

TESTS FÜR FAULE EINFÜHRUNG IN PROPERTY-BASED TESTING

Michael Seifert

WAS IST EIN PROPERTY-BASED- TEST?

```
from typing import List, TypeVar

T = TypeVar("T", int, float)

def max(l: List[T]) -> T:
    current_max = None
    for element in l:
        if current_max is None or element > current_max:
            current_max = element
    return current_max
```

```
def test_max_returns_maximum_int():
    values = [-3, 5, 1]
    assert max(values) == 5

def test_max_returns_maximum_float():
    values = [-3.0, 5.0, 1.0]
    assert max(values) == 5.0
```

```
@pytest.mark.parametrize(  
    "values, expected_max",  
    (  
        ([ -3, 5, 1], 5),  
        ([ -3.0, 5.0, 1.0], 5.0),  
    )  
)  
def test_max_returns_max(values, expected_max):  
    assert max(values) == expected_max
```

REICHEN ZWEI TESTS AUS?

```
@pytest.mark.parametrize(  
    "values, expected_max",  
    (  
        ([ -3, 5, 1], 5),  
        ([ -3.0, 5.0, 1.0], 5.0),  
    )  
)  
def test_max_returns_max(values, expected_max):  
    assert max(values) == expected_max
```

```
@pytest.mark.parametrize(  
    "values",  
    (  
        [-3, 5, 1],  
        [-3.0, 5.0, 1.0],  
    )  
)  
def test_max_returns_max(values):  
    assert max(values) == sorted(values)[-1]
```

```
@given(
    st.one_of(
        st.lists(st.integers()),
        st.lists(st.floats()),
    )
)
def test_max_returns_max(values):
    assert max(values) == sorted(values)[-1]
```

```
@given(
    st.one_of(
        st.lists(st.integers()),
        st.lists(st.floats()),
    )
)
def test_max_returns_max(values):
    assert max(values) == sorted(values)[-1]
```

```
def test_max_returns_max(values):
>     assert max(values) == sorted(values)[-1]
E     IndexError: list index out of range
```

```
from typing import List, TypeVar

T = TypeVar("T", int, float)

def max(l: List[T]) -> T:
    current_max = None
    for element in l:
        if current_max is None or element > current_max:
            current_max = element
    return current_max
```

```
1 from typing import List, TypeVar
2
3 T = TypeVar("T", int, float)
4
5 def max(l: List[T]) -> T:
6     if not l:
7         raise ValueError()
8     current_max = None
9     for element in l:
10         if current_max is None or element > current_max:
11             current_max = element
12     return current_max
```

```
1 from typing import List, TypeVar
2
3 T = TypeVar("T", int, float)
4
5 def max(l: List[T]) -> T:
6     if not l:
7         raise ValueError()
8     current_max = None
9     for element in l:
10         if current_max is None or element > current_max:
11             current_max = element
12     return current_max
```

```
def test_max_raises_when_input_is_empty():
    with pytest.raises(ValueError):
        max([])
```

TAKE AWAYS

TAKE AWAYS

- Als Autor von Source Code schreibt man im Allgemeinen keine Tests, die Fehler aufdecken.

TAKE AWAYS

- Als Autor von Source Code schreibt man im Allgemeinen keine Tests, die Fehler aufdecken.
- Property-Based Testing generiert mehrere Testfälle, die eine Eigenschaft der Software überprüft.

WARUM PROPERTY-BASED TESTING?

```
def square(i: int) -> int:  
    return i*i
```

```
def test_square_positive_number():
    number = 42
    result = square(number)
    assert result == 1764
```

```
def test_square_positive_number():
    number = 42
    result = square(number)
    assert result == 1764
```

```
def test_square_negative_number():
    number = -5
    result = square(number)
    assert result == 25
```

```
def test_square_positive_number():
    number = 42
    result = square(number)
    assert result == 1764
```

```
def test_square_negative_number():
    number = -5
    result = square(number)
    assert result == 25
```

```
def test_square_zero():
    number = 0
    result = square(number)
    assert result == 0
```

```
@given(st.integers())
def test_square(number: int):
    assert square(number) == number**2
```

0
120
0
-5476758948831415126
0
-27053
-105
9066180397792449019
-60
118
-25198
-5425
-56
-1

WARUM PROPERTY-BASED TESTING?

