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Towards a standard model for research in agent-based modeling and simulation

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Agent-based modeling (ABM) is a bottom-up modeling approach, where each entity of the system being modeled is uniquely represented as an independent decision-making agent. ABMs are very sensitive to implementation details. Thus, it is very easy to inadvertently introduce changes which modify model dynamics. Such problems usually arise due to the lack of transparency in model descriptions, which constrains how models are assessed, implemented and replicated. In this paper, we present PPHPC, a model which aims to serve as a standard in agent based modeling research, namely, but not limited to, conceptual model specification, statistical analysis of simulation output, model comparison and parallelization studies. This paper focuses on the first two aspects (conceptual model specification and statistical analysis of simulation output), also providing a canonical implementation of PPHPC. The paper serves as a complete reference to the presented model, and can be used as a tutorial for simulation practitioners who wish to improve the way they communicate their ABMs.

Towards a standard model for research in agent-based modeling and simulation

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ABSTRACT

10

Agent-based modeling (ABM) is a bottom-up modeling approach, where each entity of the system being modeled is uniquely represented as an independent decision-making agent. ABMs are very sensitive to implementation details. Thus, it is very easy to inadvertently introduce changes which modify model dynamics. Such problems usually arise due to the lack of transparency in model descriptions, which constrains how models are assessed, implemented and replicated. In this paper, we present PPHPC, a model which aims to serve as a standard in agent based modeling research, namely, but not limited to, conceptual model specification, statistical analysis of simulation output, model comparison and parallelization studies. This paper focuses on the first two aspects (conceptual model specification and statistical analysis of simulation output), also providing a canonical implementation of PPHPC. The paper serves as a complete reference to the presented model, and can be used as a tutorial for simulation practitioners who wish to improve the way they communicate their ABMs.

11 Keywords: agent-based modeling, standard model, statistical analysis of simulation output, ODD

12 INTRODUCTION

Agent-based modeling (ABM) is a bottom-up modeling approach, where each entity of the system being 13 modeled is uniquely represented as an independent decision-making agent. When prompted to act, 14 each agent analyzes its current situation (e.g. what resources are available, what other agents are in the 15 neighborhood), and acts appropriately, based on a set of rules. These rules express knowledge or theories 16 about the respective low-level components. The global behavior of the system is the result from the 17 simple, self-organized local relationships between the agents (Fachada, 2008). As such, ABM is a useful 18 tool in simulating and exploring systems that can be modeled in terms of interactions between individual 19 entities, e.g., biological cell cultures, ants foraging for food or military units in a battlefield (Macal and 20 North, 2008). In practice, ABM can be considered a variation of discrete-event simulation, since state 21 changes occur at specific points in time (Law, 2015). 22 Spatial agent-based models (SABMs) are a subset of ABMs in which a spatial topology defines how 23

agents interact (Shook et al., 2013). For example, an agent may be limited to interact with agents located

within a specific radius, or may only move to a near physical or geographical location (Macal and North,
 2010). SABMs have been extensively used to study a range of phenomena in the biological and social
 sciences (Isaac, 2011; Shook et al., 2013).

ABMs are very sensitive to implementation details: the impact that seemingly unimportant aspects such as data structures, algorithms, discrete time representation, floating point arithmetic or order of events can have on results is tremendous (Wilensky and Rand, 2007; Merlone et al., 2008). As such, it is very easy to inadvertently introduce changes which will alter model dynamics. These type of issues usually derive from a lack of transparency in model descriptions, which constrains how models are assessed and implemented (Müller et al., 2014). Conceptual models should be well specified and adequately described in order to be properly implemented and replicated (Edmonds and Hales, 2003; Wilensky and Rand,

35 2007).

The ODD protocol (Overview, Design concepts, Details) is currently one of the most widely used 36 templates for making model descriptions more understandable and complete, providing a comprehensive 37 checklist that covers virtually all the key features that can define a model (Grimm et al., 2010). It allows 38 modelers to communicate their models using a natural language description within a prescriptive and 39 40 hierarchical structure, aiding in model design and fostering in-depth model comprehension (Müller et al., 2014). It is the recommended approach for documenting models in the CoMSES Net Computational 41 Model Library (Rollins et al., 2014). However, Müller et al. (2014) argue that no single model description 42 standard can completely and throughly characterize a model by itself, suggesting that besides a structured 43 natural language description such as ODD, the availability of a model's source code should be part of a 44 minimum standard for model communication. Furthermore, the ODD protocol does not deal with models 45 from a results or simulation output perspective, which means that an additional section for statistical 46 analysis of results is often required. In practice, however, the situation is very different. While many 47 ABMs have been published and simulation output analysis is a widely discussed subject matter (Sargent, 48 1976; Kelton, 1997; Law, 2007; Nakayama, 2008; Law, 2015), comprehensive inquiries concerning the 49 output of ABM simulations are hard to find in the scientific literature. 50 In this paper, we present PPHPC (Predator-Prey for High-Performance Computing), a conceptual 51

model which captures important characteristics of SABMs, such as agent movement and local agent interactions. It aims to serve as a standard in agent based modeling research, and was designed with several goals in mind:

 Provide a basis for a tutorial on complete model specification and thorough simulation output analysis.

- 2. Investigate statistical comparison strategies for model replication (Fachada et al., 2015a).
- Compare different implementations from a performance point of view, using different frameworks, programming languages, hardware and/or parallelization strategies, while maintaining statistical equivalence among implementations (Fachada et al., 2015b).
- 4. Test the influence of different pseudo-random number generators (PRNGs) on the statistical accuracy
 of simulation output.

This paper aims to fulfill the first of these goals, and is organized as follows. First, in 'Background', we 63 review several paradigmatic ABMs, as well as model description and analysis. Next, the 'Methodology' 64 section is divided into five subsections, in which we: a) formalize the conceptual model using the ODD 65 protocol; b) describe the canonical PPHPC realization implemented with the NetLogo ABM toolkit 66 (Wilensky, 1999); c) discuss how to select output focal measures; d) explain how to collect and prepare 67 data for statistical analysis; and, e) propose how to analyze focal measures from a statistical point-of-view. 68 In 'Results', statistical analysis of output of the NetLogo implementation is performed. A discussion on 69 how these results can be utilized in additional investigations is undertaken in 'Discussion'. 'Conclusions' 70 provides a global outline of what was accomplished in this paper. 71

