



Querying and Creating Visualizations by Analogy

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- Provenance **reuse**
 - We have all this rich metadata - let's use it
- Query-by-example
- Visualization by Analogy
- (VisTrails intro)
 - **Transparent provenance tracking**

Related Work

- Visualization Systems and Libraries
 - AVS, DX, SCIRun, VTK
- History tracking and formalisms
 - Jankun-Kelly et al's pset-calculus
 - Kreuseler et al, VDM history
 - Brodlie's et al's GRASPARD
 - VisTrails

- The “pedigree” of an artifact
 - Where did it come from? Who held it?

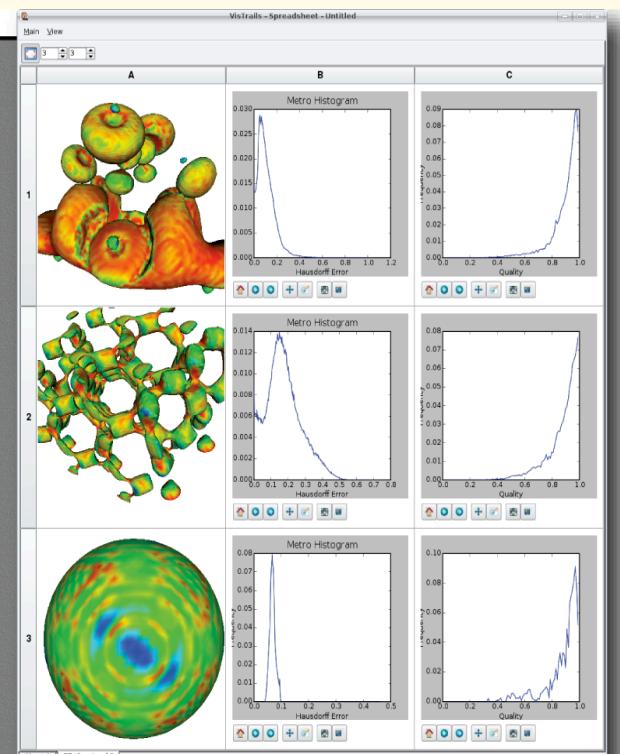
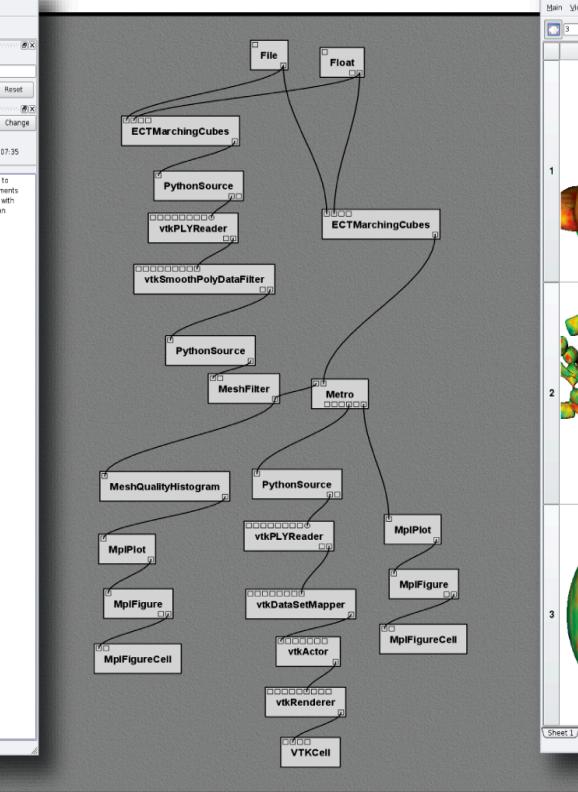
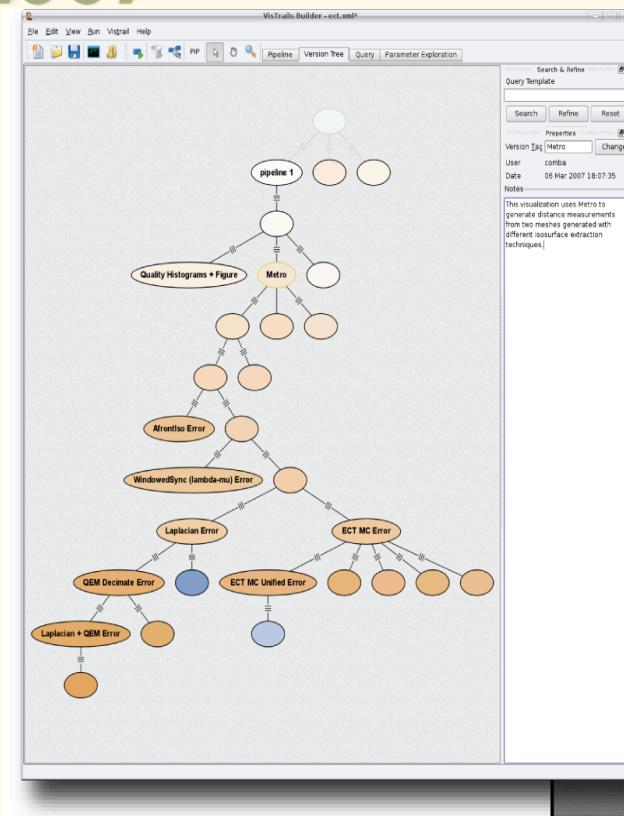


From the Tour: The Beginnings of Impressionist Landscape Object 5 of 7

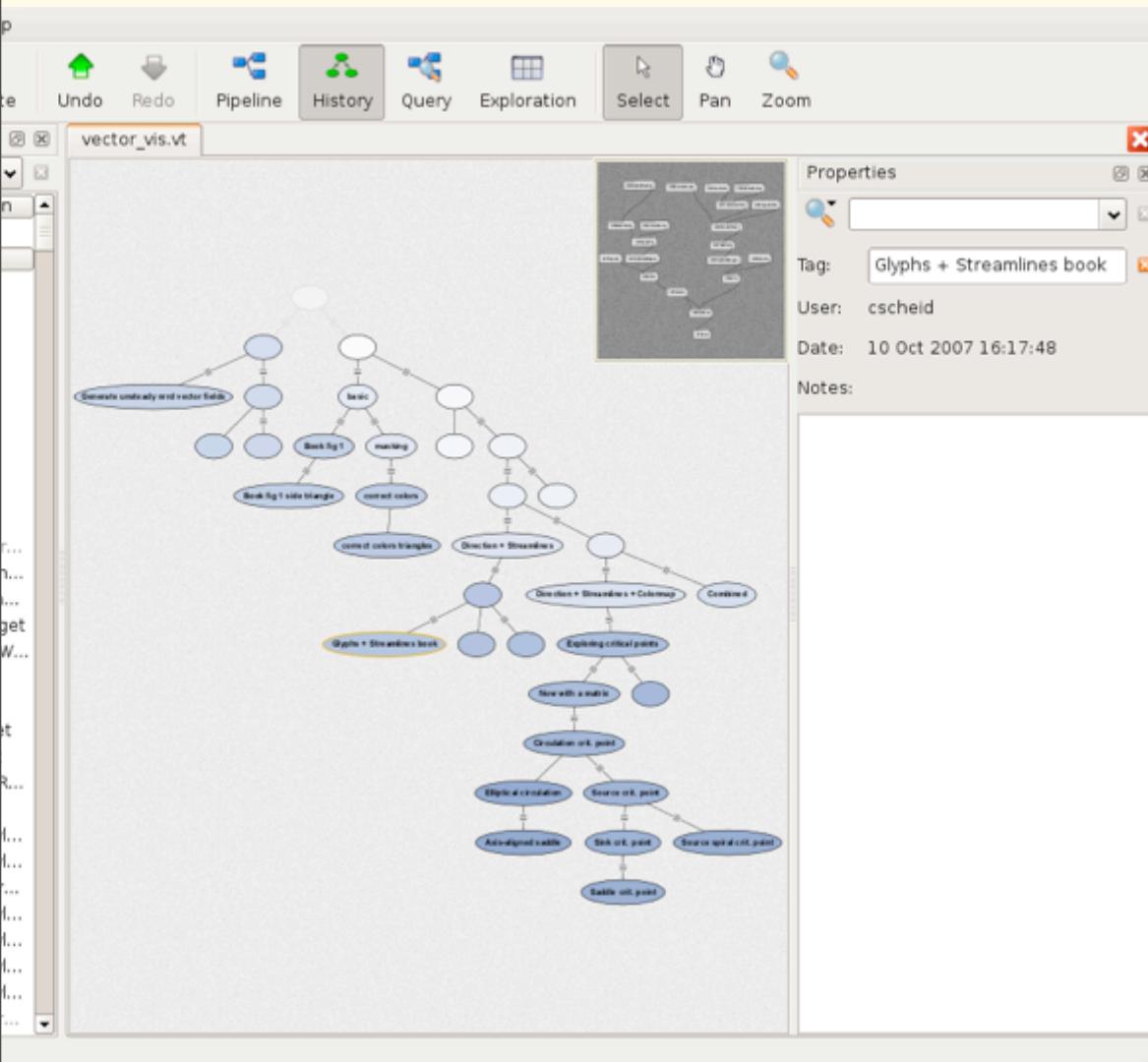
Provenance

From the artist 1890 to (Durand-Ruel, Paris and New York); sold 17 March 1892 to Adolphe A. Tavernier, Paris;[1] (Tavernier sale, Galerie Georges Petit, Paris, 6 March 1900, no. 74, as *Rue à Sèvres*); purchased by Berhend, Paris.[2] (Wildenstein & Co., London, New York and Paris).[3] Capt. Edward H. Molyneux [1894-1974], Paris, by 1948;[4] sold 15 August 1955 to Ailsa Mellon Bruce [1901-1969], New York; bequest 1970 to NGA.

[1]Dates of purchase and sale by Durand-Ruel according to François Daulte, *Alfred Sisley*, Paris, 1959, no. 44. [2]Annotated copy of sales catalogue in NGA curatorial files. [3]According to François Daulte, *Alfred Sisley*, Paris, 1959, no. 44. According to letter dated 18 June 1999, in NGA curatorial files, Wildenstein & Co. has no record of ever having owned this painting. [4]Lent by Molyneux to the 1948 Paris exhibition, *Huit Siècles*



- Process provenance
- How was this visualization created?



- Persistent
- Transparent
- Reuse
 - Can we do better than just presenting?



Why not query languages?



```
Select ExecutableWorkflowId, Execution_Event.ExecutionId, Event.EventId,  
Execution_Event.ExecutableWorkflow_ExecutableActivityId  
from Execution, Execution_Event, Event, Event_Property_Value, Property, V  
where Value=Cast('C:\TEMP\atlas-x.gif' as binary) and  
Event_Property_Value.PropertyId=Property.PropertyId and Event_Property_Va  
and Event.EventId=Event_Property_Value.EventId and Execution_Event.Execution  
ExecutableWorkflowId=Execution_Event.ExecutableWorkflowId and  
Execution_Event.ExecutionId=Execution.ExecutionId;
```

Why not query languages?

