# Factored Symmetries for Merge-and-Shrink Abstractions

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# Introduction

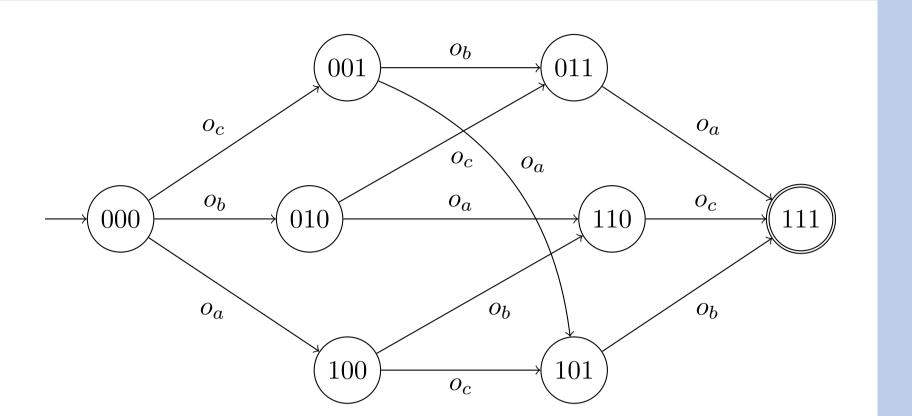
#### Two existing successful techniques:

- ► Merge-and-shrink heuristics: state-of-the-art abstraction heuristic for classical planning
- Symmetry elimination: prominent example of a state space pruning technique Contribution: use symmetries to construct better merge-and-shrink heuristics

#### **Classical Planning**

#### Planning task:

- State variables
- ▶ Initial state
- Goal description
- Operators



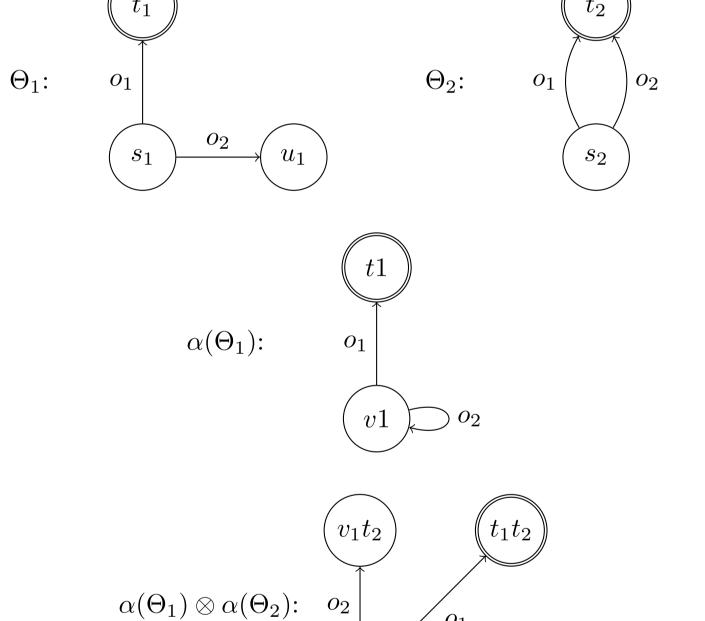
#### **Merge-and-Shrink**

- 1  $\mathcal{T} := \{ atomic transition systems \}$
- 2 While  $|\mathcal{T}| > 1$ :
- 3 Choose  $\Theta_1, \Theta_2 \in \mathcal{T}$  according to merging strategy
- Shrink according to shrinking strategy:  $\Theta_1 := \alpha_1(\Theta_1), \Theta_2 := \alpha_2(\Theta_2)$
- Merge by computing the synchronized product:  $\Theta_1 \otimes \Theta_2$
- 6 Replace  $\Theta_1$  and  $\Theta_2$  by  $\Theta_1 \otimes \Theta_2$  in  $\mathcal{T}$