72 BACKGROUND

Several ABMs have been used for the purpose of modeling tutorials and/or model analysis and replication. 73 Probably, the most well known standard ABM is the "StupidModel", which consists of a series of 16 74 pseudo-models of increasing complexity, ranging from simple moving agents to a full predator-prey-like 75 model. It was developed by Railsback et al. (2005) as a teaching tool and template for real applications, 76 as it includes a set of features commonly used in ABMs of real systems. It has been used to address a 77 number of questions, including the comparison of ABM platforms (Railsback et al., 2006; Lytinen and 78 Railsback, 2012), model parallelization (Lysenko and D'Souza, 2008; Tang and Wang, 2009), analysis of 79 toolkit feasibility (Standish, 2008) and/or creating models as compositions of micro-behaviors (Kahn, 80 2007). The "StupidModel" series has been criticized for having some atypical elements and ambiguities 81 (Lytinen and Railsback, 2012), reasons which lead Isaac (2011) to propose a reformulation to address 82 these and other issues. However, its multiple versions and user-interface/visualization goals limit the 83 series appeal as a pure computational model for the goals described in the introduction. 84 Other paradigmatic models which have been recurrently used, studied and replicated include Sug-85

arscape (Epstein and Axtell, 1996; Axtell et al., 1996; Bigbee et al., 2007; D'Souza et al., 2007; Lysenko

and D'Souza, 2008), Heatbugs (Wilensky, 2004; Sallach and Mellarkod, 2005; Goldsby and Pancerella, 2013), Boids (Reynolds, 1987, 2006; Goldsby and Pancerella, 2013) and several interpretations of
prototypical predator-prey models (Smith, 1991; Hiebeler, 1994; Wilensky, 1997; Tatara et al., 2006;
Ottino-Loffler et al., 2007; Ginovart, 2014). Nonetheless, there is a lack of formalization and in-depth statistical analysis of simulation output in most of these implementations, often leading to model assessment
and replication difficulties (Edmonds and Hales, 2003; Wilensky and Rand, 2007). This might not come
as a surprise, as most models are not implemented with replication in mind.

Many models are not adequately analyzed with respect to their output data, often due to improper 94 design of simulation experiments. Consequently, authors of such models can be at risk of making 95 96 incorrect inferences about the system being studied (Law, 2007). A number of papers and books have been published concerning the challenges, pitfalls and opportunities of using simulation models and 97 adequately analyzing simulation output data. In one of the earliest articles on the subject, Sargent (1976) 98 demonstrates how to obtain point estimates and confidence intervals for steady state means of simulation 99 output data using a number of different methodologies. Later, Law (1983) presented a state-of-the-art 100 survey on statistical analyses for simulation output data, addressing issues such as start-up bias and 101 determination of estimator accuracy. This survey was updated several times over the years, e.g. (Law, 102 2007), where Law discusses the duration of transient periods before steady state settles, as well as the 103 number of replications required for achieving a specific level of estimator confidence. In (Kelton, 1997), 104 the author describes methods to help design the runs for simulation models and interpreting their output 105 using statistical methods, also dealing with related problems such as model comparison, variance reduction 106 or sensitivity estimation. A comprehensive exposition of these and other important topics of simulation 107 research is presented in the several editions of "Simulation Modeling and Analysis" by Law and Kelton, 108 and its latest edition (Law, 2015) is used as a starting point for the analysis described in 'Methodology' 109 and conducted in 'Results'. 110

METHODOLOGY

112 Overview, design concepts and details of PPHPC

Here we describe the PPHPC model using the ODD protocol (Grimm et al., 2010). Time-dependent state

variables are represented with uppercase letters, while constant state variables and parameters are denoted by lowercase letters. The U(a,b) expression equates to a random integer within the closed interval [a,b]

taken from the uniform distribution.

117 Purpose

The purpose of PPHPC is to serve as a standard model for studying and evaluating SABM implementation 118 strategies. It is a realization of a predator-prey dynamic system, and captures important characteristics 119 of SABMs, such as agent movement and local agent interactions. The model can be implemented using 120 121 substantially different approaches that ensure statistically equivalent qualitative results. Implementations may differ in aspects such as the selected system architecture, choice of programming language and/or 122 agent-based modeling framework, parallelization strategy, random number generator, and so forth. By 123 comparing distinct PPHPC implementations, valuable insights can be obtained on the computational and 124 algorithmical design of SABMs in general. 125

126 Entities, state variables, scales

The PPHPC model is composed of three entity classes: *agents*, *grid cells* and *environment*. Each of these entity classes is defined by a set of state variables, as shown in Table 1. All state variables explicitly assume integer values to avoid issues with the handling of floating-point arithmetic on different programming languages and/or processor architectures.

The t state variable defines the *agent* type, either s (sheep, i.e. prey) or w (wolf, i.e. predator). The 131 only behavioral difference between the two types is in the feeding pattern: while prey consume passive 132 cell-bound food, predators consume prey. Other than that, prey and predators may have different values 133 for other state variables, as denoted by the superscripts s and w. Agents have an energy state variable, 134 E, which increases by g^s or g^w when feeding, decreases by l^s or l^w when moving, and decreases by half 135 when reproducing. When energy reaches zero, the agent is removed from the simulation. Agents with 136 energy higher than r_T^{v} or r_T^{w} may reproduce with probability given by r_P^{v} or r_P^{w} . The grid position state 137 variables, X and Y, indicate which cell the agent is located in. There is no conceptual limit on the number 138 of agents that can exist during the course of a simulation run. 139

Entity	State variable	Symbol	Range
	Туре	t	w,s
	Energy	E	$1, 2, \dots$
	Horizontal position in grid	X	$0, 1, \ldots, x_{env} - 1$
Aganta	Vertical position in grid	Y	$0, 1, \ldots, y_{env} - 1$
Agents	Energy gain from food	g^s, g^w	0,1,
	Energy loss per turn	l^s, l^w	0,1,
	Reproduction threshold	r_T^s, r_T^w	$1, 2, \dots$
	Reproduction probability	r_P^s, r_P^w	$0, 1, \ldots, 100$
	Horizontal position in grid	x	$0, 1, \ldots, x_{env} - 1$
Grid cells	Vertical position in grid	у	$0, 1, \ldots, y_{env} - 1$
	Countdown	С	$0, 1,, c_r$
	Horizontal size	x _{env}	1,2,
Environment	Vertical size	Yenv	$1, 2, \dots$
	Restart	c_r	$1, 2, \dots$

Table 1. Model state variables by entity. Where applicable, the *s* and *w* designations correspond to prey (*sheep*) and predator (*wolf*) agent types, respectively.

Instances of the *grid cell* entity class can be thought of the place or neighborhood where agents act, namely where they try to feed and reproduce. Agents can only interact with other agents and resources located in the same grid cell. Grid cells have a fixed grid position, (x, y), and contain only one resource, cell-bound food (*grass*), which can be consumed by prey, and is represented by the countdown state variable *C*. The *C* state variable specifies the number of iterations left for the cell-bound food to become available. Food becomes available when C = 0, and when a prey consumes it, *C* is set to c_r .

The set of all grid cells forms the *environment* entity, a toroidal square grid where the simulation takes place. The environment is defined by its size, (x_{env}, y_{env}) , and by the restart parameter, c_r .

Spatial extent is represented by the aforementioned square grid, of size (x_{env}, y_{env}) , where x_{env} and y_{env} are positive integers. Temporal extent is represented by a positive integer *m*, which represents the number of discrete simulation steps or iterations. Spatial and temporal scales are merely virtual, i.e. they do not represent any real measure.

152 Process overview and scheduling

Algorithm 1 describes the simulation schedule and its associated processes. Execution starts with an initialization process, Init(), where a predetermined number of agents are randomly placed in the simulation environment. Cell-bound food is also initialized at this stage.

After initialization, and to get the simulation state at iteration zero, outputs are gathered by the GetStats() process. The scheduler then enters the main simulation loop, where each iteration is sub-divided into four steps: 1) agent movement; 2) food growth in grid cells; 3) agent actions; and, 4) gathering of simulation outputs.

