Regret-optimal measurement-feedback control

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Abstract

We consider measurement-feedback control in linear dynamical systems from the perspective of regret minimization. Unlike most prior work in this area, we focus on the problem of designing an online controller which competes with the optimal dynamic sequence of control actions selected in hindsight, instead of the best controller in some specific class of controllers. This formulation of regret is attractive when the environment changes over time and no single controller achieves good performance over the entire time horizon. We show that in the measurement-feedback setting, unlike in the full-information setting, there is no single offline controller which outperforms every other offline controller on every disturbance, and propose a new H_2 -optimal offline controller as a benchmark for the online controller to compete against. We show that the corresponding regret-optimal online controller can be found via a novel reduction to the classical Nehari problem from robust control and present a tight data-dependent bound on its regret.

Keywords: dynamic regret, Nehari problem, robust control

1. Introduction

The central question in control theory is how to regulate the behavior of an evolving system with state x that is perturbed by a disturbance w by dynamically adjusting a control action u; in the measurement-feedback setting, the information available to the controller is restricted to observations y which are corrupted by noise v. Traditionally, this question has been studied in two distinct settings: in H_2 control, the disturbance w and noise v are assumed to be generated by stochastic processes and the controller is designed so as to minimize the expected control cost, whereas in H_{∞} control w and v are assumed to be generated adversarially and the controller is designed to minimize the worst-case control cost. Both H_2 and H_{∞} controllers suffer from an obvious drawback: they are designed with respect to a specific class of disturbances, and if the true disturbances fall outside of this class, may exhibit poor performance. Indeed, the loss in performance can be arbitrarily large if the disturbances are carefully chosen Doyle (1978).

This observation naturally motivates the design of adaptive controllers, which dynamically adjust their control strategy as they sequentially observe the disturbances instead of blindly following a prescribed strategy. This problem has attracted much recent attention in machine learning (e.g. Goel and Wierman (2019); Goel and Hassibi (2020b); Hazan et al. (2020); Cohen et al. (2019); Foster and Simchowitz (2020); Abbasi-Yadkori and Szepesvari (2011); Agarwal et al. (2019); Dean et al. (2018)), mostly from the perspective of regret minimization. In this framework, the online controller is chosen so as to minimize the dif-

ference between its cost and the best cost achievable in hindsight by a controller from some fixed class of controllers. The resulting controllers are adaptive in the sense that they seek to minimize cost irrespective of how the disturbances are generated.

In this paper, we take a somewhat different approach to the design of adaptive controllers. Instead of designing a controller to minimize regret against the best controller selected in hindsight from some specific class, we instead focus on designing a controller which minimizes regret against the optimal dynamic sequence of control actions selected in hindsight. We believe that this formulation of regret minimization in control is more attractive than the standard formulation, where the controller learns the best fixed controller in some specific class, for two fundamental reasons. Firstly, it is more general: instead of restricting our attention to some specific class of controllers (e.g. state feedback, LTI controllers, etc), we instead try to compete with the globally optimal dynamic sequence of control actions, without assuming any specific structure. Secondly, and perhaps more importantly, the controllers we obtain are more likely to perform well in dynamic environments, where the disturbance-generating process varies over time. Consider, for example, a scenario in which the disturbances alternate between being generated by a stochastic process and being generated adversarially. When the disturbances are stochastic, an optimistic controller (such as the H_2 controller) will perform well; conversely, when the disturbances are adversarial, a more conservative, pessimistic controller (such as an H_{∞} controller) will perform well. No single controller will perform well over the entire time horizon; hence any online algorithm which tries to learn the best static controller will incur high cumulative cost. A controller which minimizes regret against the optimal dynamic sequence, however, is not constrained to converge to any static controller, and hence can potentially outperform standard regret-minimizing control algorithms when the environment is dynamic.