Verbesserte Wartbarkeit

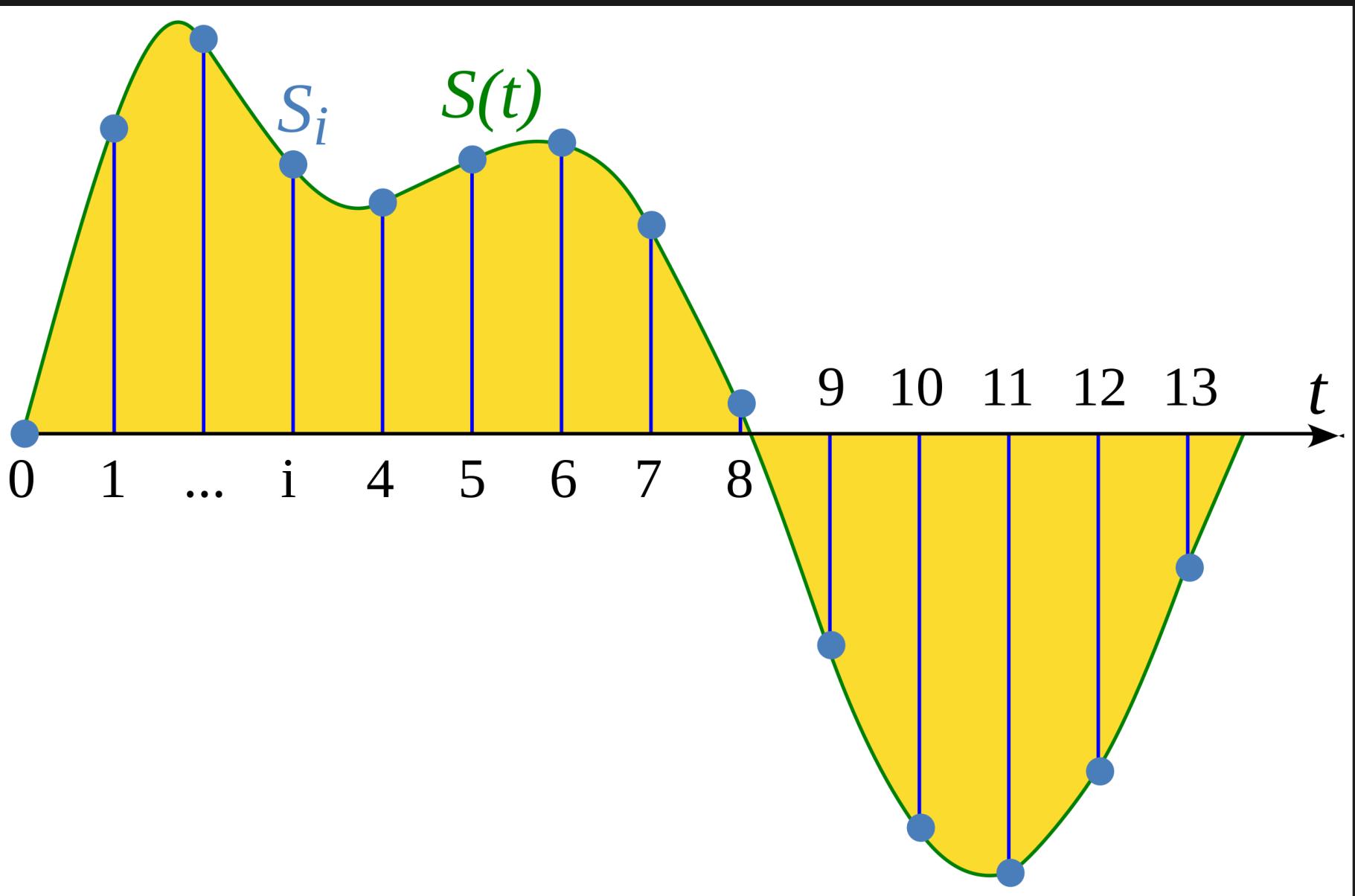
WARUM PROPERTY-BASED TESTING?