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Execution_Event.ExecutionId=Execution.ExecutionId;
```

wf{*}: upstream(x) union x where
x.module = “SoftMean” and executed
(x) and y in upstream(x) and
y.module = “AlignWarp” and
y.parameter(“model”) = “12”

Why not query languages?

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Select ExecutableWorkflowId, Execution_Event.ExecutionId, Event.EventId,  
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```

This is still only mildly better than straight SQL... Does not expose mapping to relational schema

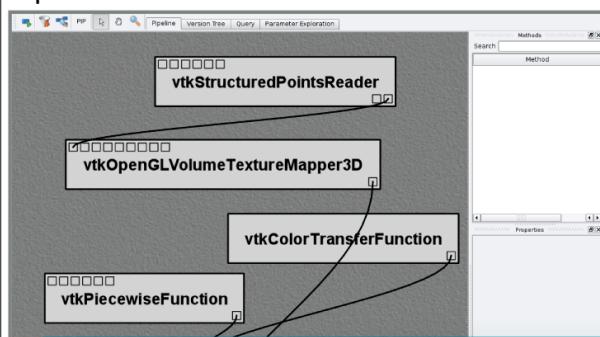
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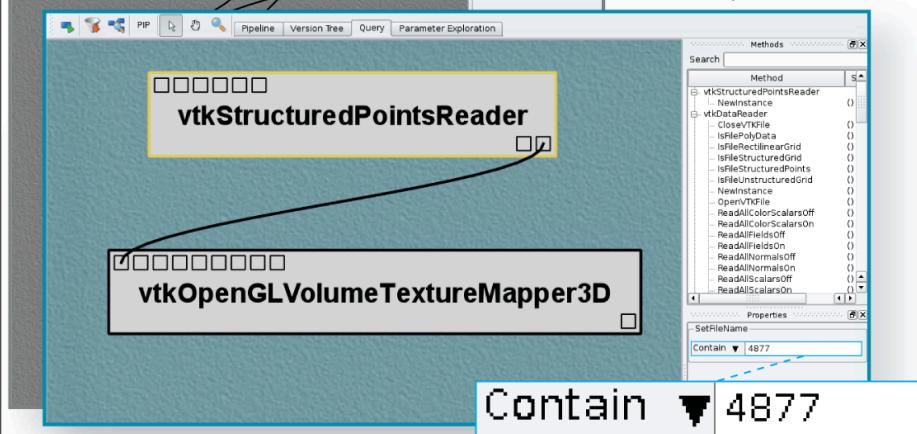
Query-by-Example



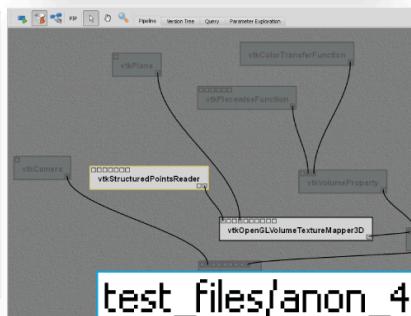
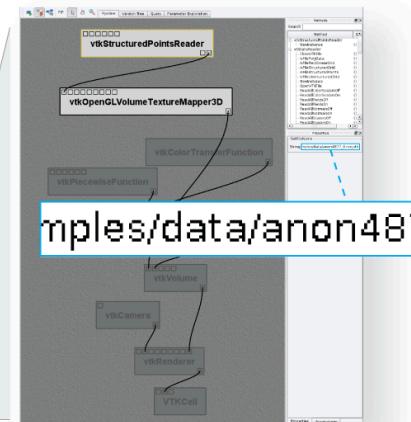
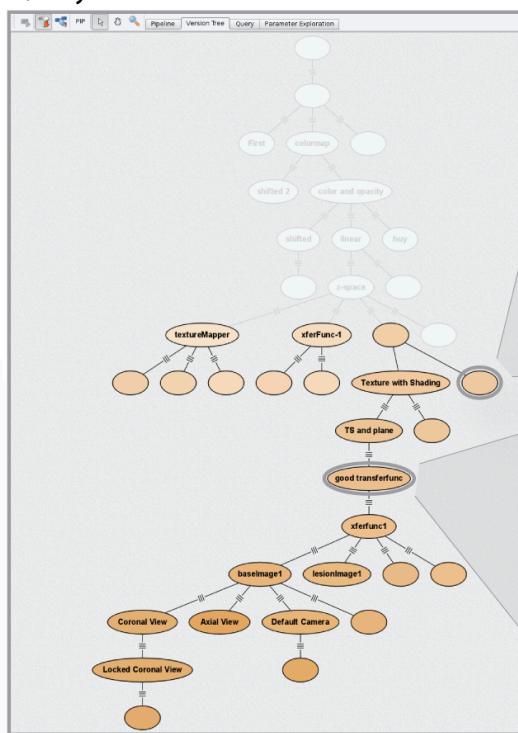
Pipeline Interface



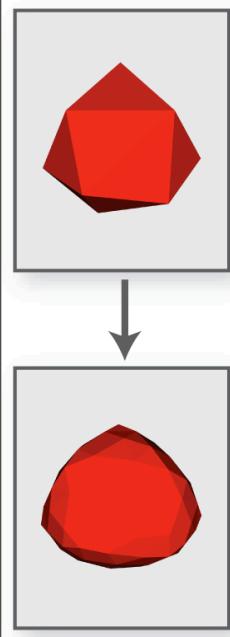
Query Interface



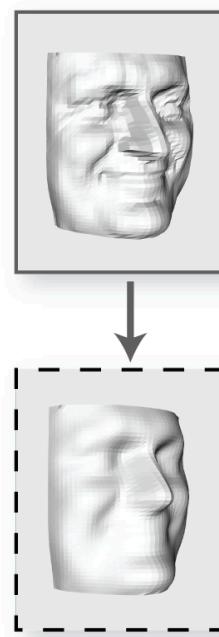
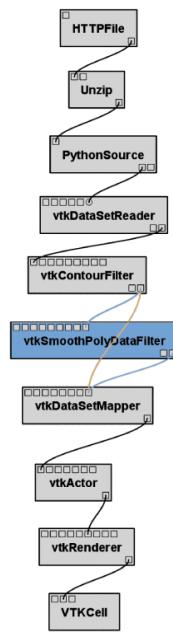
Query Result