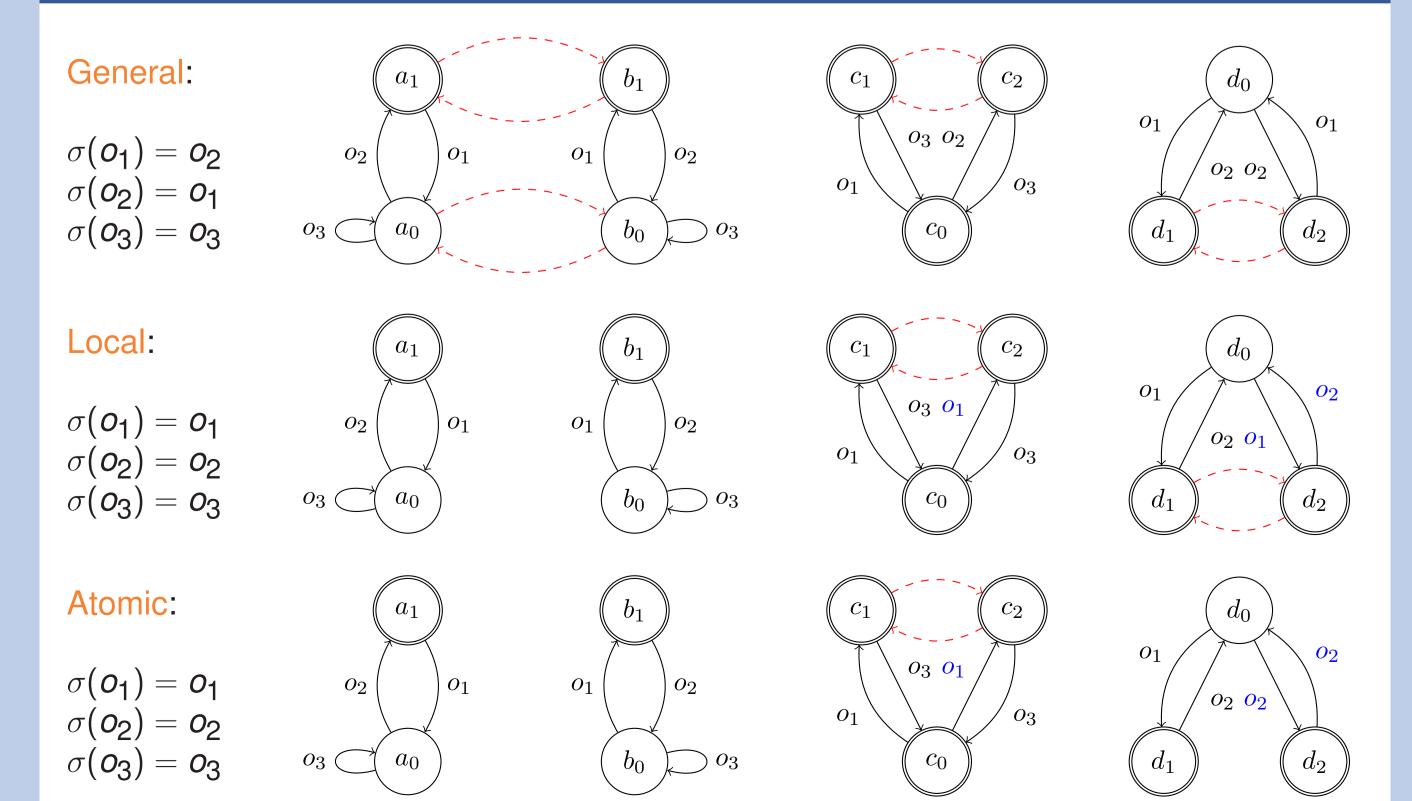
Shrink  $\Theta_1$  with  $\alpha(s_1) = \alpha(u_1)$ 

(and  $\Theta_2$  with  $\alpha = id$ ):



# **Factored Symmetries**

Merge  $\alpha(\Theta_1)$  and  $\alpha(\Theta_2)$ :