State variables are asynchronously updated, i.e. they are assigned a new value as soon as this value is calculated by a process (e.g. when an agent gains energy by feeding).

162 Design concepts

Basic principles The general concepts of this model are based on well studied predator-prey dynamics, initially through analytical approaches (Lotka, 1925; Volterra, 1926), and later using agent-based models (Smith, 1991). However, PPHPC is designed so that it can be correctly implemented using diverse computational approaches. Realizations of this model can provide valuable information on how to better implement SABMs on different computing architectures, namely parallel ones. In particular, they may shown the impact of different parallelization strategies on simulation performance.

Emergence The model is characterized by oscillations in the population of both prey and predator,
 as well as in the available quantity of cell-bound food. Typically, a peak of predator population occurs

slightly after a peak in prey population size, while quantity of cell-bound food is approximately in "phase

Algorithm 1 Main simulation algorithm. for loops can be processed in *any order* or in *random order*. In terms of expected dynamic behavior, the former means the order is not relevant, while the latter specifies loop iterations should be explicitly shuffled.

1: INIT()	
2: GetStats()	
3: $i \leftarrow 1$	
4: for $i <= m$ do	
5: for each agent do	⊳ Any order
6: MOVE()	
7: end for	
8: for each grid cell do	⊳ Any order
9: GROWFOOD()	
10: end for	
11: for each agent do	⊳ Random order
12: ACT()	
13: end for	
14: GetStats()	
15: $i \leftarrow i+1$	
16: end for	

¹⁷² opposition" with the prey's population size.

¹⁷³ **Sensing** Agents can sense the presence of food in the grid cell in which they are currently located. This ¹⁷⁴ means different thing for prey and predators. Prey agents can read the local grid cell C state variable,

which if zero, means there is food available. Predator agents can determine the presence of prey agents.

¹⁷⁶ Interaction Agents interact with sources of food present in the grid cell they are located in.

Stochasticity The following processes are random: a) initialization of specific state variables ; b) agent movement ; c) the order in which agents act ; and, d) agent reproduction.

¹⁷⁹ **Observation** The following vector is collected in the GetStats () process, where i refers to the current iteration:

$$\mathbf{O}_i = (P_i^s, P_i^w, P_i^c, \overline{E}_i^s, \overline{E}_i^w, \overline{C}_i)$$

 P_i^s and P_i^w refer to the total prey and predator population counts, respectively, while P_i^c holds the quantity of available cell-bound food. \overline{E}_i^s and \overline{E}_i^w contain the mean energy of prey and predator populations. Finally, \overline{C}_i refers to the mean value of the *C* state variable in all grid cells.

184 Initialization

¹⁸⁵ The initialization process begins by instantiating the *environment* entity, a toroidal square grid, and filling

it with $x_{env} \times y_{env}$ grid cells. The initial value of the countdown state variable in each grid cell, C_0 , is set according to Eq. 1,

$$C_0 = \begin{cases} U(1,c_r), & \text{if } c_0 = 0\\ 0, & \text{if } c_0 = 1 \end{cases}, \quad \text{with } c_0 = U(0,1) \tag{1}$$

In other words, cell-bound food is initially available with 50% probability. If not available, the countdown state variable is set to a random value between 1 and c_r .

¹⁹⁰ The initial value of the state variables for each agent is determined according to Eqs. 2 and 3.

$$E_0 = U(1, 2g), \quad \text{with } g \in \{g^s, g^w\}$$
 (2)

$$(X_0, Y_0) = (U(0, x_{\text{env}} - 1), U(0, y_{\text{env}} - 1))$$
(3)

5/20

191 Submodels

As stated in *Process overview and scheduling*, each iteration of the main simulation loop is sub-divided into four steps, described in the following paragraphs.

Move() In step 1, agents Move(), in any order, within a Von Neumann neighborhood, i.e. up, down, left, right or stay in the same cell, with equal probability. Agents lose l^s or l^w units of energy when they move, even if they stay in the same cell; if energy reaches zero, the agent dies and is removed from the simulation.

GrowFood() In step 2, during the GrowFood () process, each grid cell checks if C = 0 (meaning there is food available). If C > 0 it is decremented by one unit. Eq. 4 summarizes this process.

$$C_i = \max(C_{i-1} - 1, 0) \tag{4}$$

Act() In step 3, agents Act() in explicitly random order, i.e. the agent list should be shuffled before the agents have a chance to act. The Act() process is composed of two sub-actions: TryEat() and TryReproduce(). The Act() process is atomic, i.e. once called, both TryEat() and TryReproduce() must be performed; this implies that prey agents may be killed by predators before or after they have a chance of calling Act(), but not during the call.

TryEat() Agents can only interact with sources of food present in the grid cell they are located in. 205 Predator agents can kill and consume prey agents, removing them from the simulation. Prey agents can 206 consume cell-bound food, resetting the local grid cell C state variable to c_r . A predator can consume one 207 prey per iteration, and a prey can only be consumed by one predator. Agents who act first claim the food 208 resources available in the local grid cell. Feeding is automatic: if the resource is there and no other agent 209 has yet claimed it, the agent will consume it. Moreover, only one prey can consume the local cell-bound 210 food if available (i.e. if C = 0). When an agent successfully feeds, its energy E is incremented by g^s or 211 g^{w} , depending on whether the agent is a prey or a predator, respectively. 212

TryReproduce() If the agent's energy, E, is above its species reproduction threshold, r_T^s or r_T^w , then reproduction will occur with probability given by the species reproduction probability, r_P^s or r_P^w , as shown in Algorithm 2. When an agent successfully reproduces, its energy is divided (using integer division) with its offspring. The offspring is placed in the same grid cell as his parent, but can only take part in the simulation in the next iteration. More specifically, newly born agents cannot Act(), nor be acted upon. The latter implies that newly born prey cannot be consumed by predators in the current iteration. Agents immediately update their energy if they successfully feed and/or reproduce.

Algorithm 2 Agent reproduction.	
function TryReproduce()	
if $E > r_T$ then	
if $U(0,99) < r_P$ then	
$E^{\text{child}} \leftarrow E/2$	Integer division
$E \leftarrow E - E^{\mathrm{child}}$	_
NEWAGENT (t, E^{child}, X, Y)	
end if	
end if	
end function	

Parameterization Model parameters can be qualitatively separated into size-related and dynamics related parameters, as shown in Table 2. Although size-related parameters also influence model dynamics,
 this separation is useful for parameterizing simulations.

²²³ Concerning size-related parameters, more specifically, the grid size, we propose a base value of ²²⁴ 100×100 , associated with 400 prey and 200 predators. Different grid sizes should have proportionally ²²⁵ assigned agent population sizes, as shown in Table 3. In other words, there are no changes in the agent

²²⁶ density nor the ratio between prey and predators.

Туре	Parameter	Symbol
Size	Environment size Initial agent count Number of iterations	$x_{\text{env}}, y_{\text{env}}$ P_0^s, P_0^w m
Dynamics	Energy gain from food Energy loss per turn Reproduction threshold Reproduction probability Cell food restart	g^{s}, g^{w} l^{s}, l^{w} r_{T}^{s}, r_{T}^{w} r_{P}^{s}, r_{P}^{w} c_{r}

Table 2. Size-related and dynamics-related model parameters.