Several recent papers Goel et al. (2017); Goel and Wierman (2019); Goel and Hassibi (2020a,b) also consider the problem of designing controllers which compete with the optimal offline dynamic sequence of control actions. All of these papers focus on the full-information setting, where the controller observes the true state x and disturbance w. This paper is the first to study this problem in the more challenging measurement-feedback setting, where the controller only has access to a noisy measurement y of the state x. This setting presents several unique challenges which do not arise in the full-information setting. The key distinction is that in the measurement-feedback setting, the information sequence observed by a controller depends on the previous control actions selected by that controller. In essence, the controller is caught in a feedback loop: its control actions depend on the observations it makes, but those observations depend on its previous control actions. These feedback loops make it challenging to analyze control through the lens of regret, since the premise of regret is to compare online policies (which receive information sequentially) to counterfactual offline policies (which receive the same information, but all at once, at the start of the game).

1.1. Contributions of this paper

We make two main contributions in this paper. First, we consider measurement-feedback control in the offline (noncausal) setting, where the offline controller can compute the measurements y that would counterfactually arise if the offline controller were to select some control u. We show that there does not exist a single "globally optimal" offline measurement-

feedback controller which always achieves lower cost than every other offline measurement-feedback controller. This stands in stark contrast to the full-information setting, where a single offline controller dominates every other Goel and Hassibi (2020b). We derive a new offline controller K_{nc} which optimal in the H_2 -sense. Second, we consider the problem of designing an online (causal) controller K_c which minimizes regret against the offline controller K_{nc} . We show that K_c can be found using a novel reduction to the Nehari problem, which attracted much attention in the robust control community starting in the 1970's. We completely characterize K_c in terms of the solutions to the Nehari problem and present a tight data-dependent bound on its regret.

1.2. Related work

There has been a surge of interest in regret minimization in control in the past few years, to the point that we are able to survey only a tiny fraction of the papers in this area. One of the first works in this area was Abbasi-Yadkori and Szepesvari (2011), which focused on regret minimization when the noise is stochastic. A more general setting where the noise is stochastic but the costs are adversarial was considered in Cohen et al. (2019). A series of more recent papers (e.g. Hazan et al. (2020); Agarwal et al. (2019); Dean et al. (2018); Foster and Simchowitz (2020)) consider the setting where the noise is adversarial. All of these works consider a setting where the online learner is trying to minimize static regret against a fixed benchmark controller, often taken to be a state feedback or LTI controller.

A key distinction between this paper and these papers is that we focus on designing an online controller which competes against an optimal offline dynamic sequence of control actions. This problem was also studied in Goel and Wierman (2019) (albeit through the lens of competitive ratio rather than regret) where it was shown that the Online Balanced Descent algorithm introduced in Chen et al. (2018) could be used to give some performance guarantees in the LQR setting; this result was improved in Goel et al. (2019). We note that the reduction in those works relied crucially on very strong assumptions about the structure of the dynamics, such as invertibility of the control matrix. In this paper, we are able to remove all such assumptions and prove results about arbitrary LQR control systems. Our results in measurement-feedback control parallel recent results in the much simpler full-information setting obtained in Goel and Hassibi (2020b).

2. Preliminaries

We consider a linear dynamical system governed by the following evolution equation:

$$x_{t+1} = A_t x_t + B_{u,t} u_t + B_{w,t} w_t. (1)$$

Here $x_t \in \mathbb{R}^n$ is a state variable we are interested in regulating, $u_t \in \mathbb{R}^m$ is a control variable which we can dynamically adjust to influence the evolution of the system, and $w_t \in \mathbb{R}^n$ is unknown environmental noise. We formulate the problem of regulating the system over a finite time horizon $t = 0 \dots T - 1$ as an optimization problem, where the goal is to select the control actions so as to minimize the LQR cost

$$cost(w, u) = x_T^{\top} Q_T x_t + \sum_{t=0}^{T-1} x_t^{\top} Q_t x_t + u_t^{\top} R_t u_t,$$
 (2)

where $Q_t, R_t > 0$ for t = 0, ... T - 1 and $Q_T > 0$ is a terminal cost. The sequence of matrices $\{A_t, B_{u,t}, B_{w,t}, Q_t, R_t\}_{t=0}^{T-1}$ is assumed to be known. We assume without any loss of generality that $x_0 = 0$ and u_t is scaled such that $R_t = I$; we emphasize that this imposes no real restriction, since for all $R_t > 0$ we can always rescale u_t so that $R_t = I$.