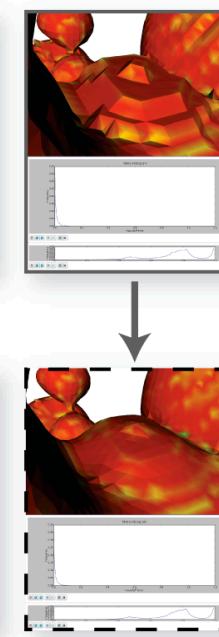
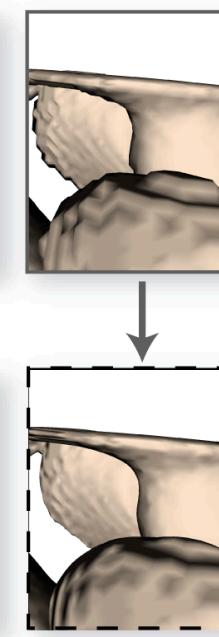
- Do not teach the user new forms of interaction!



Analogy Template



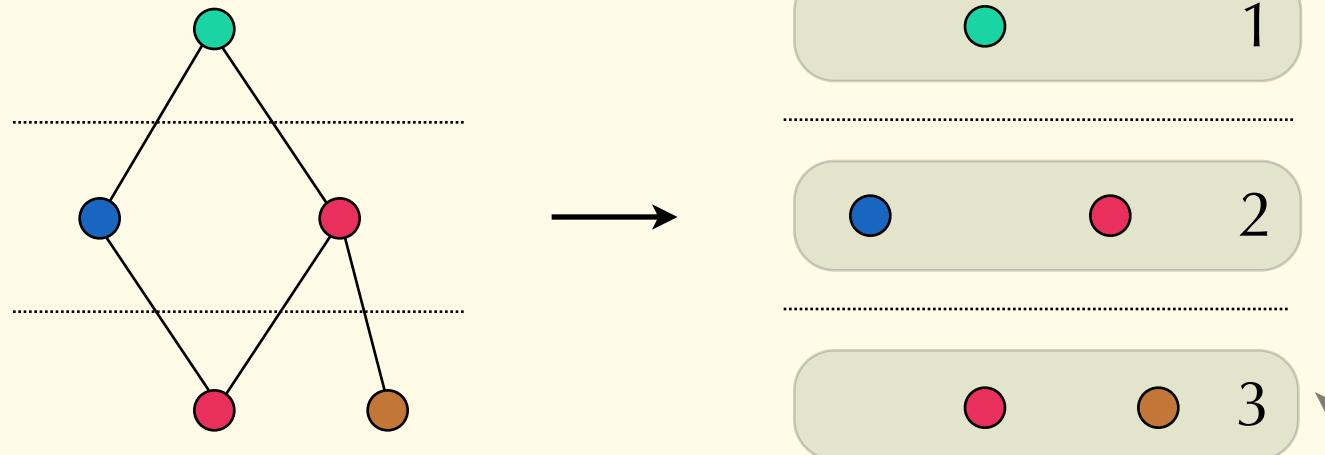
Automatically constructed visualizations



- Create new visualizations by saying “do as they did”
 - Specify **what**, not **how**

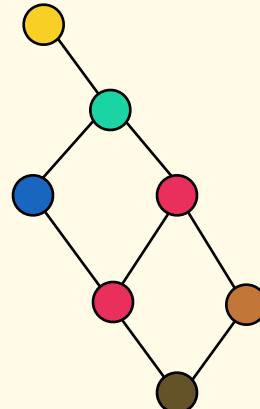
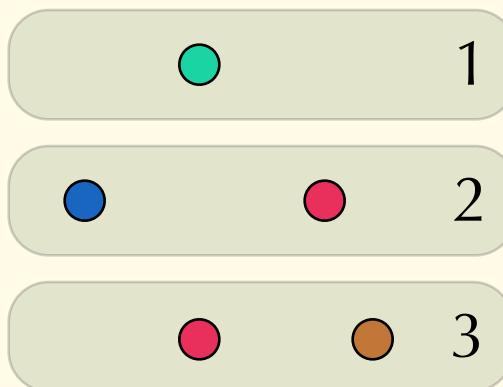
- Trivially reducible from MAX-CLIQUE
 - ... and MAX-CLIQUE is NP-Complete
 - ... and MAX-CLIQUE is fundamentally hard to approximate
- Solution: algorithm tailored to problem domain

- Split every subgraph in topologically sorted layers
 - Ok, since all pipelines are DAGs in VisTrails

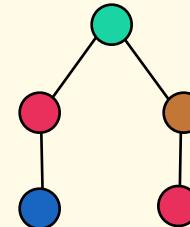
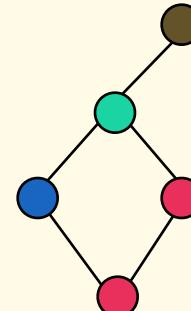


- Now search for layers that are connected in the same way in the database

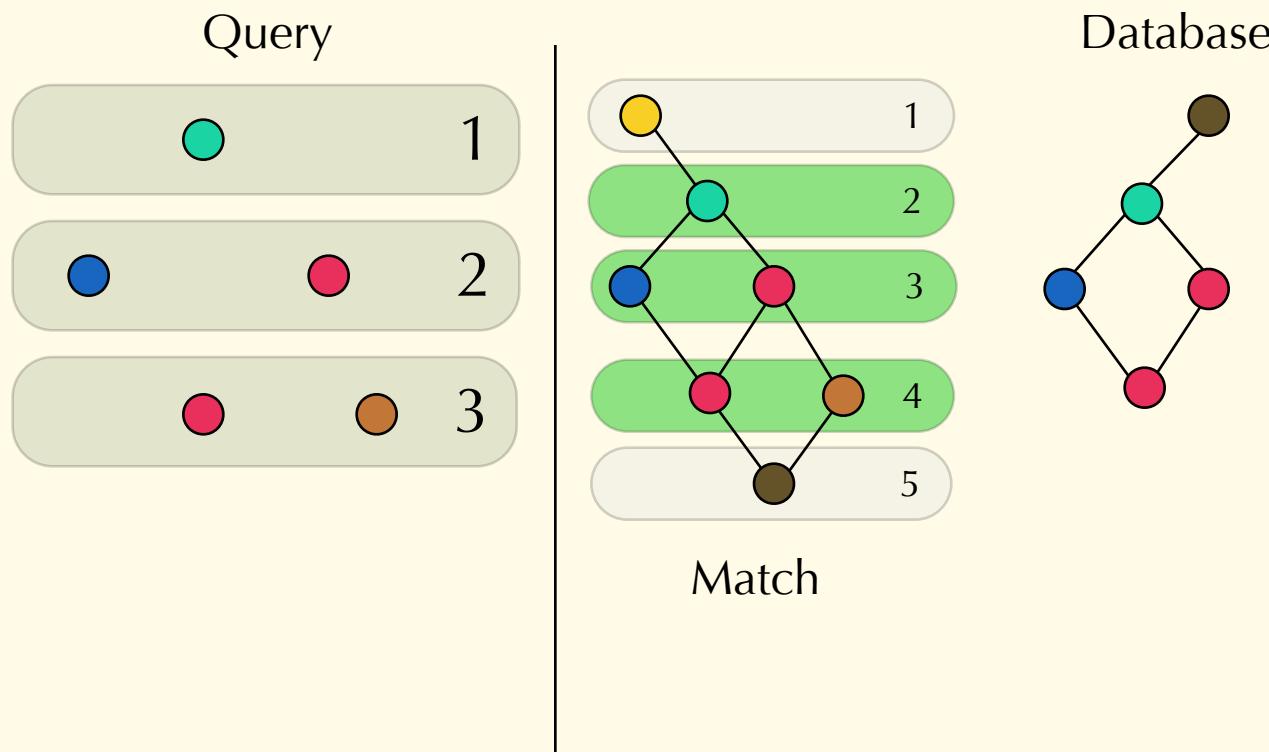
Query



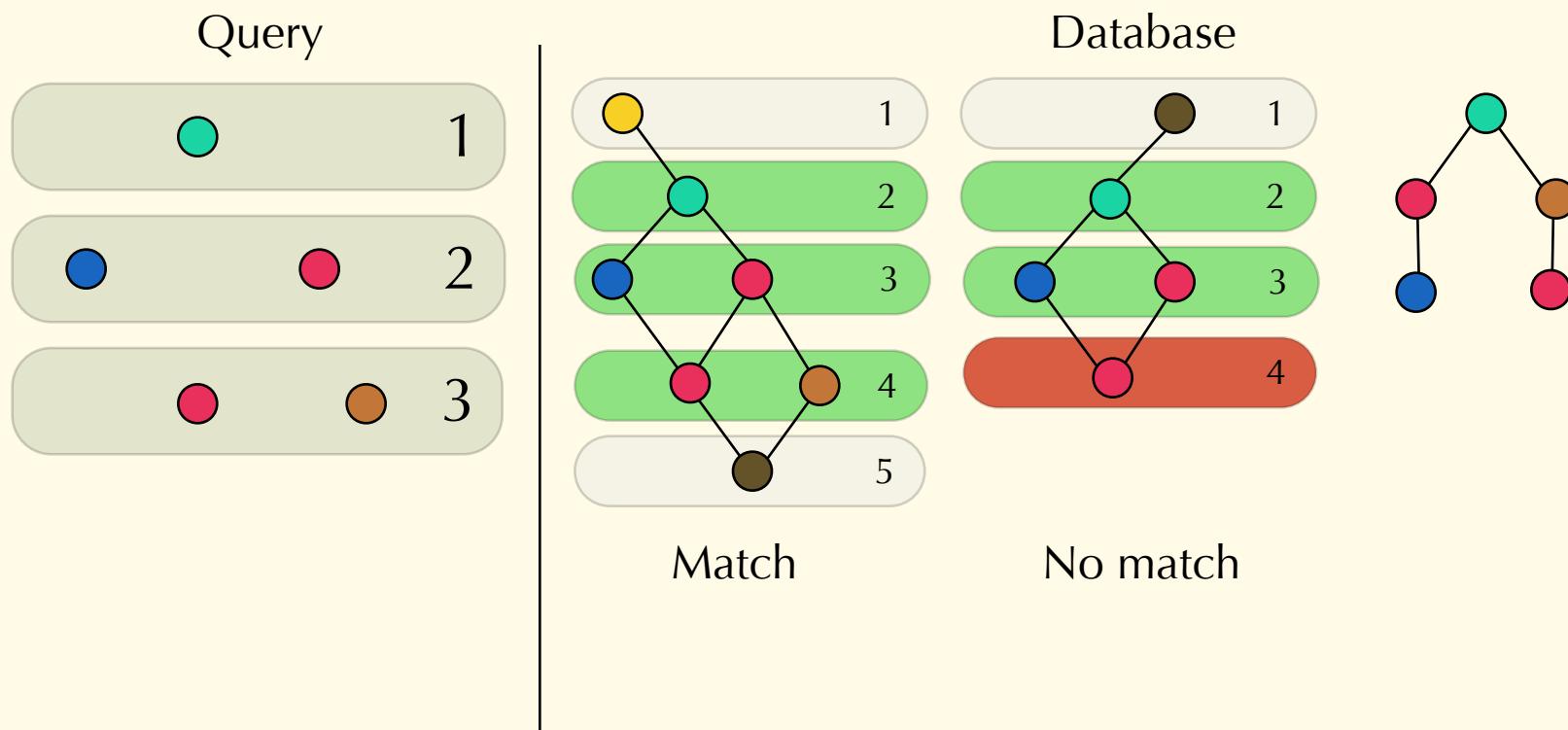
Database



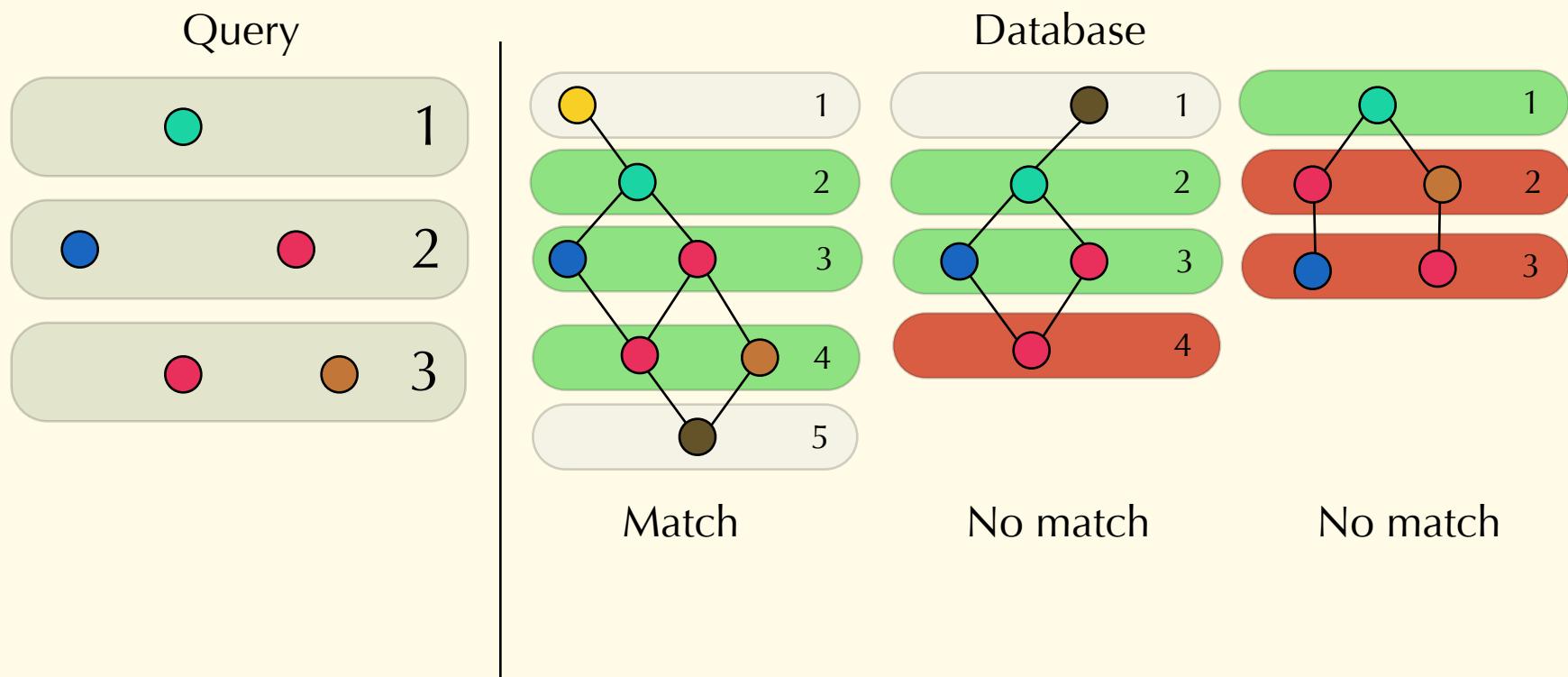