Size	$x_{\rm env} \times y_{\rm env}$	P_0^s	P_0^w
100	100×100	400	200
200	200×200	1600	800
400	400×400	6400	3200
800	800 imes 800	25600	12800
1600	1600×1600	102400	51200
÷	:	÷	÷

Table 3. A selection of initial model sizes.

For the dynamics-related parameters, we propose two sets of parameters, Table 4, which generate two distinct dynamics. The second parameter set typically yields more than twice the number of agents than the first parameter set. Matching results with runs based on distinct parameters is necessary in order to have a high degree of confidence in the similarity of different implementations (Edmonds and Hales, 2003). While many more combinations of parameters can be experimented with this model, these two sets are the basis for testing and comparing PPHPC implementations. We will refer to a combination of model size and parameter set as "size@set", e.g. 400@1 for model size 400, parameter set 1.

Parameter	Symbol	Set 1	Set 2
Prey energy gain from food	g^s	4	30
Prey energy loss p/ turn	l^s	1	1
Prey reprod. threshold	r_T^s	2	2
Prey reprod. probability	r_P^s	4	10
Predator energy gain from food	g^w	20	10
Predator energy loss p/ turn	l^w	1	1
Predator reprod. threshold	r_T^w	2	2
Predator reprod. probability	r_P^w	5	5
Cell food restart	Cr	10	15

 Table 4. Dynamics-related parameter sets.

While simulations of the PPHPC model are essentially non-terminating¹, the number of iterations, m,

is set to 4000, as it allows to analyze steady-state behavior for all the parameter combinations discussed

236 here.

237 A NetLogo implementation

²³⁸ NetLogo is a well-documented programming language and modeling environment for ABMs, focused on

both research and education. It is written in Scala and Java and runs on the Java Virtual Machine (JVM). It

¹A non-terminating simulation is one for which there is no natural event to specify the length of a run (Law, 2015).

uses a hybrid interpreter and compiler that partially compiles ABM code to JVM bytecode (Sondahl et al., 240 2006). It comes with powerful built-in procedures and is relatively easy to learn, making ABMs more 241 accessible to researchers without programming experience (Martin et al., 2012). Advantages of having 242 a NetLogo version include real-time visualization of simulation, pseudo-code like model descriptions, 243 simplicity in changing and testing different model aspects and parameters, and command-line access for 244 batch runs and cycling through different parameter sets, even allowing for multithreaded simultaneous 245 execution of multiple runs. A NetLogo reference implementation is also particularly important as a point 246 of comparison with other ABM platforms (Isaac, 2011). 247 The NetLogo implementation of PPHPC, Figure 1, is based on NetLogo's own Wolf Sheep Predation 248

model (Wilensky, 1997), considerably modified to follow the ODD discussed in the previous section. 249 Most NetLogo models will have at least a setup procedure, to set up the initial state of the simulation, and 250 a go procedure to make the model run continuously (Wilensky, 2014). The Init () and GetStats () 251 processes (lines 1 and 2 of algorithm 1) are defined in the setup procedure, while the main simulation 252 loop is implemented in the go procedure. The latter has an almost one-to-one relation with its pseudo-253 code counterpart in Algorithm 1. By default, NetLogo shuffles agents before issuing them orders, 254 which fits naturally into the model ODD. The implementation is available at https://github.com/ 255 FakenMC/pphpc/tree/netlogo. 256



Figure 1. NetLogo implementation of the PPHPC model.

257 Selection of focal measures

In order to analyze the output of a simulation model from a statistical point-of-view, we should first 258 select a set of focal measures (f.m.'s) which summarize each output. Wilensky and Rand (2007) use 259 this approach in the context of statistical comparison of replicated models. Typically, f.m.'s consist of 260 long-term or steady-state means. However, being limited to analyze average system behavior can lead to 261 incorrect conclusions (Law, 2015). Consequently, other measures such as proportions or extreme values 262 can be used to assess model behavior. In any case, the selection of f.m.'s is an empirical exercise and is 263 always dependent of the model under study. A few initial runs are usually required in order to perform 264 this selection. 265

For the PPHPC model, the typical output of a simulation run is shown in Figure 2 for size 400 and 266 both parameter sets. In both cases, all outputs undergo a transient stage and tend to stabilize after a certain 267 number of iterations, entering steady-state. For other sizes, the situation is similar apart from a vertical 268 scaling factor. Outputs display pronounced extreme values in the transient stage, while circling around a 269 long-term mean and approximately constant standard deviation in the steady-state phase. This standard 270 deviation is an important feature of the outputs, as it marks the overall variability of the predator-prey 271 cycles. Having this under consideration, six statistics, described in Table 5, where selected for each output. 272 Considering there are six outputs, a total of 36 f.m.'s are analyzed for the PPHPC model. 273



Figure 2. Typical model output for model size 400. Other model sizes have outputs which are similar, apart from a vertical scaling factor. P_i refers to total population, \overline{E}_i to mean energy and \overline{C}_i to mean value of the countdown state variable, *C*. Superscript *s* relates to prey, *w* to predators, and *c* to cell-bound food. P_i^c and \overline{C}_i are scaled for presentation purposes. (A) Population, param. set 1. (B) Energy, param. set 1. (C) Population, param. set 2. (D) Energy, param. set 2.

274 Collecting and preparing data for statistical analysis

Let $X_{j0}, X_{j1}, X_{j2}, ..., X_{jm}$ be an output from the j^{th} simulation run (rows under 'Iterations' in Table 6). The 275 X_{ji} 's are random variables that will, in general, be neither independent nor identically distributed (Law, 276 2015), and as such, are not adequate to be used directly in many formulas from classical statistics (which 277 are discussed in the next section). On the other hand, let $X_{1i}, X_{2i}, ..., X_{ni}$ be the observations of an output at 278 iteration *i* for *n* runs (columns under 'Iterations' in Table 6), where each run begins with the same initial 279 conditions but uses a different stream of random numbers as a source of stochasticity. The X_{ji} 's will now 280 be independent and identically distributed (i.i.d.) random variables, to which classical statistical analysis 281 can be applied. However, individual values of the output X at some iteration i are not representative of X 282 as a whole. Thus, we use the selected f.m.'s as representative summaries of an output, as shown in Table 6, 283 under 'Focal measures'. Taken column-wise, the observations of the f.m.'s are i.i.d. (because they are 284 obtained from i.i.d. replications), constituting a sample prone to statistical analysis. 285

Regarding steady-state measures, \overline{X}^{ss} and S^{ss} , care must be taken with initialization bias, which may cause substantial overestimation or underestimation of the long-term performance (Sanchez, 1999). Such problems can be avoided by discarding data obtained during the initial transient period, before the system reaches steady-state conditions. The simplest way of achieving this is to use a fixed truncation point, *l*, for

Statistic	Description
$\max_{0 \le i \le m} X_i$	Maximum value.
$\arg \max_{0 \le i \le m} X_i$	Iteration where maximum value occurs.
$\min_{0 \le i \le m} X_i$	Minimum value.
$\underset{0 \leq i \leq m}{\operatorname{argmin}} X_i$	Iteration where minimum value occurs.
$\overline{X}^{\underline{SS}} = \sum_{i=l+1}^{m} X_i / (m-l)$	Steady-state mean.
$S^{\rm ss} = \sqrt{\frac{\sum_{i=l+1}^{m} (X_i - \overline{X}_{\rm ss})^2}{m-l-1}}$	Steady-state sample standard deviation.