We distinguish between two types of control problems, depending on what information is available to the controllers. In the *full information* setting, we assume the controller has access to the actual state x and disturbance w. In the more challenging *measurement-feedback* setting studied in this paper, we assume that the controller only has access to noisy measurements y of the state x:

$$y_t = C_t x_t + v_t, (3)$$

where $C_t \in \mathbb{R}^{p \times n}$ and $v_t \in \mathbb{R}^p$. We emphasize that this observation model can represent a significant restriction on the information available to the controller; consider, for example, a scenario where $p \ll n$ and the noise v_t is selected adversarially, so that the controller only has access to compressed, highly corrupted information about the state.

2.1. Causal, noncausal, and anticausal operators

We distinguish between two types of controllers: causal (online) controllers, which select the control action u_t using only the information up to time t, and noncausal (offline) controllers, which may select u_t using all the information over the full time horizon. We say that a linear operator \mathcal{S} is causal if it is block lower-triangular; if $u = \mathcal{S}v$, then each u_t is a linear function of v_0, \ldots, v_t , so u is a causal function of v. Similarly, we say that \mathcal{S} is strictly anticausal if it is strictly block upper-triangular. We say that \mathcal{S} is noncausal if it is not causal; in this case each u_t may potentially depend on some or all of v_{t+1}, \ldots, v_{T-1} . We define M_+ and M_- to be the causal and strictly anticausal components of a matrix M, so that $M_+ + M_- = M$. If M is positive definite, we use the notation $M^{1/2}$ to mean the unique causal matrix L such that $L^{\top}L = M$.

2.2. The input-output approach to control

It is convenient to encode the dynamics in "operator form", instead of the state-space form (1). Let $s_t = Q^{1/2}x_t$ for t = 0, ..., T-1 and define

$$u = \begin{bmatrix} u_0 \\ \vdots \\ u_{T-1} \end{bmatrix}, \quad s = \begin{bmatrix} s_0 \\ \vdots \\ s_{T-1} \end{bmatrix}, \quad y = \begin{bmatrix} y_0 \\ \vdots \\ y_{T-1} \end{bmatrix}, \quad w = \begin{bmatrix} w_0 \\ \vdots \\ w_{T-1} \end{bmatrix}, \quad v = \begin{bmatrix} v_0 \\ \vdots \\ v_{T-1} \end{bmatrix}.$$

With this notation, the LQR cost (2) takes a very simple form:

$$cost(w; u) = ||s||_2^2 + ||u||_2^2.$$

Clearly s = Fu + Gw and y = Ju + Lw + v where F, G, J and L are appropriately defined strictly causal operators encoding the dynamics (1) and observation model (3). In this paper, we focus on control strategies where the control u is a *linear* function of the measurements: u = Ky, for some matrix K, which we think of as a controller mapping observations

to control actions. Solving for y in terms of w, v, and K, we see that $y = (I - JK)^{-1}(Lw + v)$. Define the Youla parameterization $Q = K(I - JK)^{-1}$. Notice that Q is causal if and only if K is causal, and furthermore, we can easily recover K from Q:

$$K = Q(I + QJ)^{-1}. (4)$$

Recall that every controller K has an associated transfer operator

$$\mathcal{T}_K: \begin{bmatrix} w \\ v \end{bmatrix} \to \begin{bmatrix} s \\ u \end{bmatrix}.$$

We can write \mathcal{T}_K in terms of F, G, L, and Q as

$$\mathcal{T}_K = \begin{bmatrix} FQL + G & FQ \\ QL & Q \end{bmatrix}.$$

We can write the LQR cost incurred by the controller K on the instance (w, v) as

$$cost(K, w, v) = \begin{bmatrix} w \\ v \end{bmatrix}^{\top} \mathcal{T}_{K}^{\top} \mathcal{T}_{K} \begin{bmatrix} w \\ v \end{bmatrix}.$$