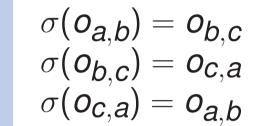


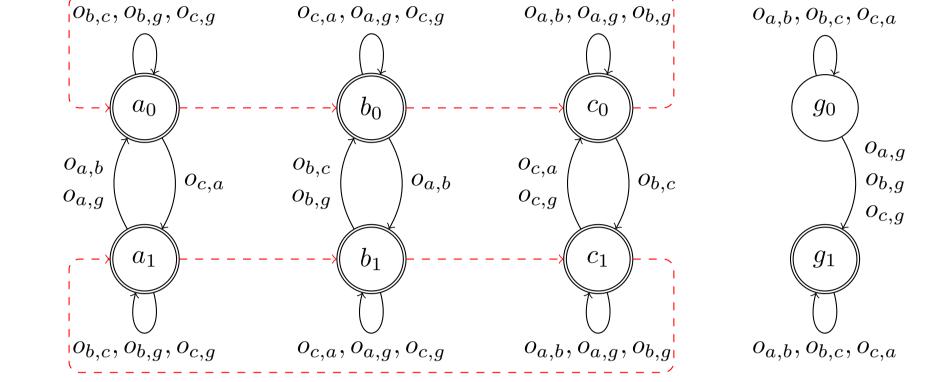
#### Interaction of Symmetries with Merge-and-Shrink

Interaction of symmetries with shrinking:

- ▶ Can break existing symmetries (e.g. combining  $a_0$  and  $a_1$  in example below)
- ► Can create new symmetries by removing obstacles to symmetries between states Interaction of symmetries with merging:
- ► Can break existing symmetries (e.g. merging the two left-most transition systems in example below breaks symmetry between  $a_1b_0c_0g_0$  and  $a_0b_0c_1g_0$ )
- ► Can create new symmetries (e.g. recover the same symmetry by merging the product with the third transition system)

# Operators:





Factored symmetry example: rotating  $a \mapsto b \mapsto c \mapsto a$ 

# Factored Symmetries and Merge-and-Shrink: Shrinking

Can we use factored symmetries for shrinking?

### **Proposition**

Shrinking based on local symmetries is not information-preserving.

#### **Proposition**

Shrinking based on atomic symmetries is captured by shrinking based on bisimulation in combination with full (exact) label reduction.

#### Corollary

Shrinking based on atomic symmetries is information-preserving.

# Factored Symmetries and Merge-and-Shrink: Merging

Can we use factored symmetries for merging?

#### **Proposition**

Merging all transition systems affected by a local non-atomic symmetry gives rise to an atomic symmetry.

# Symmetry-Enhanced Merge-and-Shrink

Our integration of symmetries into merge-and-shrink:

- Atomic symmetries implicitly captured by bisimulation
- ► Compute non-atomic symmetries and merge affected transition systems

#### Algorithm:

1  $\mathcal{T} := \{ \text{atomic transition systems} \}$ 2  $\mathcal{N} = \emptyset$ 3 While  $|\mathcal{T}| > 1$ :

Choose  $\Theta_1, \Theta_2 \in N$ .

- If  $|\mathcal{N}| \leq 1$ :
  Compute a set  $\Sigma$  of non-atomic symmetries of  $\mathcal{T}$ .
  If  $\Sigma \neq \emptyset$ :
- Let  $N := \{\Theta \in \mathcal{T} \mid \Theta \text{ is affected by one chosen } \sigma \in \Sigma\}$ If  $|N| \geq 2$ :
- 1 Choose  $\Theta_1, \Theta_2$  according to basic merging strategy M.
- 12 Apply shrinking w.r.t. basic shrinking strategy S on  $\Theta_1, \Theta_2$ .
- Replace  $\Theta_1, \Theta_2$  by  $\Theta_1 \otimes \Theta_2$  in  $\mathcal{T}$  and in  $\mathcal{N}$  (if applicable).