Table 5. Statistical summaries for each output X, where X_i is the value of X at iteration i, m denotes the last iteration, and l corresponds to the iteration separating the transient and steady-state stages.

Rep.	Rep. Iterations			Focal measures							
1 2	$\begin{array}{c} X_{10} \\ X_{20} \end{array}$	$X_{11} X_{21}$		$X_{1,m-1} X_{2,m-1}$	$X_{1,m}$ $X_{2,m}$	$\max X_1 \\ \max X_2$	$\arg \max X_1$ $\arg \max X_2$	$\min X_1$ $\min X_2$	$\arg\min X_1$ $\arg\min X_2$	$\frac{\overline{X}_1^{\text{ss}}}{\overline{X}_2^{\text{ss}}}$	$S_1^{ m ss} \ S_2^{ m ss}$
n	\vdots X_{n0}	\vdots X_{n1}		\vdots $X_{n,m-1}$	\vdots $X_{n,m}$	\vdots max X_n	\vdots arg max X_n	$\frac{1}{2}$ min X_n	\vdots arg min X_n	$\vdots \overline{X}_n^{\mathrm{ss}}$	\vdots S_n^{ss}

Table 6. Values of a generic simulation output (under 'Iterations') for *n* replications of *m* iterations each (plus iteration 0, i.e. the initial state), and the respective f.m.'s (under 'Focal measures'). Values along columns are i.i.d..

all runs with the same initial conditions, selected such that: a) it systematically occurs after the transient 290 state; and, b) it is associated with a round and clear value, which is easier to communicate (Sanchez, 1999). 291 Law (2015) suggests the use of Welch's procedure (Welch, 1981) in order to empirically determine l. Let 292 $\overline{X}_0, \overline{X}_1, \overline{X}_2, \dots, \overline{X}_m$ be the averaged process taken column-wise from Table 6 (columns under 'Iterations'), 293 such that $\overline{X}_i = \sum_{i=1}^n X_{ji}/n$ for i = 0, 1, ..., m. The averaged process has the same transient mean curve as 294 the original process, but its variance is reduced by a factor of n. A low-pass filter can be used to remove 295 short-term fluctuations, leaving the long-term trend of interest, allowing us to visually determine a value 296 of l for which the averaged process seems to have converged. A moving average approach can be used for 297 filtering: 298

$$\overline{X}_{i}(w) = \begin{cases} \frac{\sum_{s=-w}^{w} \overline{X}_{i+s}}{2w+1} & \text{if } i = w+1, \dots, m-w\\ \frac{\sum_{s=-(i-1)}^{i-1} \overline{X}_{i+s}}{2i-1} & \text{if } i = 1, \dots, w \end{cases}$$
(5)

where *w*, the *window*, is a positive integer such that $w \leq \lfloor m/4 \rfloor$. This value should be large enough such that the plot of $\overline{X}_i(w)$ is moderately smooth, but not any larger. A more in-depth discussion of this procedure is available in (Welch, 1981; Law, 2015).

302 Statistical analysis of focal measures

Let $Y_1, Y_2, ..., Y_n$ be i.i.d. observations of some f.m. with finite population mean μ and finite population variance σ^2 (i.e. any column under 'Focal measures' in Table 6). Then, as described by Law (2007, 2015), unbiased point estimators for μ and σ^2 are given by

$$\overline{Y}(n) = \frac{\sum_{j=1}^{n} Y_j}{n}$$

(6)

306 and

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$$S^{2}(n) = \frac{\sum_{j=1}^{n} [Y_{j} - \overline{Y}(n)]^{2}}{n-1}$$
(7)

307 respectively.

Another common statistic usually determined for a given f.m. is the confidence interval (c.i.) for $\overline{Y}(n)$, 308 which can be defined in several different ways. The *t*-distribution c.i. is commonly used for this purpose 309 (Law, 2007, 2015), although it has best coverage for normally distributed samples, which is often not the 310 case for simulation models in general (Sargent, 1976; Law, 2015) and agent-based models in particular 311 (Helbing and Balietti, 2012). If samples are drawn from populations with multimodal, discrete or strongly 312 skewed distributions, the usefulness of t-distribution c.i.'s is further reduced. While there is not much to 313 do in the case of multimodal distributions, Law (2015) proposes the use of the c.i. developed by Willink 314 (2005), which takes distribution skewness into account. Furthermore, c.i.'s for discrete distributions 315 are less studied and usually assume data follows a binomial distribution, presenting some issues of its 316 own (Brown et al., 2001). As suggested by Radax and Rengs (2010), we focus on providing a detailed 317 assessment of the distributional properties of the different f.m.'s, namely whether they are sufficiently 318 "normal" such that normality-assuming (parametric) statistical techniques can be applied, not only for c.i. 319 estimation, but also for model comparison purposes. 320

The normality of a data set can be assessed graphically or numerically (Park, 2008). The former approach is intuitive, lending itself to empirical interpretation by providing a way to visualize how random variables are distributed. The latter approach is a more objective and quantitative form of assessing normality, providing summary statistics and/or statistics tests of normality. In both approaches, specific methods can be either descriptive or theory-driven, as shown in Table 7.

	Graphical methods	Numerical methods
Descriptive	Histogram , Box plot, Dot plot	Skewness, Kurtosis
Theory-driven	Q-Q plot , P-P plot	Shapiro-Wilk , Anderson-Darling, Cramer-von Mises, Kolmogorov- Smirnov, Jarque-Bera and other tests

Table 7. Methods for assessing the normality of a data set, adapted from Park (2008). Boldface methods are used in this study.

For this study we chose one method of each type, as shown in boldface in Table 7. This approach not only provides a broad overview of the distribution under study, but is also important because no single method can provide a complete picture of the distribution.

³²⁹ Under the graphical methods umbrella, a **histogram** shows the approximate distribution of a data set, ³³⁰ and is built by dividing the range of values into a sequence of intervals (*bins*), and counting how many ³³¹ values fall in each interval. A **Q-Q plot** compares the distribution of a data set with a specific theoretical ³³² distribution (e.g., the normal distribution) by plotting their quantiles against each other (thus "Q-Q"). ³³³ If the two distributions match, the points on the plot will approximately lie on the y = x line. While a ³³⁴ histogram gives an approximate idea of the overall distribution, the Q-Q plot is more adequate to see how ³³⁵ well a theoretical distribution fits the data set.