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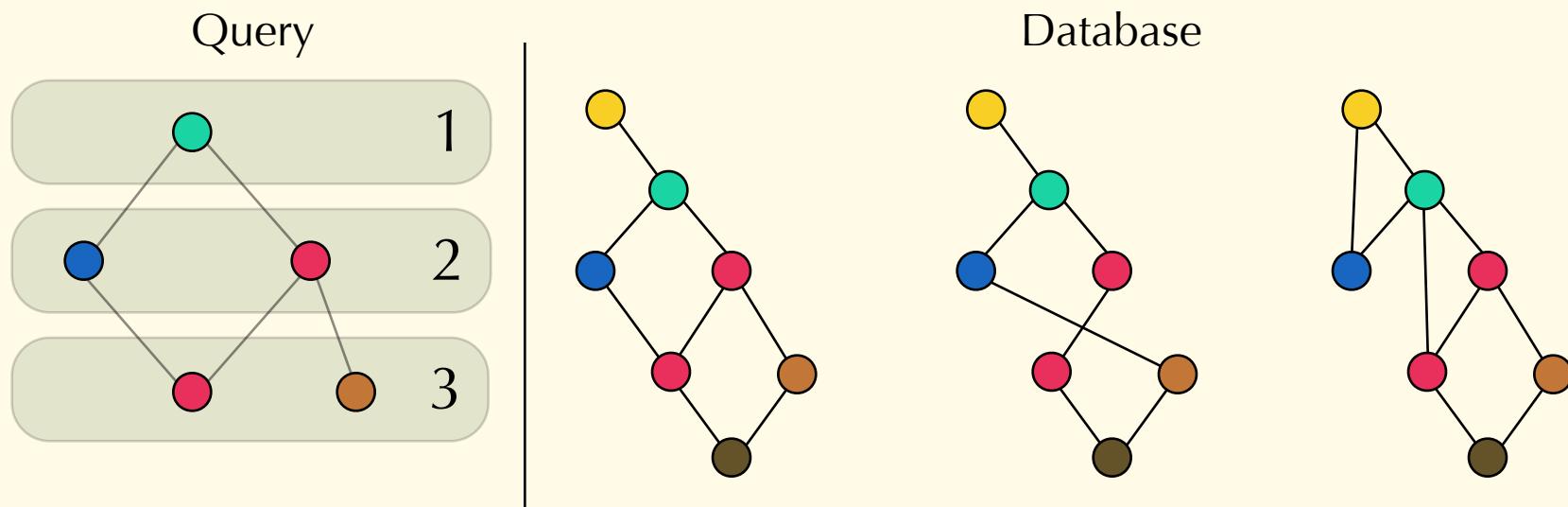
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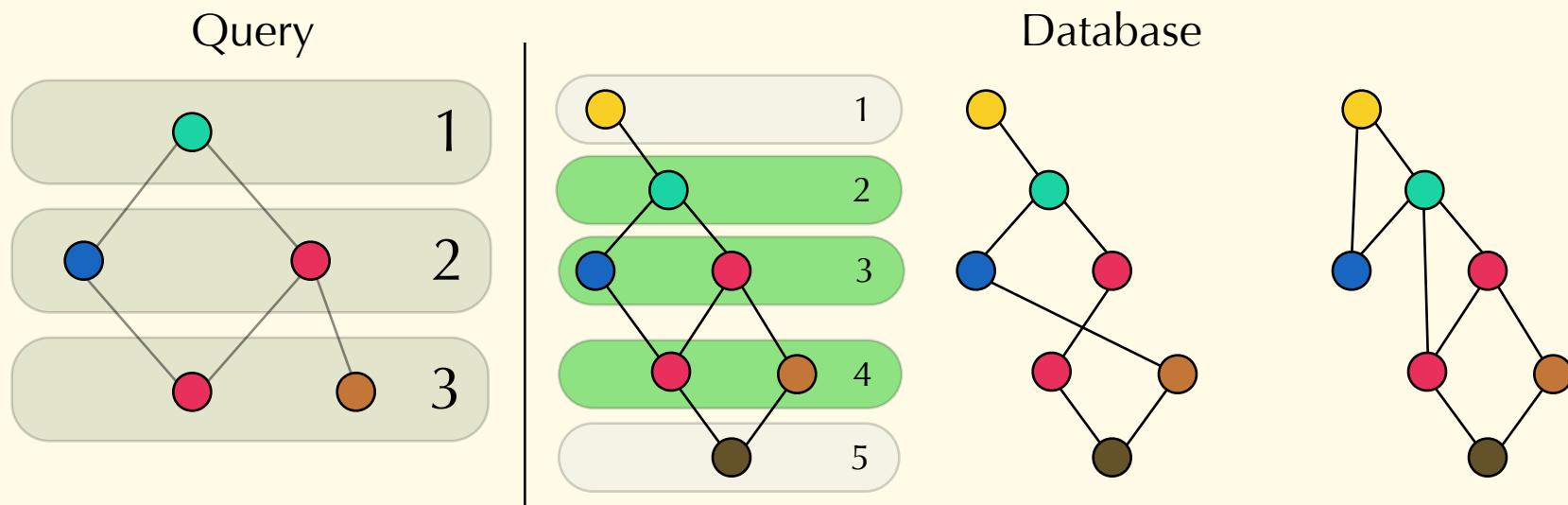


- Might return false positives - it ignores the particular connectivity between topological layers



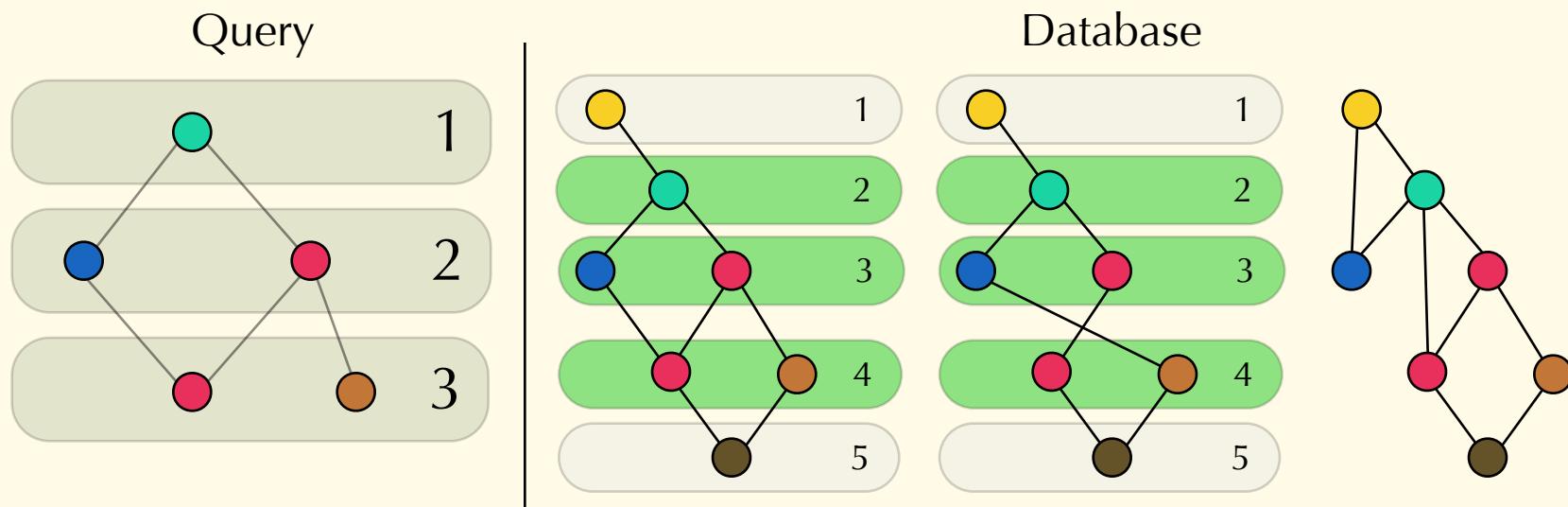
- Not too harmful - most modules cannot connect to one another

- Might return false positives - it ignores the particular connectivity between topological layers



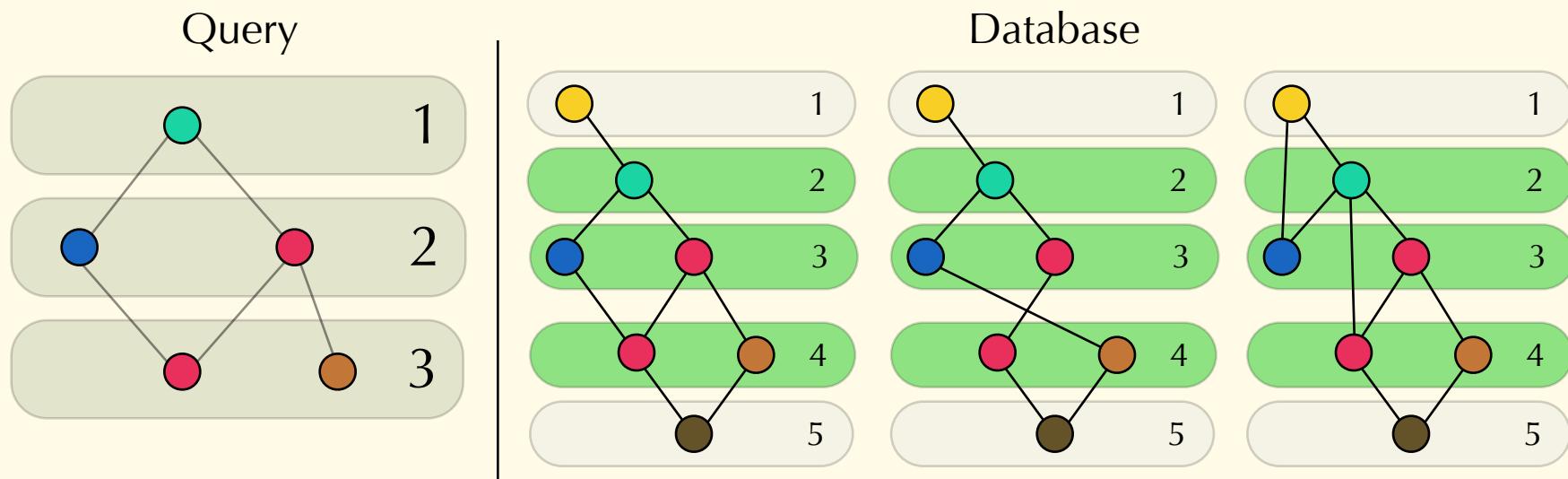
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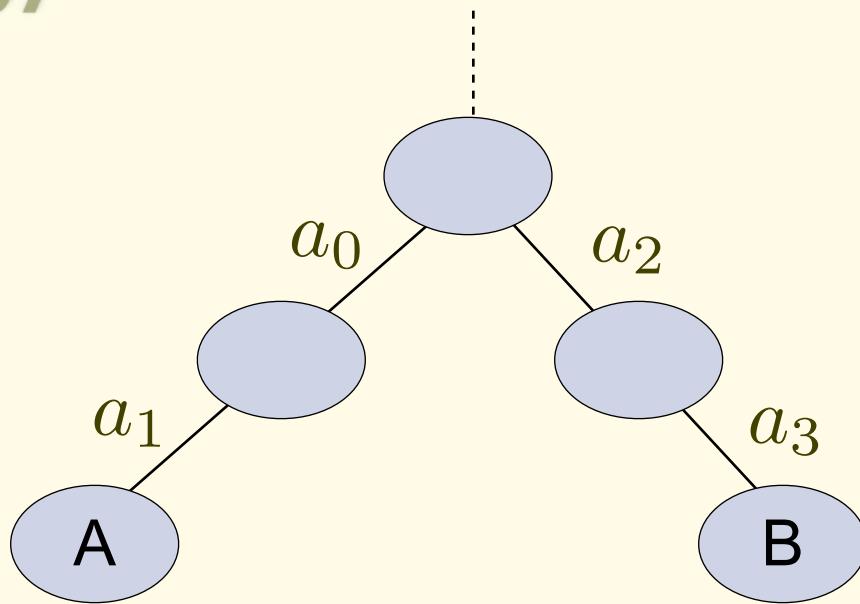
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QBE Demo

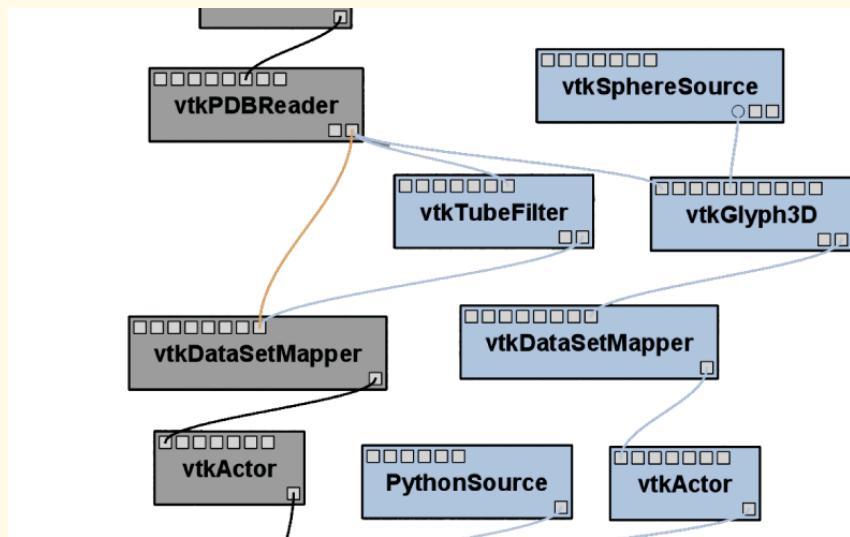
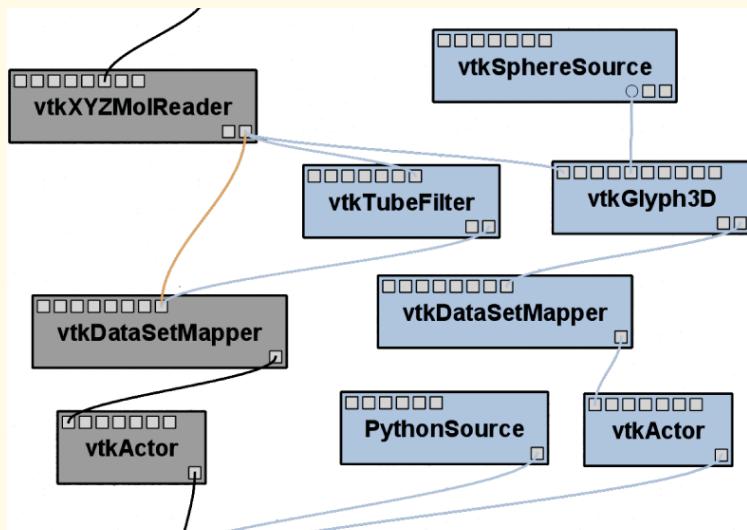


- A version tree stores a set of **actions**
 - Each action is a function on the set of all possible visualizations: $\mathcal{V} \rightarrow \mathcal{V}$
- $a_n \circ a_{n-1} \circ a_{n-2} \cdots \circ a_0$
- We can use those to determine the difference between visualizations