2.3. H_{∞} -optimal control and regret-optimal control

Our approach to regret-optimal control is strongly influenced by classic techniques from robust control, whose central objective is the design of H_{∞} -optimal controllers:

Problem 1 (H_{∞} -optimal measurement-feedback control) Find a causal controller K that minimizes

$$\sup_{w,v} \frac{\cot(K, w, v)}{\|w\|_2^2 + \|v\|_2^2}.$$

This objective has the natural interpretation of minimizing the worst-case cost incurred by the online controller, normalized by the energy in the disturbance w and noise v. In this paper, instead of minimizing the worst-case cost, our goal is to minimize the worst-case regret. This problem has a natural analog of the H_{∞} problem:

Problem 2 (Regret-optimal control problem) Given a benchmark controller K_0 , find a causal controller K that minimizes

$$\sup_{w,v} \frac{\cos(K, w, v) - \cos(K_0, w, v)}{\|w\|_2^2 + \|v\|_2^2}.$$

As is common in the H_{∞} literature, we consider the relaxation:

Problem 3 (Regret-suboptimal control problem) Given a performance level $\gamma > 0$ and a benchmark controller K_0 , find a causal controller such that

$$\frac{\cos(K, w, v) - \cos(K_0, w, v)}{\|w_t\|_2^2 + \|v\|_2^2} < \gamma$$

for all disturbances w, or determine whether no such policy exists.

We emphasize that if we can solve the regret-suboptimal problem, we can easily recover the solution to the regret-optimal problem via bisection on γ .

2.4. The Nehari problem

A key idea in this paper is to reduce the regret-optimal measurement-feedback control problem to the Nehari problem, which asks how best to approximate an anticausal matrix by a causal matrix:

Problem 4 (Nehari problem) Let W be an strictly anticausal matrix. Find a causal matrix X such that

$$||X - W||_2$$

is minimized.

Like the H_{∞} -optimal control problem, the Nehari problem is generally solved by first solving a suboptimal problem at level γ , and then finding the optimal problem by bisection on γ :

Problem 5 (Suboptimal Nehari problem) Let W be an strictly anticausal matrix. Given a performance level $\gamma > 0$, find a causal matrix X such that

$$||X - W||_2 < \gamma,$$

or determine whether no such X exists.

We emphasize that there exist efficient numerical algorithms to solve the suboptimal Nehari problem. The details of these algorithms are beyond the scope of this paper; we refer the reader to Gohberg and Olshevsky (1994); Hassibi et al. (1999) for details.

3. Noncausal measurement-feedback controllers

The goal of this paper is to derive an online controller which minimizes regret against the optimal dynamic sequence of control actions selected in hindsight. In the full-information setting, it is clear what this means: we design an online controller which minimizes regret against the sequence of control actions

$$u^* = \underset{u}{\operatorname{argmin}} \operatorname{cost}(w, u).$$

It was recently shown in Goel and Hassibi (2020b) that $u^* = K^*w$, where $K^* = -(I + F^{\top}F)^{-1}F^{\top}G$. We can hence view the optimal dynamic sequence of control actions selected in hindsight as precisely those actions selected by the optimal noncausal controller K^* , and design our online controller to compete against this K^* .

In the measurement-feedback setting we study in this paper, it is much less clear which noncausal benchmark controller we should select for the online controller to compete against. This is because the information sequence observed by any controller K depends on the previous choices of the controller. This is easy to see from the two relations

$$u = Ky, \quad y = Ju + Lw + v.$$

In essence, the controller K is caught in a feedback loop: its control actions depend on the observations it makes (u = Ky), but those observations depend on its previous control

actions (y = Ju + Lw + v). In the full-information setting this issue does not arise: we assume that the controller observes the true disturbance w, irrespective of what control actions they previously selected, and can thus define the optimal noncausal controller K^* to be the unique controller which selects the optimal control u in response to w. Given that any offline controller will receive a different set of observations than the online controller, which offline controller should we pick for the online controller to compete against? One natural idea, in analogy with the full-information setting, is to select the "optimal" offline measurement-feedback controller, i.e. one which always incurs less cost than any other offline controller. Our first result is that no such controller exists:

Theorem 1 There does not exist a noncausal controller K such that cost(K, w, v) < cost(K', w, v) for all noncausal controllers $K' \neq K$ and all instances (w, v).