Concerning numerical methods, **Skewness** measures the degree of symmetry of a probability distribu-336 tion about its mean, and is a commonly used metric in the analysis of simulation output data (Sargent, 337 1976; Nakayama, 2008; Law, 2015). If skewness is positive, the distribution is skewed to the right, and if 338 negative, the distribution is skewed to the left. Symmetric distributions have zero skewness, however, the 339 converse is not necessarily true, e.g. skewness will also be zero if both tails of an asymmetric distribution 340 account for half the total area underneath the probability density function. In the case of theory-driven 341 numerical approaches, we select the Shapiro-Wilk (SW) test (Shapiro and Wilk, 1965), as it has been 342 shown to be more effective when compared to several other normality tests (Razali and Wah, 2011). We 343 focus on the *p*-value of this test (instead of the test's own *W* statistic), as it is an easily interpretable 344

measure. The null-hypothesis of this test is that the data set, or sample, was obtained from a normally distributed population. If the *p*-value is greater than a predetermined significance level α , usually 0.01 or

 $_{347}$ 0.05, then the null hypothesis cannot be rejected. Conversely, a *p*-value less than α implies the rejection

of the null hypothesis, i.e. that the sample was not obtained from a normally distributed population.

349 **RESULTS**

A total of 30 replications, r = 1, ..., 30, were performed with NetLogo 5.1.0 for each combination of model sizes (Table 3) and parameters sets (Table 4). Each replication *r* was performed with a PRNG seed obtained by taking the MD5 checksum of *r* and converting the resulting hexadecimal string to a 32-bit

integer (the maximum precision accepted by NetLogo), guaranteeing some independence between seeds,

and consequently, between replications. The list of seeds is provided in Table S1.

355 Determining the steady-state truncation point

Using Welch's method, we smoothed the averaged outputs using a moving average filter with w = 10. Having experimented with other values, w = 10 seemed to be a good compromise between rough and overly smooth plots. Figure 3 shows results for model size 400 and both parameter sets. Following the recommendations described in section 'Methodology', we select the steady-state truncation point to be l = 1000 for parameter set 1, and l = 2000 for parameter set 2. These are round values which appear to occur after the transient stage. Other model sizes produce similar results, apart from a vertical scaling

factor, which means that these values of l are also applicable in those cases.

Analyzing the distributions of focal measures

The six statistic summaries for each f.m., namely mean, sample variance, *p*-value of the SW test, skewness, 364 histogram and Q-Q plot, are shown in Tables S2.1 to S2.10 (available as supplemental information) for all 365 model size and parameter set combinations. The number of bins in the histograms is set to the minimum 366 between 10 (an appropriate value for a sample size of 30) and the number of unique values in the data set. 367 Much of the information provided in Tables S2.1 to S2.10, namely the *p*-value of the SW test, the 368 skewness, and the Q-Q plots, is geared towards continuous distributions. However, f.m.'s taken from arg 369 max and arg min operators only yield integer (discrete) values, which correspond to specific iterations. The 370 same is true for max and min of population outputs, namely P_i^s , P_i^w , and P_i^c . This can be problematic for 371 statistic summaries taken from integer-valued f.m.'s with a small number of unique values. For example, 372 the SW test will not be very informative in such cases, and cannot even be performed if all observations 373 yield the same value (e.g. arg max of P_i^c for 800@1, Table S2.4). Nonetheless, distributional properties of 374 a f.m. can dramatically change for different model size and parameter set combinations. For example, 375 for parameter set 2, observations of the arg max of P_i^c span many different values for model size 200 376 (Table S2.7), while for size 1600 (Table S2.10) they are limited to only three different values. Summary 377 statistics appropriate for continuous distributions could be used in the former case, but do not provide 378 overly useful information in the latter. In order to maintain a consistent approach, our discussion will 379 continue mainly from a continuous distribution perspective, more specifically by analyzing how closely 380 a given f.m. follows the normal distribution, though we superficially examine its discrete nature when 381 relevant. 382

Distribution of focal measures over the several size@set combinations

In the next paragraphs we describe the distributional behavior of each f.m., and when useful, repeat in a compact fashion some of the information provided in Tables S2.1 to S2.10.

max P_i^s : The SW *p*-value is consistently above the 5% significance level, skewness is usually low and with an undefined trend, and the Q-Q plots are mostly follow the y = x line. Although there are borderline cases, such as 800@1 and 1600@2, the summary statistics show that the maximum prey population f.m. generally follows an approximately normal distribution.

arg max P_i^s : This f.m. follows an approximately normal distribution for smaller sizes of parameter set 1, but as model size grows larger, the discrete nature of the data clearly stands out. This behavior is more

³⁹² pronounced for parameter set 2 (which yields simulations inherently larger than parameter set 1), such

that, for 1600@2, all observations yield the same value (i.e. 70). Table 8 shows, using histograms, how

the distribution qualitatively evolves over the several size@set combinations.



Figure 3. Moving average of outputs for model size 400 with w = 10. Other model sizes produce similar results, apart from a vertical scaling factor. The dashed vertical line corresponds to iteration *l* after which the output is considered to be in steady-state. (A) Population moving average, param. set 1. (B) Energy moving average, param. set 1. (C) Population moving average, param. set 2. (D) Energy moving average, param.

min P_i^s : Two very different behaviors are observed for the two parameter sets. In the case of parameter set 1, this f.m. has a slightly negatively skewed distribution, with some *p*-values below the 0.05 significance threshold, but is otherwise not very far from normality (this is quite visible in some histograms). However, for parameter set 2, the data is more concentrated on a single value, more so for larger sizes. Note that this single value is the initial number of prey, which means that, in most cases, the minimum number of prey never drops below its initial value.

⁴⁰¹ arg min P_i^s : This f.m. follows a similar pattern to the previous one, but more pronounced in terms of ⁴⁰² discreteness, namely for parameter set 1. For parameter set 2, sizes 100 and 200, the distribution is ⁴⁰³ bimodal, with the minimum prey population occurring at iteration zero (i.e. initial state) or around ⁴⁰⁴ iteration 200, while for larger sizes, the minimum always occurs at iteration zero.

 $\overline{P_i^{ss}}$: The prey population steady-state mean seems to generally follow a normal distribution, the only exception being 400@2, in which some departure from normality is observed, as denoted by a SW *p*-value below 0.05 and a few outliers in the Q-Q plot.

 $S^{ss}(P_i^s)$: For most size@set combinations this f.m. does not present large departures from normality. However, skewness is always positive.



Table 8. Histograms for the several size@set combinations of the $\arg \max P_i^s$ f.m..

⁴¹⁰ max P_i^w : This f.m. presents distributions which are either considerably skewed or relatively normal. The ⁴¹¹ former tend to occur for smaller model sizes, while the latter for larger sizes, although this trend is not ⁴¹² totally clear. The 800@2 sample is a notable case, as it closely follows a normal distribution, with a ⁴¹³ symmetric histogram, approximately linear Q-Q plot, and a SW *p*-value of 0.987.

arg max P_i^w : Interestingly, for parameter set 1, this f.m. seems to follow a uniform distribution. This is more or less visible in the histograms, but also in the Q-Q plots, because when we plot uniform data points against a theoretical normal distribution in a Q-Q plot we get the "stretched-S" pattern which is visible in this case (Table 9). For parameter set 2, the distribution seems to be more normal, or even binomial as the discreteness of the data starts to stand-out for larger model sizes; the only exception is for size 100, which presents a multimodal distribution.



Table 9. Q-Q plots for the several size@set combinations of the arg max P_i^w f.m..

 $\min P_i^w$: The minimum predator population seems to follow an approximately normal distribution, albeit with a slight positive skewness, except for 800@1, which has negative skewness.

arg min P_i^{W} : This f.m. displays an approximately normal distribution. However, for larger simulations (i.e. mainly for parameter set 2) the discrete nature of the data becomes more apparent.