- Moving up, then down the version tree



- Action to go from A to B is $a_3 \circ a_2 \circ a_0^{-1} \circ a_1^{-1}$

- A diff is a template: reapply it elsewhere



- How do we match two pipelines?

- Compute the difference $\delta_{ab} = \Delta(p_a, p_b)$
- Compute the map $\text{map}_{ac} = \text{map}(p_a, p_c)$
- Apply map_{ac} to δ_{ab} $\delta_{cb}^* = \text{map}_{ac}(\delta_{ab})$
- Compute the new pipeline $p_d = \delta_{cb}^*(p_c)$

- Simplest version is again reducible from MAX-CLIQUE
- We will now use a probabilistic argument to create a Markov chain

How does it work?

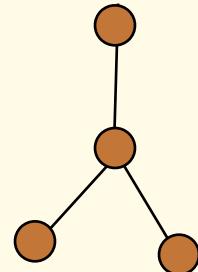
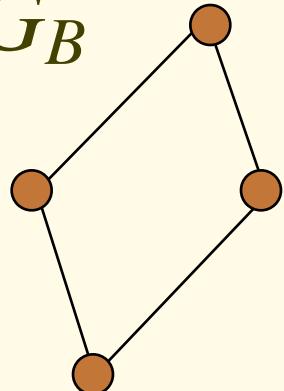
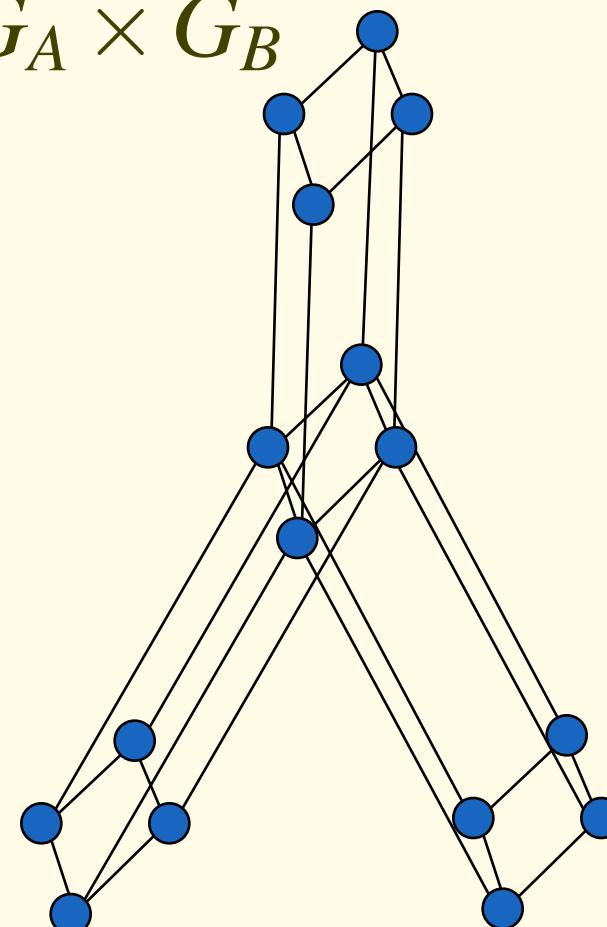
- Module compatibility: **prior**
 - $f : M^2 \rightarrow [0, 1]$
 - **Independent** of graph topology
- Probability of match between a pair
 - **Dependent** of graph topology
 - Linear combination of probability of match in the neighborhood pairs and data
- This is a Markov chain!

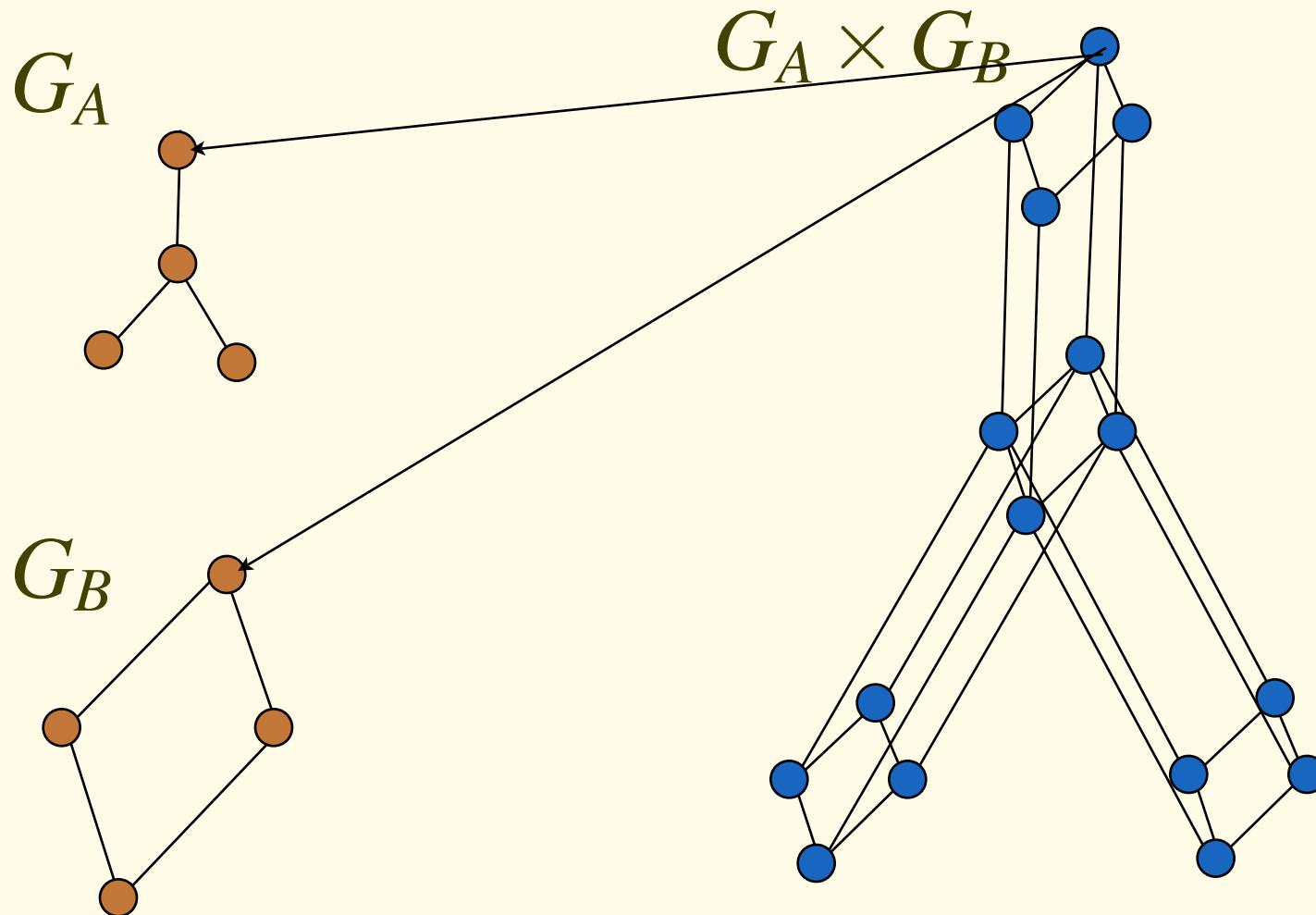