In other words, no noncausal controller can guarantee that it achieves the lowest possible cost on every instance (w, v). Before we present the proof of Theorem (1), we state a key lemma which plays a central role in all of the results of this paper:

Lemma 2 Define

$$S = I + FF^{\top}, \quad T = I + F^{\top}F, \quad U = I + LL^{\top}, \quad V = I + L^{\top}L$$
 (5)

and let

$$\theta = \begin{bmatrix} S^{-1/2} & 0 \\ 0 & T^{-1/2} \end{bmatrix} \begin{bmatrix} I & -F \\ F^{\top} & I \end{bmatrix}, \quad \psi = \begin{bmatrix} I & L^{\top} \\ -L & I \end{bmatrix} \begin{bmatrix} V^{-1/2} & 0 \\ 0 & U^{-1/2} \end{bmatrix}.$$
 (6)

Let K be any controller and let \mathcal{T}_K be the transfer operator associated to K. The following identity holds

$$\theta \mathcal{T}_K \psi = \begin{bmatrix} S^{-1/2} G V^{-1/2} & S^{-1/2} G L^\top U^{-1/2} \\ T^{-1/2} F^\top G V^{-1/2} & T^{1/2} Q U^{1/2} + T^{-1/2} F^\top G L^\top U^{-1/2} \end{bmatrix}.$$
 (7)

This lemma is easily verified via direct calculation; its significance is that the matrix $\theta \mathcal{T}_K \psi$ depends on Q only in the (2, 2) entry instead of in all four entries, which greatly simplifies our computations. We now return to the proof of Theorem (1):

Proof Suppose by way of contradiction that there was some noncausal controller K such that cost(K, w, v) < cost(K', w, v) for all noncausal controllers $K' \neq K$ and all instances (w, v). This would imply that

$$\mathcal{T}_{K'}^{\top} \mathcal{T}_{K'} - \mathcal{T}_{K}^{\top} \mathcal{T}_{K} \succ 0. \tag{8}$$

Let θ and ψ be defined as in (6). Because θ and ψ are unitary, condition (8) is equivalent to

$$(\theta \mathcal{T}_{K'} \psi)^{\top} (\theta \mathcal{T}_{K'} \psi) - (\theta \mathcal{T}_{K} \psi)^{\top} (\theta \mathcal{T}_{K} \psi) \succ 0.$$
 (9)

In light of Lemma (2), the matrix on the left-hand side of (9) simplifies to

$$\begin{bmatrix} 0 & X(Q, Q') \\ X^{\top}(Q, Q') & Y(Q, Q') \end{bmatrix}$$

where $X(\cdot,\cdot)$ and $Y(\cdot,\cdot)$ are appropriately defined functions of Q and Q'. The fact that the (1, 1) block of this matrix is zero ensures that it cannot be positive definite.

Given that no noncausal controller dominates every other, we are now faced with the question of which noncausal controller we should design our online controller to compete against. In this paper, we choose to benchmark against the noncausal controller which is optimal in the H_2 sense. By this, we mean the noncausal controller K_{nc} whose associated transfer operator

$$\mathcal{T}_{K_{nc}}: \begin{bmatrix} w \\ v \end{bmatrix} o \begin{bmatrix} s \\ u \end{bmatrix}$$

is smallest in the Frobenius norm. This noncausal controller is also the one which minimizes the expected LQR cost under the assumption that w and v are both random variables with zero mean and bounded variance. We note that are several other natural choices of benchmark controllers; for example, one could instead choose the more pessimistic H_{∞} -optimal noncausal controller. We leave such comparisons for future work. We prove:

Theorem 3 The H_2 -optimal noncausal controller has the form $K_{nc} = Q(I + QJ)^{-1}$ and associated transfer operator

$$\mathcal{T}_{K_{nc}} = \begin{bmatrix} FQL + G & F \\ QL & Q \end{bmatrix},$$

where $Q = -T^{-1}F^{\top}GL^{\top}U^{-1}$ and T and U are defined as in Lemma (2).

