

Finding Stellar Masses from Binary Stars

These are formulae for determining the masses of stars in binary star systems.

Visual Binaries:

Kepler's Third Law can be written as

$$(M_1 + M_2)P^2 = a^3$$

where: masses are in M_\odot , P is period in years, a is semimajor axis in AU.

The semi-major axis is measured as an "angular semi-major axis" in arcsec, and converted to AU by

$$a_{AU} = a'' / \varpi$$

where: a'' is the angular semi-major axis in arcsec, and ϖ is the parallax in arcsec.

Re-writing Kepler's Third Law in terms of the observables and solving for the masses gives:

$$(M_1 + M_2) = \frac{(a'')^3}{\varpi^3 P^2}$$

We can also measure the semi-major axes of the two stars relative to their center of mass, a_1 and a_2 , and separate out the masses:

$$a = a_1 + a_2$$
$$\frac{M_1}{M_2} = \frac{a_2}{a_1}$$

Note that for visual binary stars, the parallax, ϖ , enters as the third power. If distance is the primary source of uncertainty, a 10% error in parallax translates into a 30% error in the derived masses.

Spectroscopic Binaries:

For double-lined spectroscopic binaries, we observe only the period, P, and the line-of-sight velocities of each of the stars:

$$K_1 = v_1 \sin i$$
$$K_2 = v_2 \sin i$$

Where $\sin(i)$ is the sine of the inclination of the orbit relative to the line of sight, defined such that $i=90^\circ$ is edge-on.

In the case of circular orbits,

$$v_1 = \frac{K_1}{\sin i} = \frac{2\pi a_1}{P}$$
$$v_2 = \frac{K_2}{\sin i} = \frac{2\pi a_2}{P}$$

And, as before, $a=a_1+a_2$. Since in principle the a 's are unobservable because the two stars are not resolved, we can derive a form of Kepler's Third Law that uses the line-of-sight velocities instead of the semi-major axis as follows. Start with the usual expression:

$$P^2 = \frac{4\pi^2 a^3}{G(M_1 + M_2)}$$

and then substitute in the form of the observed velocities, K_1 and K_2 for $a=a_1+a_2$:

$$(M_1 + M_2) \sin^3 i = \frac{P(K_1 + K_2)^3}{2\pi G}$$

Here we have the sum of the masses, times $\sin^3 i$, as a function of the three observables, P , K_1 , and K_2 . [Note: the book incorrectly has the velocities to the 2nd instead of 3rd power in Eqn 3.11]

The advantage of this mass determination is that it is *distance independent*, unlike the case of visual binaries. The disadvantage is that because we cannot a priori determine the projection of the orbit onto the sky, we are stuck with the $\sin(i)$ term unless we can find some way to figure out the projection. There are currently two basic ways to go about this:

1. Eclipsing Binaries: the fact it eclipses means that $i \approx 90^\circ$, and careful observations of the eclipse timing can give more precise estimates. *Most of the best-determined stellar masses come from observations of eclipsing binaries.*
2. Interferometry: A number of spectroscopic binaries are beginning to be resolved into pairs using interferometry, allowing direct determination of the inclination, $\sin(i)$, and the angular semi-major axis, a'' . Note that we still don't need to know the distance (i.e., parallax) to determine the masses. In fact, in cases where you can determine a'' and $\sin(i)$ via interferometry, you can use the version of Kepler's Third Law for visual binaries and solve for the "dynamical parallax":

$$\varpi_{dyn} = \frac{a''}{(M_1 + M_2)^{1/3} P^{2/3}}$$

Because the sum of the masses enters as the 1/3rd power, even a 30% mass determination from spectroscopy leads to a 10% estimate of the dynamical parallax.

Problem #2 on Homework 1 has you work through both cases (visual and "resolved" spectroscopic binary) for the star Capella (α Aurigae), which has a conveniently circular orbit (or close enough for us to use the circular approximation), and recent interferometric imaging from the MkIII experiment.

If the orbits are elliptical, a more general form can be derived that includes a 4th observable, the eccentricity of the orbit, ε , derived by measuring the departure from purely sinusoidal radial velocity curves expected for circular orbits. In either case, you are still left with $\sin(i)$ terms unless a way to determine the projection geometry is found.