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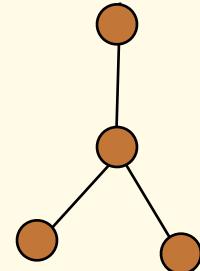
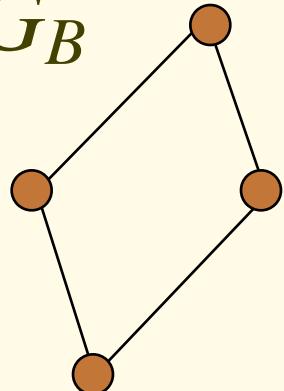
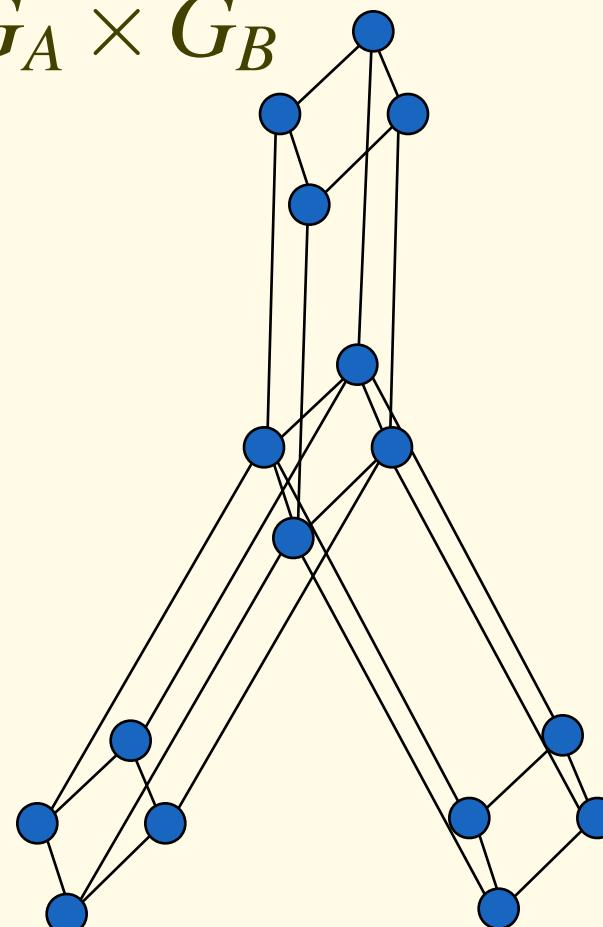
- Graph product G of the two input graphs
 - each vertex in G represents a possible match
 - similarity is then defined as

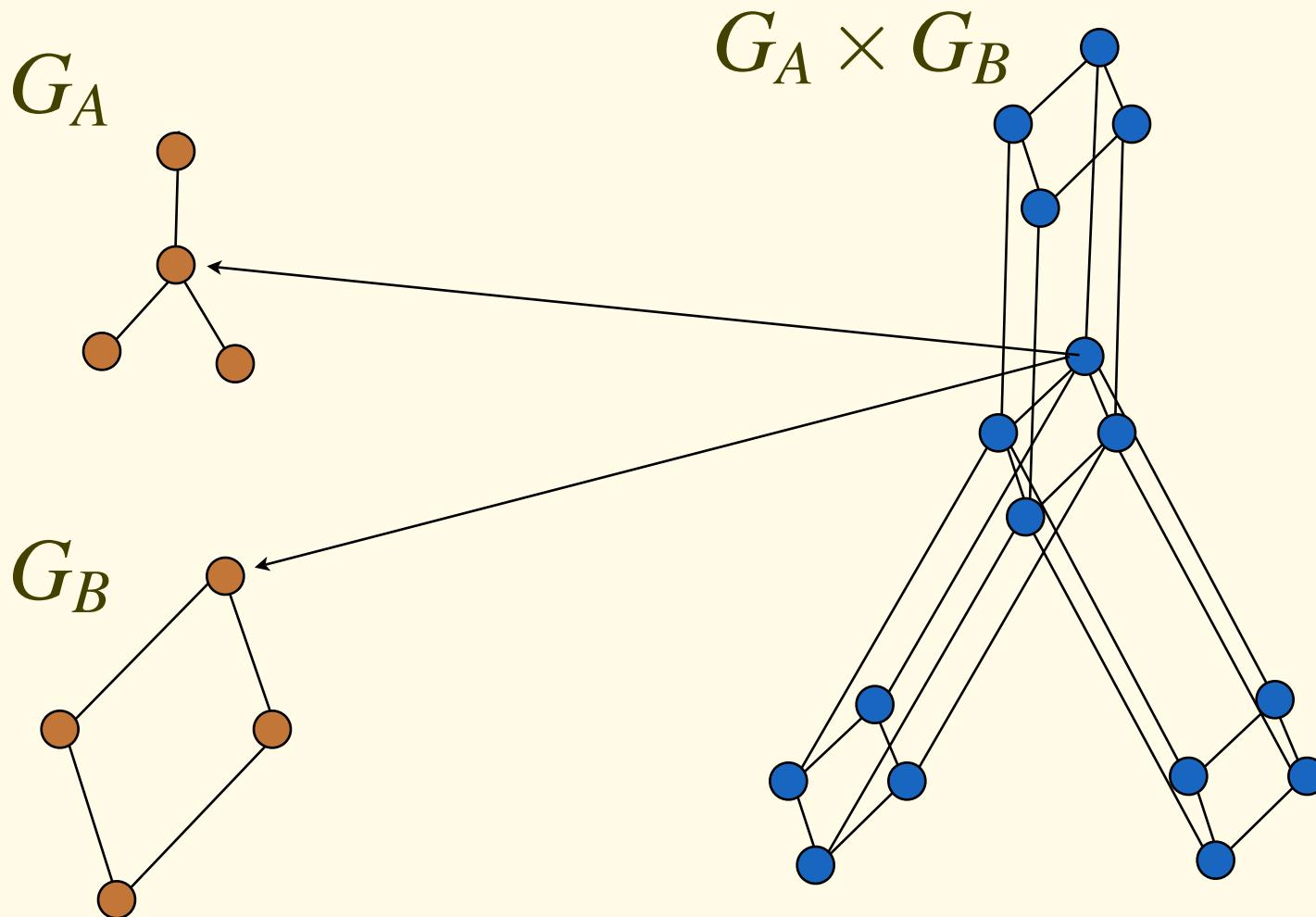
$$\begin{aligned}\pi &= \alpha A(G)\pi + (1 - \alpha)c(G) \\ &= M_G\pi\end{aligned}$$

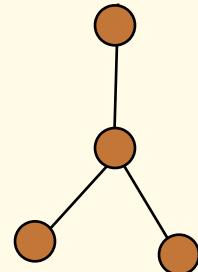
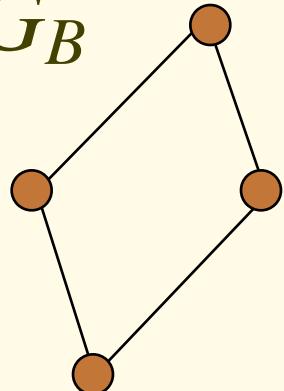
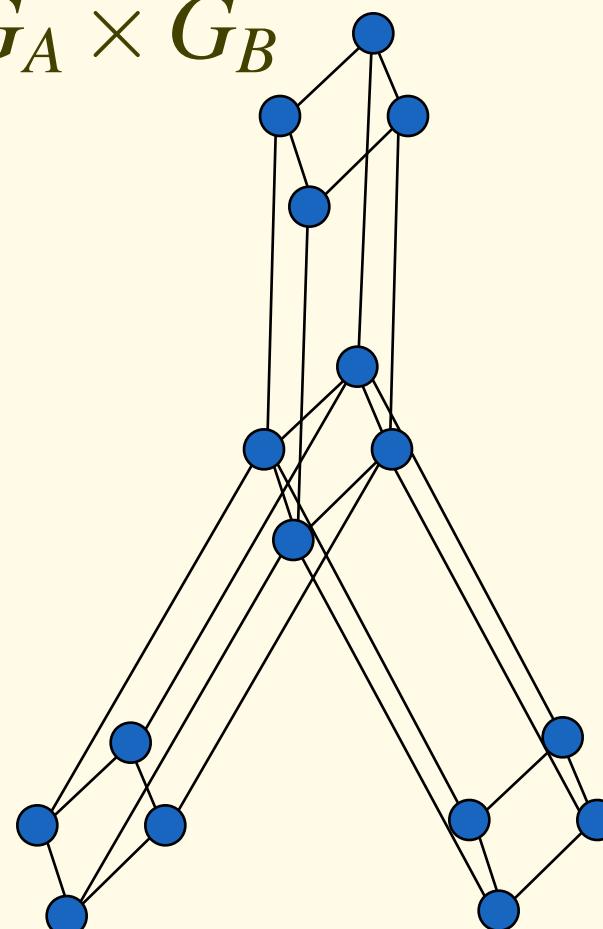
- π is an eigenvector of M_G
 - It is the limit distribution of the transition matrix

G_A  G_B  $G_A \times G_B$ 

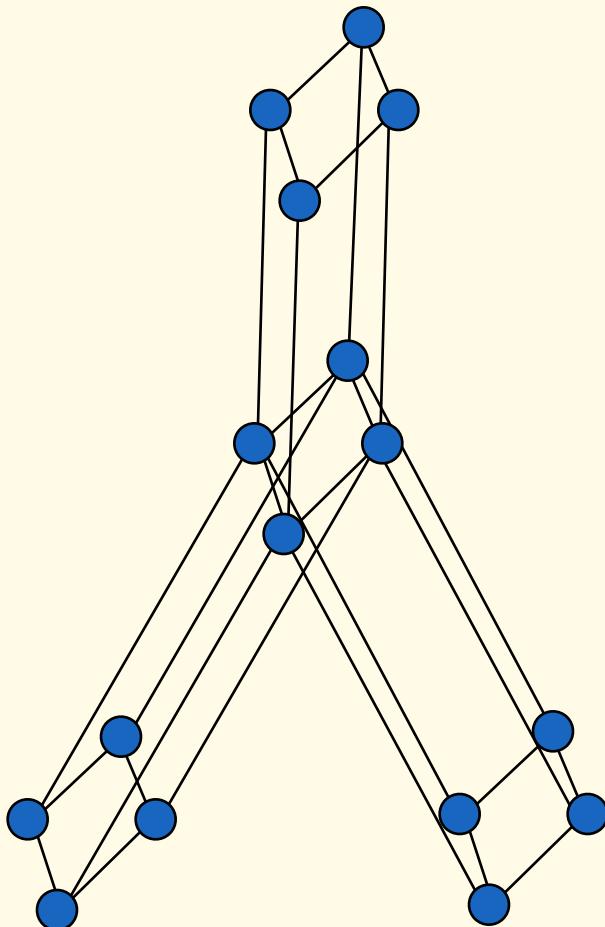


G_A  G_B  $G_A \times G_B$ 



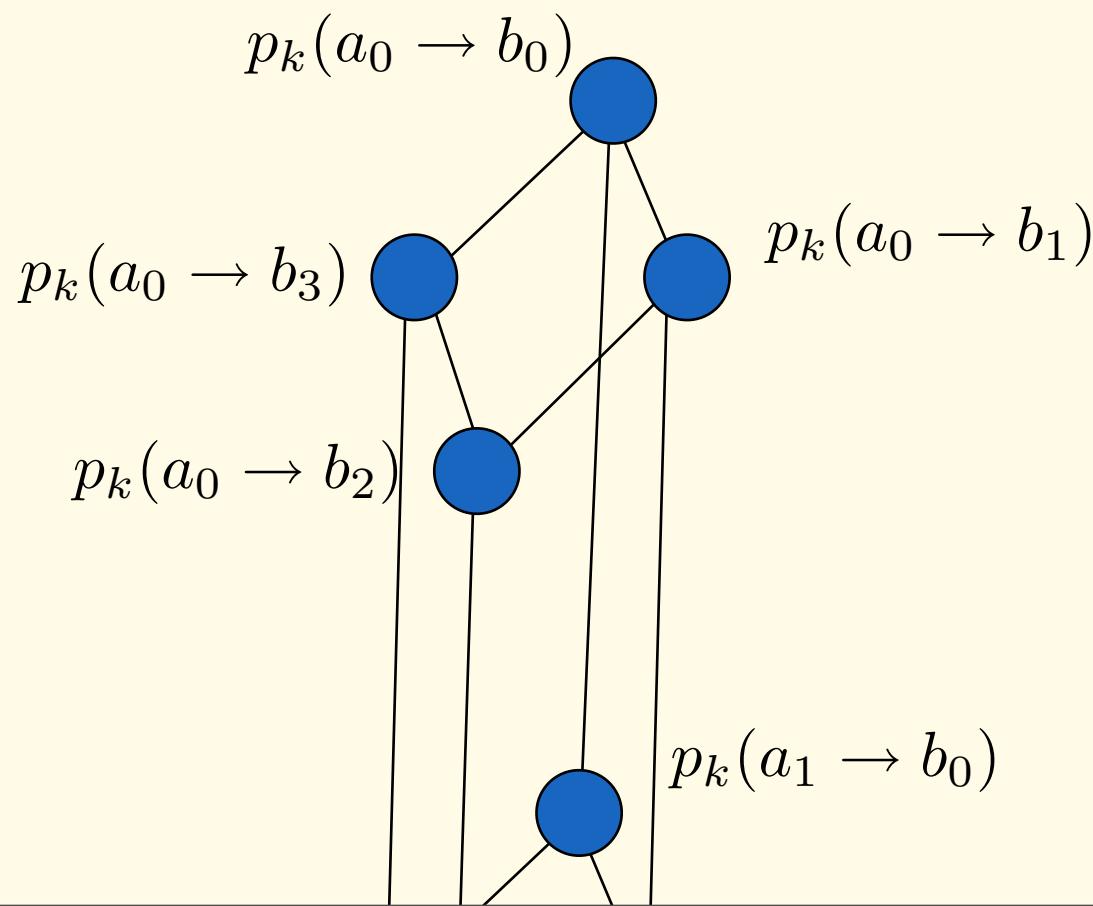
G_A  G_B  $G_A \times G_B$ 

How does it work?



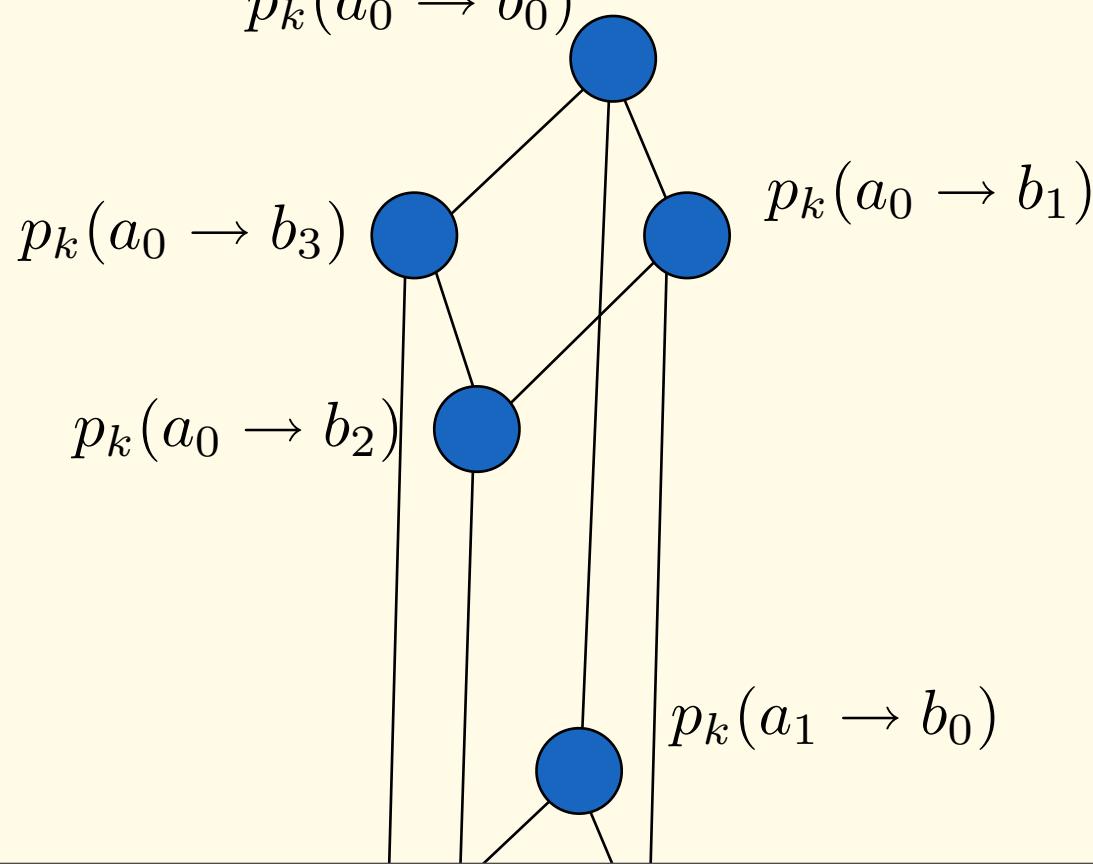
Each node is assigned some initial value. (It doesn't matter which, as long as the values sum to one!)

How does it work?