Verbesserte Wartbarkeit

Potentiell bessere Testabdeckung

WARUM PROPERTY-BASED TESTING?

WARUM PROPERTY-BASED TESTING?



```
class Waveform:  
    samples: list[int]  
  
    def amplitude(self) -> int:  
        ...
```

```
class Waveform:  
    samples: list[int]  
  
    def amplitude(self) -> int:  
        ...
```

```
def amplify_loudness(  
    audio_signal: Waveform,  
    amplification: float,  
) -> Waveform:  
    ...
```

```
def test_amplify_loudness_increases_amplitude(  
    signal: Waveform,  
    amplification: float  
):  
    amplified = amplify_loudness(waveform, amplification)  
  
    assert amplified.amplitude > signal.amplitude
```

```
def test_amplify_loudness_increases_amplitude(  
    signal: Waveform,  
    amplification: float  
):  
    amplified = amplify_loudness(waveform, amplification)  
  
    assert amplified.amplitude > signal.amplitude
```

```
def test_amplify_loudness_does_not_modify_sample_count(  
    signal: Waveform,  
    amplification: float  
):  
    amplified = amplify_loudness(waveform, amplification)  
  
    assert len(amplified.samples) == len(signal.samples)
```

Property-Based Testing erlaubt das Testen von
Funktionen ohne Kenntnis über das exakte Ergebnis

HERANGEHENSWEISE

FUZZING

```
@given(  
    st.lists(st.integers())  
    | st.lists(st.floats())  
    | st.lists(st.text()))  
def test_sort(a_list):  
    custom_sort(a_list)
```

DIFFERENZIELLE TESTS

```
@given(  
    st.lists(  
        st.text()  
    )  
)  
def test_my_custom_sort(l):  
    assert custom_sort(l) == sorted(l)
```

ROUNDTRIPS

```
@given(st.binary())
def test_base64(binary):
    encoded = b64encode(binary)
    decoded = b64decode(encoded)
    assert decoded == binary
```

METAMORPHE TESTS

```
@given(st.integers(min_value=0))
def test_negative_square_equals_square(n):
    assert square(n) == square(-n)
```

METAMORPHE TESTS

```
@given(st.integers(min_value=0))
def test_negative_square_equals_square(n):
    assert square(n) == square(-n)
```

```
@given(st.integers(min_value=0))
def test_square_is_strictly_monotonic(n):
    assert square(n) < square(n + 1)
```

ALGEBRAISCHE EIGENSCHAFTEN

```
@given(st.integers())
def test_sign_is_idempotent(n):
    assert sign(n) == sign(sign(n))
```

Fuzzing

Differenzielle Tests

Roundtrips

Metamorphe Tests

Algebraische Eigenschaften

WARUM KEIN PROPERTY-BASED TESTING?

WARUM KEIN PROPERTY-BASED TESTING?

Erhöht Laufzeit von Tests

LIBRARIES

Python: [Hypothesis](#)

JavaScript: [JSVerify](#)

TypeScript: [fast-check](#)

Java: [junit-quickcheck](#)

*There are two ways to write error-free
programs; only the third one works.*

—Alan J. Perlis, Epigrams in Programming (1982)

There are two ways to write error-free programs; only the third one works.

—Alan J. Perlis, Epigrams in Programming (1982)

www.seifertm.de

LinkedIn, GitHub: @seifertm

Twitter: @seifertm0