Proof Let θ and ψ be defined as in Lemma (2). Notice that θ and ψ are unitary, hence $\|\theta \mathcal{T}_K \psi\|_F^2 = \|\mathcal{T}_K\|_F^2$ since the Frobenius norm is unitarily invariant. It hence suffices to minimize $\|\theta \mathcal{T}_K \psi\|_F^2$ over Q. Looking at the statement of Lemma (2), we notice that Q appears only in the (2, 2) entry of $\theta \mathcal{T}_K \psi$, so $\|\mathcal{T}_K\|_F^2$ is minimized by choosing Q such that this entry is zero:

$$Q = -T^{-1}F^{\mathsf{T}}GL^{\mathsf{T}}U^{-1}.$$

We can easily recover the H_2 -optimal K from this choice of Q using identity (4).

4. Derivation of the regret-optimal measurement-feedback controller

We now turn to the problem of deriving a causal measurement-feedback controller K_c which tracks K_{nc} as closely as possible, where K_{nc} is the H_2 -optimal noncausal measurement-feedback controller derived in section 3. We call K_c the regret-optimal measurement-feedback controller, and show that it can be found via a reduction to the classical Nehari problem of robust control.

We give a high-level summary of our proof technique before turning to the derivation of K_c . We first solve the regret-suboptimal problem; in other words, for a given performance level $\gamma > 0$, we show how to find a causal controller K such that

$$\frac{\cos(K, w, v) - \cos(K_{nc}, w, v)}{\|w\|_2^2 + \|v\|_2^2} < \gamma^2$$
(10)

for all disturbances w and all measurement noise v, or to determine whether no such K exists. We show this problem is equivalent to a Nehari problem with performance level 1 and an input matrix $W_{-,\gamma}$; once this Nehari problem is solved, we can easily recover the desired K. Conversely, if this Nehari problem has no solution the desired K does not exist. Once the suboptimal problem is solved, the regret-optimal controller is easily found via bisection on γ , in the same way H_{∞} controllers can be found once the H_{∞} suboptimal problem is solved.

We now state our main result:

Theorem 4 A regret-suboptimal measurement-feedback controller K at level γ exists if and only if there exists a causal matrix X such that $||X - W_{-,\gamma}||_2 \le 1$, where $W_{+,\gamma}$ and $W_{-,\gamma}$ are the causal and strictly anticausal components of the matrix

$$W_{\gamma} = -M_{\gamma}^{-1} T^{-1/2} F^{\top} G L^{\top} U^{-1/2},$$

$$M_{\gamma} = (\gamma^{-2}I + \gamma^{-4}T^{-1/2}F^{\top}GV^{-1}G^{\top}FT^{-1/2})^{1/2},$$

and T, U, V are defined as in Lemma (2). If such an X exists, then K has the following form:

$$K = Q(I + QJ)^{-1},$$

where

$$Q = T^{-1/2} M_{\gamma}^{-1} (X + W_{+,\gamma}) U^{-1/2}.$$

The regret-optimal measurement-feedback controller K_c is the regret-suboptimal measurement-feedback controller at level γ_{opt} , where γ_{opt} can be found by bisection on γ . Furthermore, the regret incurred by K_c against K_{nc} on the instance (w,v) is at most $\gamma_{opt}^2(\|w\|_2^2 + \|v\|_2^2)$, and this bound is tight.