 $\overline{P_i^{W^{SS}}}$: The steady-state mean of predator population apparently follows a normal distributions. This is confirmed by all summary statistics, such as the SW *p*-value, which is above 0.05 for all size@set combinations.

 $S^{ss}(P_i^w)$: Departure from normality is not large in most cases (200@2 and 800@2 are exceptions, although the former due to a single outlier), but the trend of positive skewness is again observed for this statistic.

 $_{430}$ max P_i^c : The maximum available cell-bound food seems to have a normal distribution, although 400@2 $_{431}$ has a few outliers which affect the result of the SW *p*-value (which, nonetheless, is above 0.05).

arg max P_i^c : The behavior of this f.m. is again quite different between parameter sets. For the first parameter set, the discrete nature of the underlying distribution stands out, with no more than three unique values for size 100, down to a single value for larger sizes, always centered around the value 12 (i.e. the maximum available cell-bound food tends to occur at iteration 12). For the second parameter set, distribution is almost normal for sizes above 200, centered around iteration 218, although its discreteness shows for larger sizes, namely for size 1600, which only presents three distinct values. For size 100, most

values fall in iteration 346, although two outliers push the mean up to 369.5.

 $min P_i^c$: This f.m. displays an apparently normal distribution for all model sizes and parameter sets, with the exception of 800@1, which has a few outliers at both tails of the distribution, bringing down the SW *p*-value barely above the 5% significance level.

arg min P_i^c : In this case, the trend is similar for both parameter sets, i.e. the distribution seems almost normal, but for larger sizes the underlying discreteness becomes apparent. This is quite clear for parameter set 2, as shown in Table 10, where the SW test *p*-value decreases as the discreteness becomes more visible in the histograms and Q-Q plots.



Table 10. Three statistical summaries for the several sizes of the $\arg \min P_i^c$ f.m. for parameter set 2. Row 'SW' contains the SW test *p*-values, while the corresponding histograms and Q-Q plots are in rows 'Hist.' and 'Q-Q', respectively.

⁴⁴⁶ $\overline{P_i^{css}}$: For this f.m. there is not a significant departure from normality. The only exception is for 800@1, ⁴⁴⁷ but only due to a single outlier.

 $_{448}$ $S^{ss}(P_i^c)$: Like in previous cases, the steady-state sample standard deviation does not stray too far from normality, but consistently shows a positive skewness.

max \overline{E}_i^s : For sizes 100 and 200 of both parameter sets, the maximum of the mean prey energy presents a positively skewed, lognormal-like distribution. For larger sizes, distributions tend to be more normal-like. This trend is clear when analyzing how the *p*-value of the SW test and the skewness vary for the several size@set combinations, as shown in Table 11, namely for sizes 100 and 200, where the former is smaller while the absolute value of the latter is larger.

Set	Stat			Size		
500	otat.	100	200	400	800	1600
1	SW	0.159	0.012	0.625	0.672	0.555
1	Skew.	0.679	0.961	0.521	-0.123	0.196
2	SW	< 0.001	0.038	0.515	0.702	0.337
Z	Skew.	1.80	1.07	-0.327	-0.216	0.389

Table 11. *p*-values for the SW test (row 'SW') and skewness (row 'Skew.') for the several size@set combinations of the max \overline{E}_i^s f.m..

arg max \overline{E}_i^s : For parameter set 1, the distribution is approximately normal for smaller sizes, with the underlying discreteness becoming apparent for larger sizes, centering around iteration 49. For parameter set 2, the data set revolves around a limited set of unique values (centered at iteration 16), following a poisson-like distribution, except for size 100, which displays a bimodal behavior.

459 min \overline{E}_i^s : This f.m. seems to follow an approximately normal distribution.

arg min \overline{E}_i^s In the case of parameter set 1, this f.m. has distributions with a single value: zero. This means that the minimum mean prey energy occurs at the initial state of the simulation. From there onwards, mean prey energy is always higher. The situation is notably different for the second parameter set, where minimum mean prey energy can occur at several different iterations centered around iteration 88. Distribution seems to be binomial or Poisson-like. \overline{E}_i^{SS} : Although the histograms are not very clear, the Q-Q plots and the *p*-values from the SW test suggest that this f.m. follows a normal distribution.

⁴⁶⁷ $S^{ss}(\overline{E}_i^s)$: This f.m. does not seem to stray much from normality, except in the case of 1600@1 and 200@2, ⁴⁶⁸ which are affected by outliers. The tendency for the steady-state sample standard deviation statistic to ⁴⁶⁹ show positive skewness is again confirmed with these observations (800@1 being the exception).

max \overline{E}_i^w : The maximum of mean predator energy follows an approximately normal distribution, though for 100@1 there are a few replications which produce unexpected results.

arg max \overline{E}_i^w : In most cases, this f.m. approximately follows a normal distribution. There are several exceptions though. For the second parameter set and sizes above 400, the f.m. starts to display its discrete behavior, following a Poisson-like distribution. Less critically, an outlier "ruins" normality for 100@1.

⁴⁷⁵ min \overline{E}_i^w : Apart from a few outliers with some parameter combinations, this f.m. generally seems to ⁴⁷⁶ follow a normal distribution.

arg min \overline{E}_i^w : Perhaps with the exception of 100@1 and 200@1, the iteration where the minimum of mean predator energy occurs seems best described with a discrete, Poisson-like distribution.

⁴⁷⁹ \overline{E}_{i}^{wss} : This f.m. generally follows a normal distribution. However, 1600@1 shows a salient second peak (to the right of the histogram, also visible in the Q-Q plot), affecting the resulting SW *p*-value, which is below the 1% significance threshold.

⁴⁸² $S^{ss}(\overline{E}_i^w)$: This f.m. follows a positively skewed unimodal distribution, in the same line as the steady-state ⁴⁸³ sample standard deviation of other outputs. Note the outlier in 200@2, also observed for the $S^{ss}(P_i^w)$ f.m., ⁴⁸⁴ which is to be excepted as both f.m.'s are related to predator dynamics.

max \overline{C}_i : The samples representing the maximum of the mean *C* state variable are most likely drawn from a normal distribution. Most histograms are fairly symmetric (which is corroborated by the low skewness values), the Q-Q plots are generally linear, and the SW *p*-value never drops below 0.05 significance.

arg max \overline{C}_i : For smaller model sizes this f.m. follows a mostly normal distribution, but as with other iteration-based f.m.'s, the underlying discreteness of the distribution starts to show at larger model sizes, especially for the second parameter set.

⁴⁹¹ min \overline{C}_i : For most size@set combinations, the minimum of the mean *C* state variable seems to be ⁴⁹² normally distributed. Nonetheless, a number of observations for 400@2 yield unexpected values, making ⁴⁹³ the respective distribution bimodal and distorting its normality (though the respective SW *p*-value does ⁴⁹⁴ not drop below 0.05).

arg min \overline{C}_i : Like in some previous cases, this f.m. displays different behavior depending on the parameter set. For the first parameter set, practically all observations have the same value, 10, which means the minimum of the mean *C* state variable is obtained at iteration 10. Only model sizes 100 and 200 have some observations representing iterations 11 and/or 12. Parameter set 2 yields a different dynamic, with an average iteration of 216 approximately (except for size 100, which has an average iteration of 373.3 due to a few very distant outliers). While sizes 200 and 400 follow an approximately normal distribution, larger sizes seem to be more fit to be analyzed using discrete distributions such as Poisson or binomial.

