

ADEPTICON 2022

v1.0
02.12.2022

WARHAMMER 40,000: LONG WAR DOUBLES

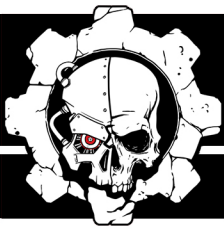
AdeptiCon reserves the right to modify, update, clarify, or change event rules in the interest of making AdeptiCon the best event possible. No fundamental rules changes will be made to the event after 02.12.2022.

BASIC RULES & ARMY COMPOSITION

- In 9th edition 40k we play a simple 100-point scale.
 - The lowest battle score across 3 games is a 30 because “Battle Ready”
 - The highest battle score achievable is 300.
- That means a team can earn hobby points in 2 major ways.
 - “Player policed” scores & “Judged” scores.
- Each round-match both teams will police each other on “comp” & “sports”
 - These scores are Player Policed “PP”.
 - Our judges will score them on a rubric one time only for Theme and Hobby effort.
 - Each team can get a max of 150 “PP” per round. 450 total.
 - Judges will score painting with a max of 250 points.
 - A max score of 1000 points is possible, but BP is the only score for ITC points.
- Each Player will create a list using IncurSION Restrictions, with a points cap of 1000. (see GT book 2021. Rule of two for datasheets other than troops or dedicated transports, 6 starting cp instead of 12)
- Each team will share the combined CP from each player’s list.
- A team will generate 1 set of secondaries per round (3). If using faction secondaries, only the applicable faction can score that secondary. (ex, if a team has Death Guard and Thousand Sons, and the team is using a Death Guard secondary, only Death Guard models/units may score for that secondary)
- For the purposes of team list rules synergies, rules may only cross over if allied
- Models or units share ALL required keywords as per the normal 40k rules.
- All players are expected to abide by the [AdeptiCon Conduct Policy](#).
- The models used in your army must comply with the [AdeptiCon Model Policy](#) (all models **MUST** be WYSIWYG, 3-colors, and appropriately based).
- If illegal units or rules violations are found in a player’s list, at a minimum, the models in violation will be removed from all subsequent play. Tournament points may be deducted, and award eligibility may be forfeited. Please use the feedback form on the [AdeptiCon 2022 website](#) to ask any questions you or your club may have regarding rules issues or legal units in advance.
- AdeptiCon Tournament Judges’ and Officers’ ruling are final and arguments / poor conduct by players will not be tolerated. AdeptiCon reserves the right to remove players from the event or AdeptiCon itself with no refunds allowed.

SCORING (70% HOBBY, 30% BATTLE)

- 1st place will be awarded to “Best overall”. Which is a score based on total BP
 - Win/Loss, with Hobby points and “PP” being the overall decider.
- 2nd place will be awarded to “Best Generals”. Highest BP and Win/Loss
- The “Mike Haspil Honors” will be awarded to the team in last place, that did not drop from the event.
- There are many ways to score high on the provided rubrics. Most scores are based on attitude and effort given. We recommend putting forth high amounts of effort in the hobby and bringing strong team spirit to score high. In the past teams have scored points by providing gifts to opponents, supplying libations, creating amazing display boards, wearing team shirts or costumes, and much more. This event was created to “Bring the hobby back” and to have an event of hard competition, while also maintaining great sportsmanship, and providing what the game was made for, fun.
- Players should note that our definition of sportsmanship goes above just being nice.
- “Sportsmanship is being equally invested in making sure that your opponent has just as good of an experience as oneself”



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- Keep this in mind. While a player can have an outwardly nice and cordial demeanor, it does not necessarily mean that they are being a good sport.
- Normal ITC format and Code of Conduct applies to the event, and normal GT book
- 2021 edition matched play rules apply, as well as current FAQs and errata. With two exceptions...
 - A yellow card, for behavior at the table, from either player will result in a round forfeit.
 - If a pair is penalized for another, at the table yellow card, they will be ejected from the event without refund. And will not be allowed back to the next, or more events at TO discretion.