Proof Condition (10) can be expressed in terms of transfer operators as

$$\begin{bmatrix} w \\ v \end{bmatrix}^{\top} (\mathcal{T}_K^{\top} \mathcal{T}_K - \mathcal{T}_{K_{nc}}^{\top} \mathcal{T}_{K_{nc}}) \begin{bmatrix} w \\ v \end{bmatrix} < \gamma^2 \left\| \begin{bmatrix} w \\ v \end{bmatrix} \right\|_2^2,$$

or even more cleanly as

$$\mathcal{T}_K^{\top} \mathcal{T}_K - \mathcal{T}_{K_{nc}}^{\top} \mathcal{T}_{K_{nc}} \prec \gamma^2 I. \tag{11}$$

Let θ and ψ be defined as in (6). Because θ and ψ are unitary, condition (11) is equivalent to

$$\gamma^2 I - (\theta \mathcal{T}_K \psi)^\top (\theta \mathcal{T}_K \psi) + (\theta \mathcal{T}_{K_{nc}} \psi)^\top (\theta \mathcal{T}_{K_{nc}} \psi) > 0.$$
 (12)

Applying identity (7), we can expand the matrix on the left-hand side of (12) as

$$\begin{bmatrix} \gamma^2 I & V^{-1/2} G^\top F T^{-1/2} (W - T^{1/2} Q U^{1/2}) \\ (W - T^{1/2} Q U^{1/2})^\top T^{-1/2} F^\top G V^{-1/2} & \gamma^2 I - (T^{1/2} Q U^{1/2} - W)^\top (T^{1/2} Q U^{1/2} - W) \end{bmatrix} \tag{13}$$

where T, U, V are defined in (5), we set $W = -T^{-1/2}F^{\top}GL^{\top}U^{-1/2}$, and we used the fact the (2, 2) entry of $\theta \mathcal{T}_{K_{nc}} \psi$ is zero. Clearly $\gamma^2 I$ is positive definite, so the matrix (13) is positive definite if and only if the Schur complement

$$\gamma^2 I - (T^{1/2} Q U^{1/2} - W)^{\top} (I + \gamma^{-2} T^{-1/2} F^{\top} G V^{-1} G^{\top} F T^{-1/2}) (T^{1/2} Q U^{1/2} - W)$$

is positive definite. Dividing by γ^2 and rearranging, we see that this condition is equivalent to

$$(T^{1/2}QU^{1/2} - W)^{\top}(\gamma^{-2}I + \gamma^{-4}T^{-1/2}F^{\top}GV^{-1}G^{\top}FT^{-1/2})(T^{1/2}QU^{1/2} - W) \leq I. \quad (14)$$

We have shown that there exists a causal controller K satisfying (10) if and only if there exists a causal matrix Q satisfying condition (14).

We now show that the problem of finding such a Q (or determining whether no such Q exists) can be reduced to a Nehari problem with an appropriate change of variables. Define

$$M_{\gamma} = (\gamma^{-2}I + \gamma^{-4}T^{-1/2}F^{\top}GV^{-1}G^{\top}FT^{-1/2})^{1/2},$$

and let $W_{\gamma} = M_{\gamma}W$. Let $W_{\gamma,+}$ and $W_{\gamma,-}$ denote the causal and strictly anticausal parts of W_{γ} , respectively. Define

$$X = M_{\gamma} T^{1/2} Q U^{1/2} - W_{+,\gamma}.$$

We emphasize that X is causal if and only if Q is causal, since $W_{+,\gamma}, M_{\gamma}, T^{1/2}$, and $U^{1/2}$ are all causal; furthermore, we can easily recover Q from X:

$$Q = T^{-1/2} M_{\gamma}^{-1} (X + W_{+,\gamma}) U^{-1/2}. \tag{15}$$

Notice that condition (14) can be written as

$$||X - W_{-,\gamma}||_2 \le 1.$$

We recognize the problem of finding a causal X satisfying this condition as an instance of the suboptimal Nehari problem, where the desired performance level is 1 and the input anticausal matrix is $W_{-,\gamma}$. If the desired X exists then K is easily found using the identities (4) and (15); conversely, if this Nehari problem has no solution then a regret-suboptimal controller at level γ does not exist.

Now that we know how to solve the regret-suboptimal problem, we can easily find the regret-optimal controller K_c by iteratively decreasing γ until convergence to some γ_{opt} . Rearranging condition (10), we immediately obtain the data-dependent regret bound $\gamma_{opt}^2(\|w\|_2^2 + \|v\|_2^2)$; tightness of this bound follows from the minimality of γ_{opt} .

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