $R_2$  and check S and  $T_c$  by the same way as server did. If those parameters do not satisfy the requirement criteria,  $U_i$  will reject this session.

$$U_{i} \qquad \qquad S \\ R'_{2} = x \cdot R_{1}; \\ ID_{i}||R_{1}||R_{2}||s||T_{c} = Dec(R'_{2}, C_{1}); \\ Check \ ID_{i}, T_{c}; \\ s' = sign(x, k_{i}, h(ID_{i}||M_{i})); \\ Verify \ s' \stackrel{?}{=} s; \\ R_{2}, C_{2} \\ \hline (S||T_{s}) = Dec(R_{2}, C_{2}); \\ Check \ S, T_{s} \\ \end{cases}$$

Figure 3: The authentication phase of the proposed scheme

### 3.5 Password Change Phase

When  $U_i$  wants to change his or her password for some reasons.  $U_i$  should keys his or her identity  $ID_i$  and password  $PW_i$  to a smart card first before changing the password. After that, Smart card will perform login protocol and if the login process is successful,  $U_i$  can input the new password  $PW_{i,new}$ . After that, the smart card generates new random number  $N_{new}$  and computes  $V_i = V_i \oplus Enc(PW_i, N) \oplus Enc(PW_{i,new}, N_{new})$ . Next, the smart card replaces  $V_i$  and N by  $V_{i,new}$  and  $N_{new}$ . Finally, the smart card informs  $U_i$  that changing password is success.

# 4 Security Analysis

This proposed scheme also resists all attack explained in Tang et al's scheme [16]. In addition, this paper focuses to explain more about DoS attack and offline password guessing attack.

- 1) The Proposed Scheme Resists of DoS Attack. In this scheme, User's *ID* is encrypted by using symmetric key cryptography before it is transmitted over an unsecured communication line. Therefore, attackers cannot steal it or guess it for DoS attack explained in Section 2.2.1 above. This improvement also fulfills the purpose of Chang et al's scheme [1].
- 2) The Proposed Scheme Resists of Offline Password Guessing Attack.

  The weakness of Tang et al's scheme presented in Section 2.2.2 is storing hash value of the concatenation between user identity  $ID_i$  and server secret key x in the smart card. It is because of knowing x, the entire system will be down. In this proposed scheme, the secret key of elliptic curve cryptography (x) is not stored in the user's smart card. In this scheme, this hash value is replaced by EC signature.

### 5 Conclusions

In this paper, the weaknesses of a timestamp-based user authentication scheme with the smart card losing attack resistance have been discussed. Furthermore, the improvement of Tang et al's scheme is given by adding the session key and digital signature that are still based on the elliptic curve cryptography. Therefore, this scheme resists the denial of service attack and also offline password guessing attack.

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