 \overline{C}_i^{ss} : This f.m. follows an approximately normal distribution. While most size/parameter combinations have a few outliers, only for 800@1 is the existing outlier capable of making the SW test produce a *p*-value below the 5% significance threshold.

 $S^{ss}(\overline{C}_i)$: Although passing the SW normality test (*p*-value > 0.05) in most cases, we again note the positive skewness of the steady-state sample standard deviation samples, suggesting that distributions such as Weibull or Lognormal maybe a better fit.

508 Statistics-wise distribution trends

⁵⁰⁹ Table 12 summarizes the descriptions given in the previous section. It was built by assigning an empirical

classification from 0 to 5 to each f.m. according to how close it follows the normal distribution for the

tested size@set combinations. More specifically, individual classifications were determined by analyzing

the information provided in Tables S2.1 to S2.10, prioritizing the SW test result (i.e. if the *p*-value is 512 above 0.01 and/or 0.05) and distributional discreteness (observable in the Q-Q plots). This classification 513 can be used as a guide to whether parametric or non-parametric statistical methods should be used to 514 further analyze the f.m.'s or to compare f.m.'s of different PPHPC implementations. The last row shows 515 516

the average classification of individual outputs for a given statistic, outlining its overall normality. Stat. \overline{X}^{ss} S^{ss} max X_i $\operatorname{arg\,max} X_i$ min X_i $\arg \min X_i$ X_i $0 \le i \le m$ P_i^s ••000 **••**•000 00000 $\frac{P_i^w}{P_i^c} \frac{P_i^c}{E_i^s}$ •••00 **●0**000 00000 00000

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Table 12. Empirical classification (from 0 to 5) of each f.m. according to how close it follows the normal distribution for the tested size@set combinations. The last row outlines the overall normality of each statistic.

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The max and min statistics yield mostly normal distributions, although care should be taken when the 517 maximum or minimum systematically converge to the same value, e.g. when they occur at iteration zero. 518 Nonetheless, parametric methods seem adequate for f.m.'s drawn from these statistics. The same does 519 not apply to the arg max and arg min statistics, which show a large variety of distributional behaviors 520 (including normality in some cases). Thus, these statistics are better handled with non-parametric 521 techniques. The steady-state mean typically displays distributions very close to normal, probably due 522 to central-limit-theorem type effects, as described by Law (2007) for mean or average-based f.m.'s. 523 524 Consequently, parametric methods will most likely be suitable for this statistic. Finally, f.m.'s based on the steady-state sample standard deviation display normal-like behavior, albeit with consistently positive 525 skewness; in fact, they are probably better represented by a Weibull or Lognormal distribution. While 526 parametric methods may be used for this statistic, results should be interpreted cautiously. 527

DISCUSSION 528

 $\overline{E}_i^{\prime w}$

 \overline{C}_i

Stat. wise

In this paper, the PPHPC model is completely specified, and an exhaustive analysis of the respective 529 simulation outputs is performed. Regarding the latter, after determining the mean and variance of the 530 several f.m.'s, we opted to study their distributional properties instead of proceeding with the classical 531 analysis suggested by simulation output analysis literature (i.e. the establishment of c.i.'s.). This approach 532 has a number of practical uses. For example, if we were to estimate c.i.'s for f.m.'s drawn from the steady-533 state mean, we could use t-distribution c.i.'s with some confidence, as these f.m.'s display an approximately 534 normal distribution. If we did the same for f.m.'s drawn from the steady-state sample standard deviation, 535 the Willink (2005) c.i. would be preferable, as it accounts for the skewness displayed by these f.m.'s. 536 Estimating c.i.'s without a good understanding of the underlying distribution can be misleading, especially 537 if the distribution is multimodal. The approach taken here is also useful for comparing different PPHPC 538 539 implementations. If we were to compare *max* or *min*-based f.m.'s, which seem to follow approximately normal distributions, parametric tests such as the *t*-test would most likely produce valid conclusions. 540 541 On the other hand, if we compare arg max or arg min-based f.m.'s, non-parametric tests, such as the Mann-Whitney U test (Gibbons and Chakraborti, 2011), would be more adequate, as these f.m.'s do not 542 usually follow a normal distribution. 543

However, the scope of the PPHPC model is significantly broader. For example, in (Fachada et al., 544 2015b), PPHPC is reimplemented in Java with several user-selectable parallelization strategies. The goal 545 is to clarify which are the best parallelization approaches for SABMs in general. A *n*-sample statistical 546 test is applied to each f.m., for all implementations and strategies simultaneously, in order to verify that 547 these do not yield dissimilar results. In (Fachada et al., 2015a), PPHPC is used for presenting a novel 548

model-independent comparison technique which directly uses simulation outputs, bypassing the need of
 selecting model-specific f.m.'s.

The PPHPC model is made available to other researchers via the source code, in addition to the

specification presented here. All the data analyzed in this paper is also available as supplemental data.

⁵⁵³ PPHPC can be used as a pure computational model without worrying with aspects like visualization and

⁵⁵⁴ user interfaces, allowing for direct performance comparison of different implementations.

555 CONCLUSION

In this paper, we presented PPHPC, a conceptual model which captures important characteristics of 556 SABMs. The model was comprehensively described using the ODD protocol, a NetLogo canonical 557 implementation was reported, and simulation outputs were thoroughly studied from a statistical perspective 558 for two parameter sets and several model sizes. While many ABMs have been published, proper model 559 description and analysis is lacking in the scientific literature, and thus this paper can be seen as a guideline 560 or methodology to improve model specification and communication in the field. Furthermore, PPHPC 561 aims to be a standard model for research in agent-based modeling and simulation, such as, but not limited 562 563 to, statistical model comparison techniques, performance comparison of parallel implementations, and

testing the influence of different PRNGs on the statistical accuracy of simulation output.

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NetLogo implementation of the PPHPC model.

Figure 1. NetLogo implementation of the PPHPC model.



Figure 2(on next page)

Moving average of outputs for model size 400 with \$w=10\$

Moving average of outputs for model size 400 with \$w=10\$. Other model sizes produce similar results, apart from a vertical scaling factor. The dashed vertical line corresponds to iteration \$l\$ after which the output is considered to be in steady-state. (A) Population moving average, param. set 1. (B) Energy moving average, param. set 1. (C) Population moving average, param. set 2. (D) Energy moving average, param. set 2.



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Figure 3(on next page)

Typical model output for model size 400

Figure 2. Typical model output for model size 400. Other model sizes have outputs which are similar, apart from a vertical scaling factor. P_i refers to total population, $mean{E}_i$ to mean energy and $mean{C}_i$ to mean value of the countdown state variable, C. Superscript \$s\$ relates to prey, \$w\$ to predators, and \$c\$ to cell-bound food. P_i^c and $mean{C}_i$ are scaled for presentation purposes. (A) Population, param. set 1. (B) Energy, param. set 1. (C) Population, param. set 2. (D) Energy, param. set 2.