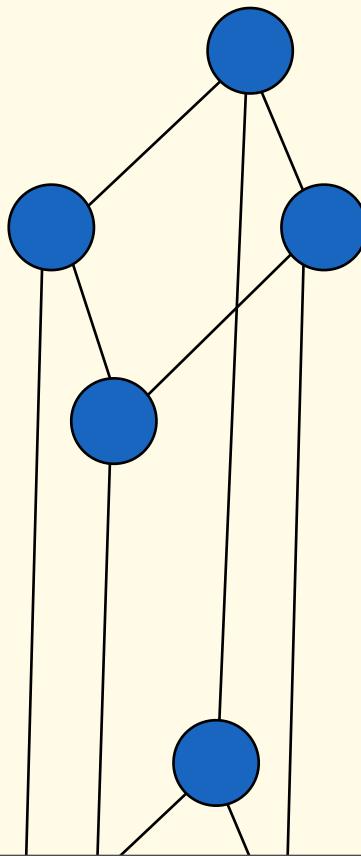
How does it work?

$$p_{k+1}(a_0 \rightarrow b_0) = (1 - \alpha)c(a_0, b_0) + \alpha/3 \quad (p_k(a_0 \rightarrow b_3) + p_k(a_0 \rightarrow b_1) + p_k(a_1 \rightarrow b_0))$$



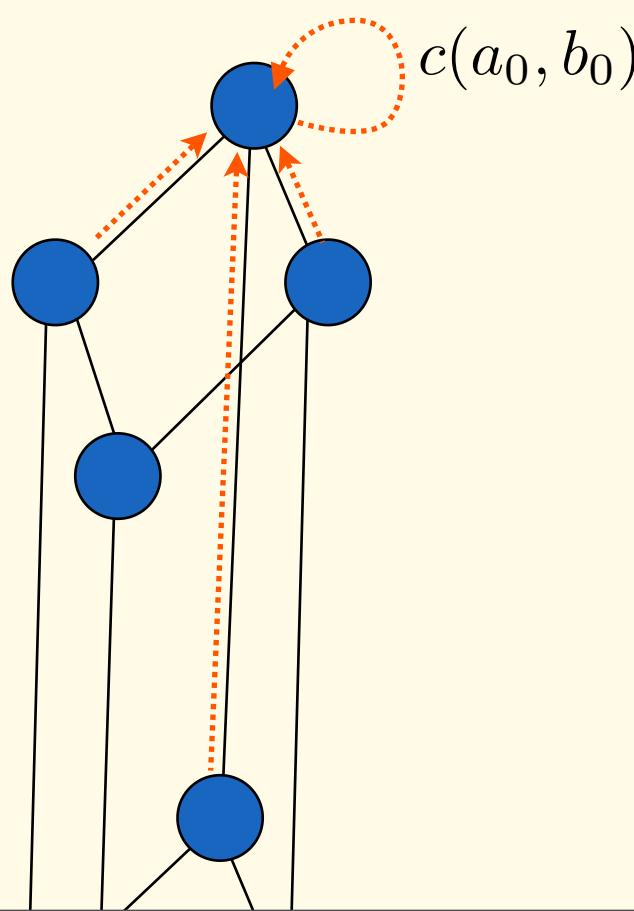
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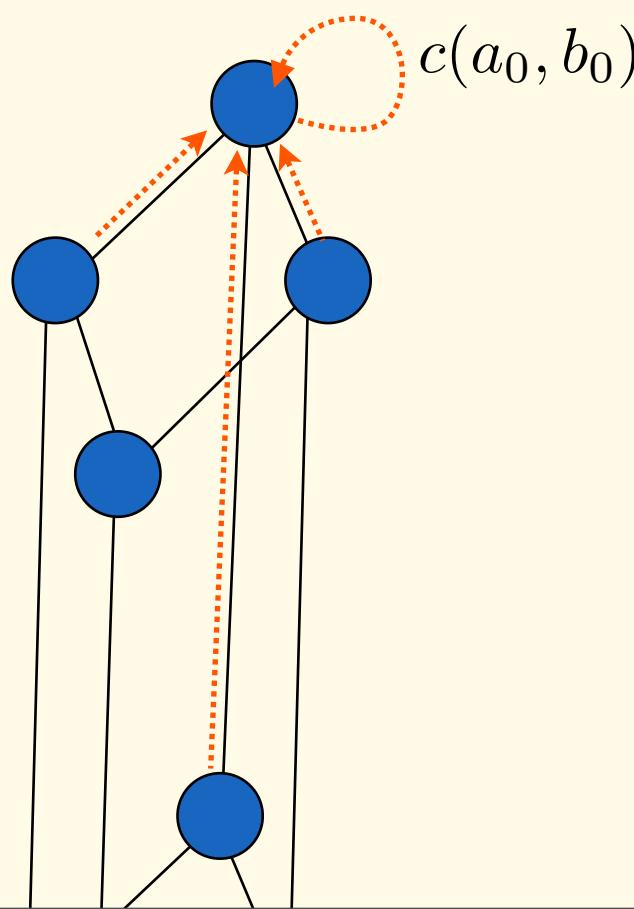
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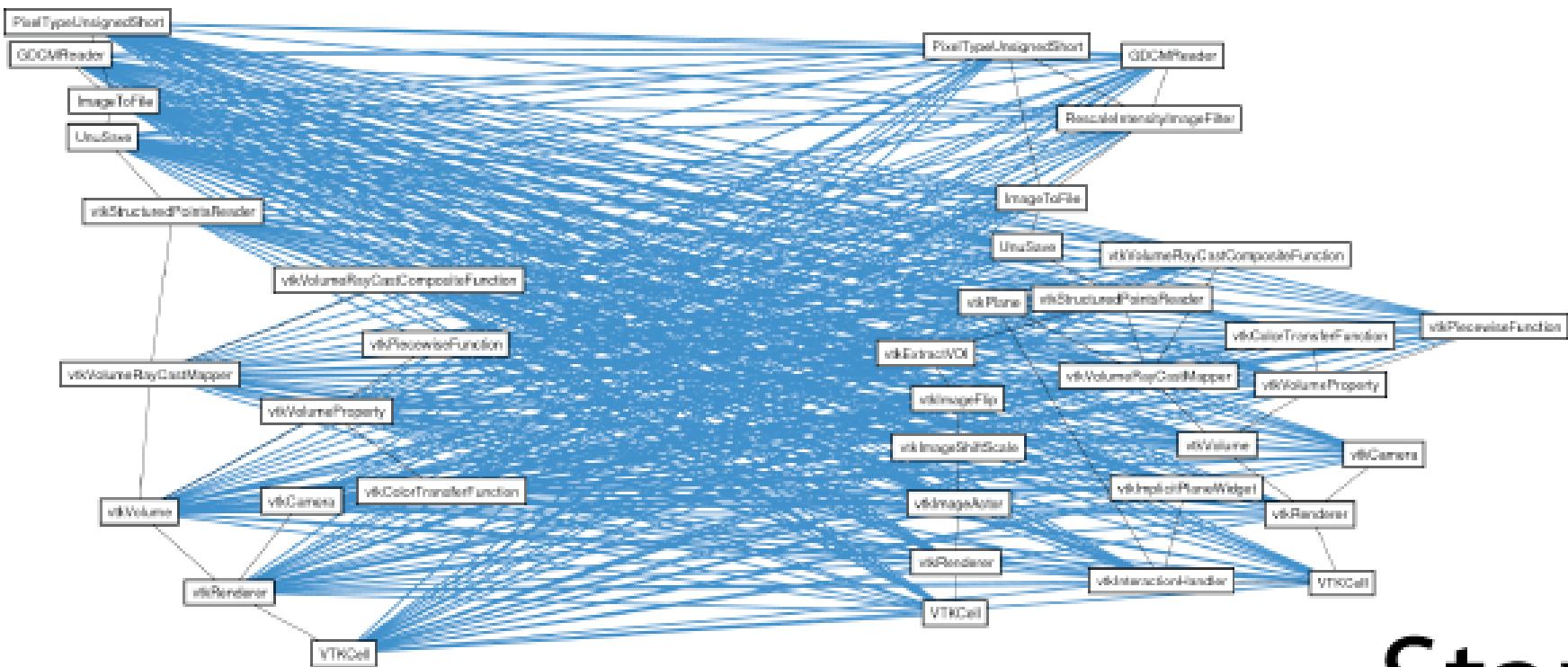


Do it for all nodes,
until convergence

How does it work?

- π is defined over graph product
- For each module in the second pipeline, pick maximal value of π on first pipeline: this is the match
- Many others possible

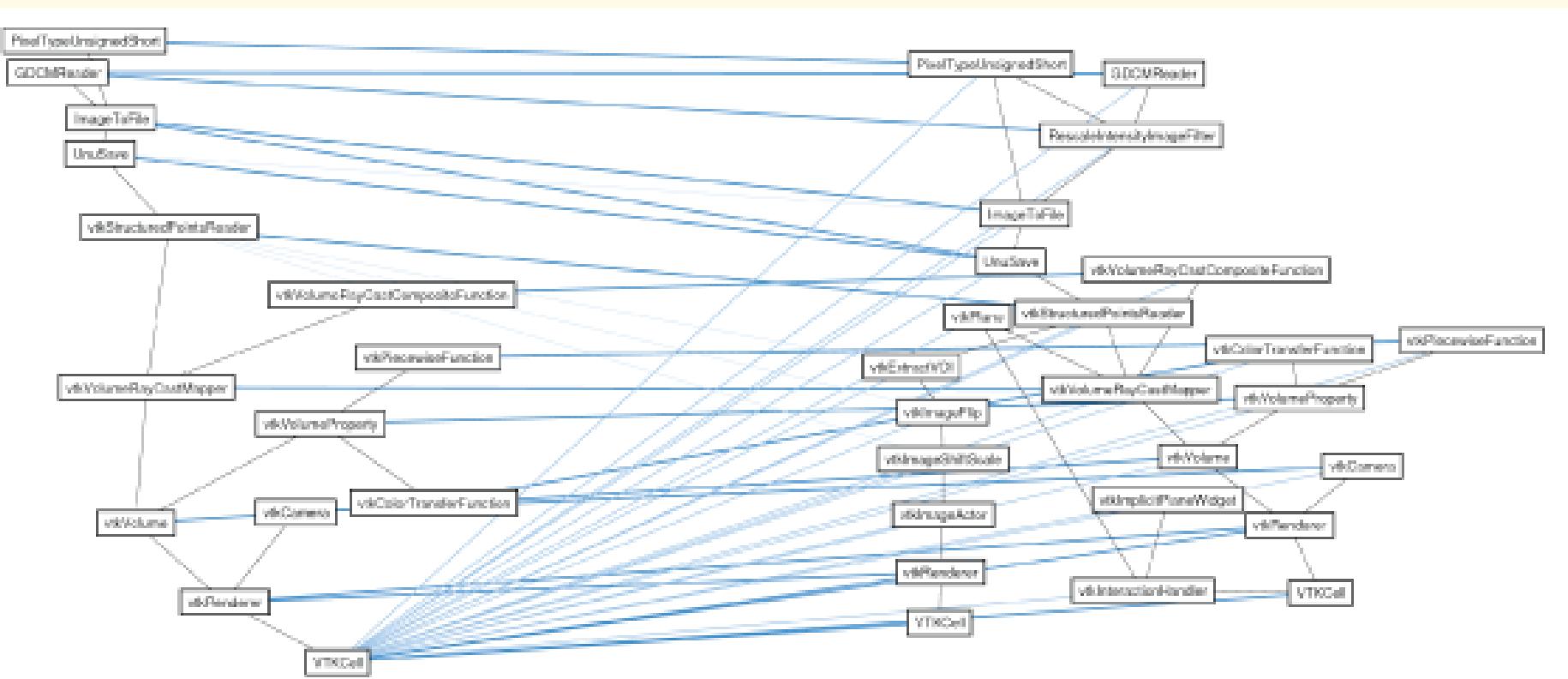
The matching algorithm



Start

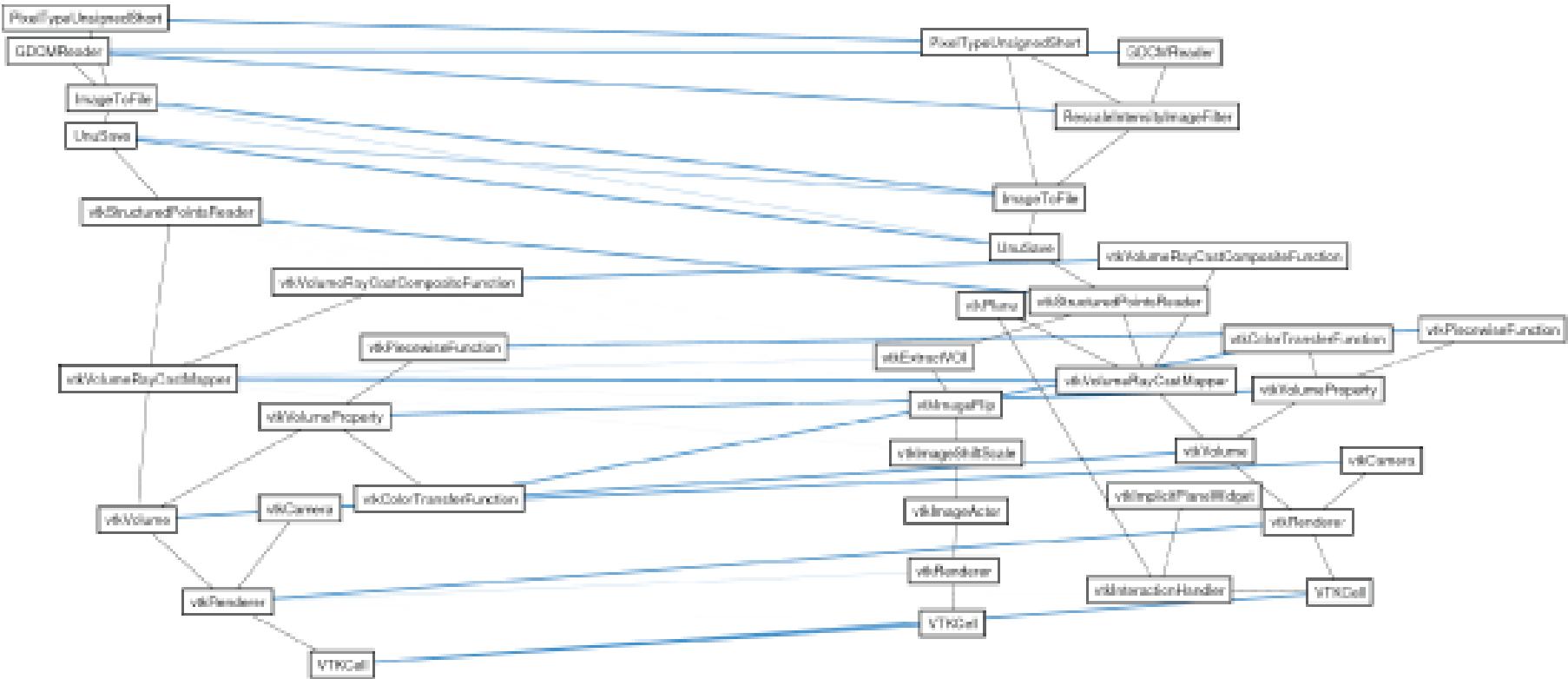
The matching algorithm

2007



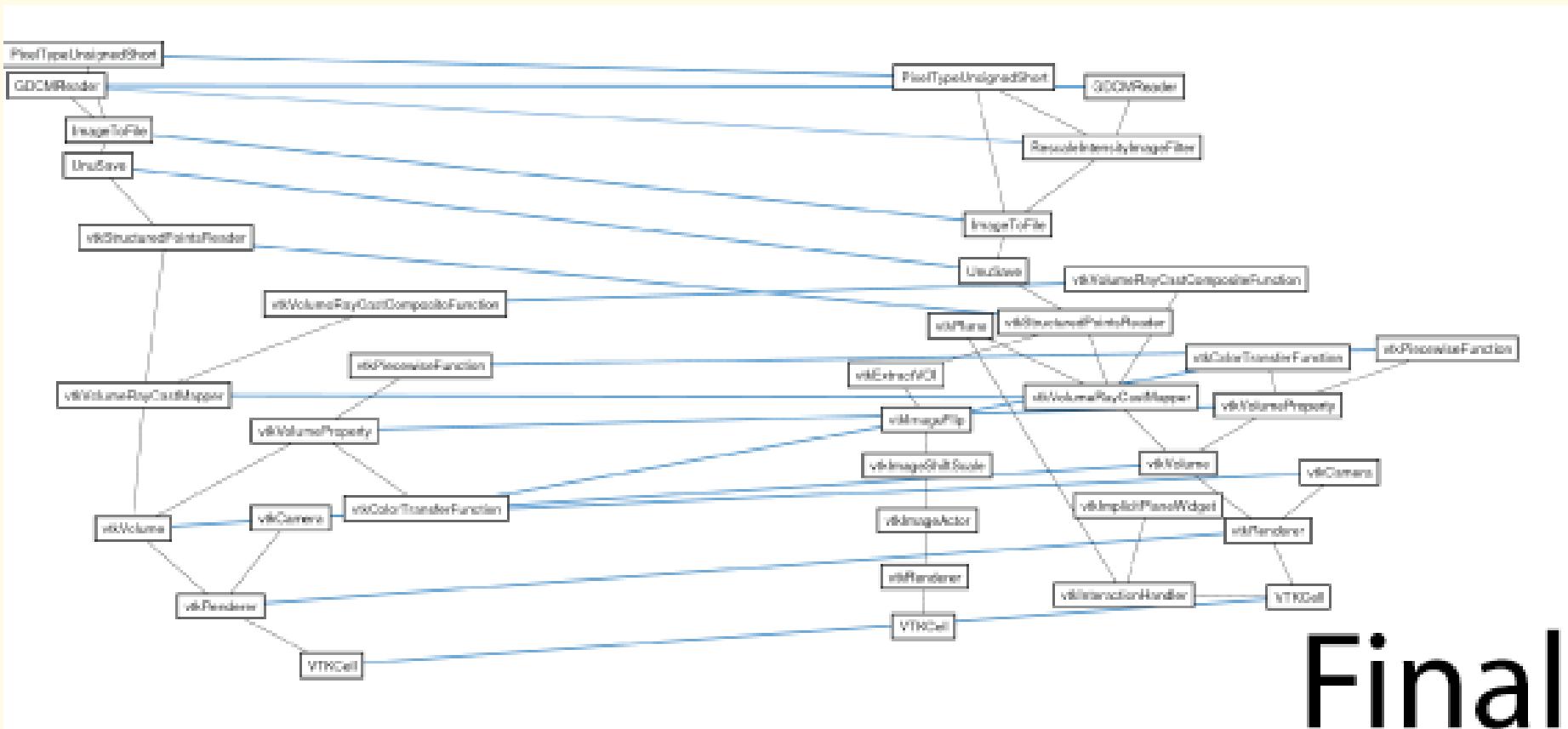
The matching algorithm

2007

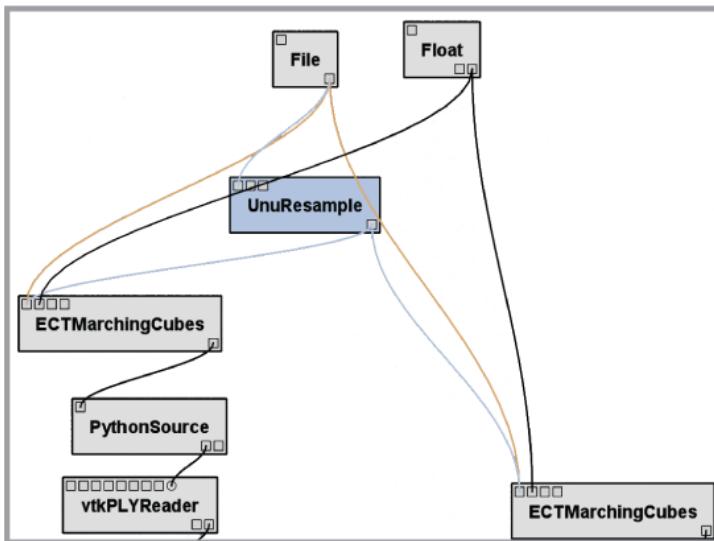


The matching algorithm

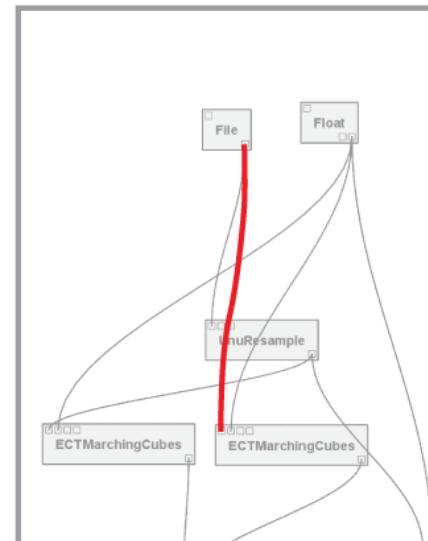
2007



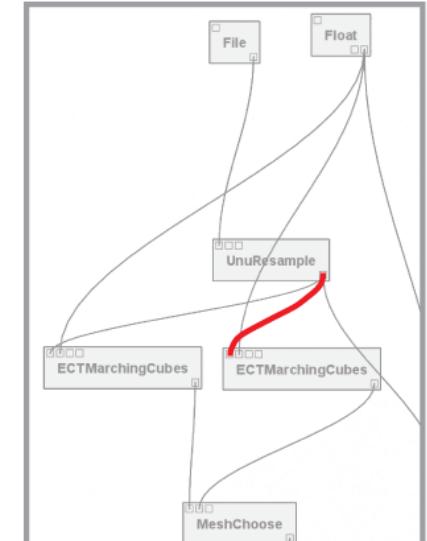