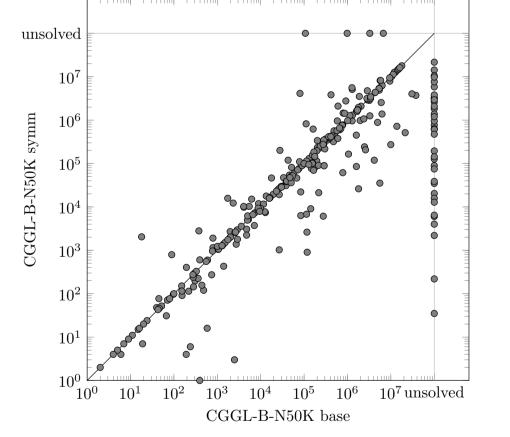
#### General Results for Various Merging Strategies

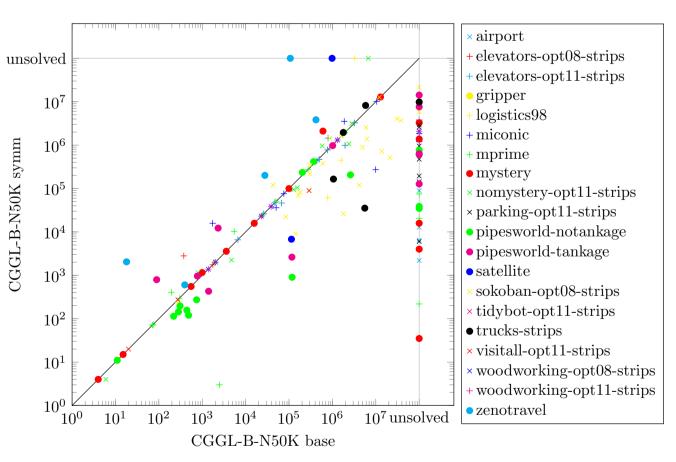
	Coverage (blind search: 519)			#successful M&S constr.		
	base	symm	symm-1	base	symm	symm-1
CGGL-B-N50K	600	646	637	1138	1177	1181
DFP-B-N50K	644	657	646	1181	1204	1203
MIASM-B-N50K	654	659	660	1159	1162	1172
RL-B-N50K	634	652	643	1202	1219	1216
RND-B-N50K	583	622	605	1165	1207	1200

- ▶ All configurations: shrinking based on bisimulation, size limit of 50000 states
- base: baseline without symmetries
- ▶ symm: compute symmetries up to a total time limit of 60 seconds
- ▶ symm-1: compute symmetries only once on atomic transition systems

#### **Detailed Results for CGGL Merging**

Coverage	CGGL base	CGGL symm
gripper (20)	7	+11
parking-opt11-strips (20)	0	+7
mystery (30)	12	+5
pipesworld-tankage (50)	9	+5
airport (50)	11	+4
miconic (150)	74	+4
mprime (35)	20	+3
pipesworld-notankage (50)	12	+3
sokoban-opt08-strips (30)	27	+3
elevators-opt08-strips (30)	12	+1
elevators-opt11-strips (20)	10	+1
trucks-strips (30)	7	+1
visitall-opt11-strips (20)	9	+1
woodworking-opt08-strips (30)	11	+1
woodworking-opt11-strips (20)	6	+1
logistics98 (35)	5	-1
nomystery-opt11-strips (20)	19	-1
satellite (36)	7	-1
tidybot-opt11-strips (20)	1	-1
zenotravel (20)	11	-1
<b>Sum</b> (716)	270	+46
Remaining domains (680)	330	±0
<b>Sum</b> (1396)	600	646





Expansions for CGGL base vs. symm (right: restricted to domains with different coverage)

Outcome	base	symm	symm-1
M&S out of memory	143	100	96
M&S out of time	115	119	119
Search out of memory	530	524	536
Search out of time	4	2	3
Proved unsolvable	4	5	5
Solved	600	646	637

Outcome	vs. Symm	vs. symm-i	
M&S out of memory	27	23	
M&S out of time	0	0	
Search out of memory	25	19	
Search out of time	0	0	
Solved	594	595	

Planner outcome (reasons for termination)

Outcome of CGGL base on tasks solved by CGGL symm/CGGL symm-1

# Contributions

- ► Introduced notion of factored symmetries
- ► Merging and shrinking can lead to the loss and the discovery of symmetries
- Symmetry-enhanced merging strategies increase performance of merge-and-shrink heuristics