Final



Defined analogy



Produced result



Expected result

- Analogies are not fool-proof

- Creating a complex visualization out of simple ones
- (demo)

- If your system can encode actions as functions on the space of objects of interest, store these explicitly
- That will be your “version tree” - everything else is just the same
- Easy to incorporate domain-specific knowledge in analogies: change $A(G)$ and $c(G)$

Acknowledgments

- Sarang Joshi, Suresh Venkatasubramanian, Erik Anderson, João Comba
- VisTrails dev team
- Many open source packages and devs: VTK, SciPy, teem, matplotlib
- VisTrails is open source! <http://www.vistrails.org>
 - **Shameless plug: Visit the SCI booth!**
- NSF, DOE, IBM Faculty Award



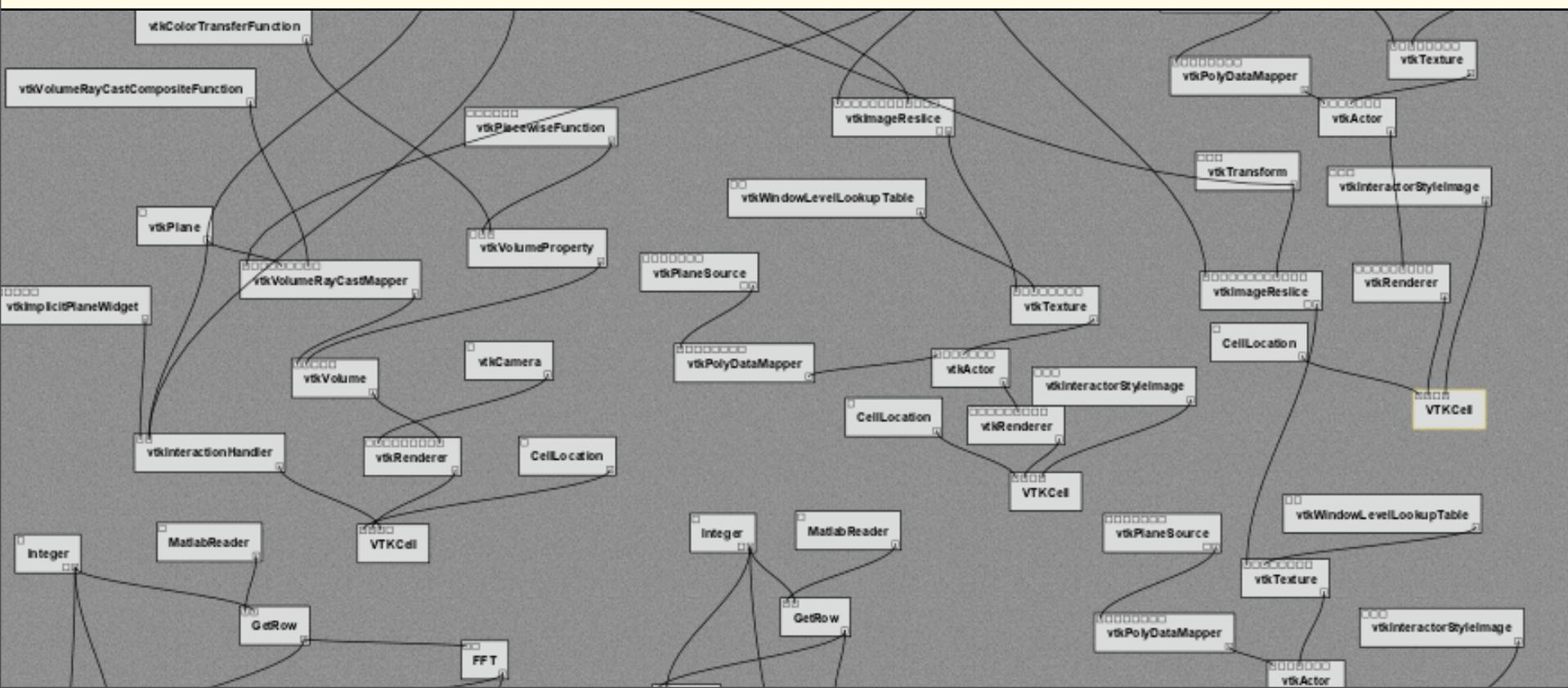
Thank you!



- Questions?

Too much data

- We are better off with visualization systems than without - but it's still pretty messy





Video



Creating and Querying Visualizations by Analogy

SCI Institute, School of Computing

UNIVERSITY OF UTAH