# Leap-LSTM: Enhancing Long Short-Term Memory for Text Categorization

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#### **Abstract**

Recurrent Neural Networks (RNNs) are widely used in the field of natural language processing (NLP), ranging from text categorization to question answering and machine translation. However, RNNs generally read the whole text from beginning to end or vice versa sometimes, which makes it inefficient to process long texts. When reading a long document for a categorization task, such as topic categorization, large quantities of words are irrelevant and can be skipped. To this end, we propose Leap-LSTM, an LSTM-enhanced model which dynamically leaps between words while reading texts. At each step, we utilize several feature encoders to extract messages from preceding texts, following texts and the current word, and then determine whether to skip the current word. We evaluate Leap-LSTM on several text categorization tasks: sentiment analysis, news categorization, ontology classification and topic classification, with five benchmark data sets. The experimental results show that our model reads faster and predicts better than standard LSTM. Compared to previous models which can also skip words, our model achieves better trade-offs between performance and efficiency.

# 1 Introduction

The last few years have seen much success of applying RNNs in the context of NLP, e.g. sentiment analysis [Liu et al., 2017], text categorization [Yogatama et al., 2017], document summarization [See et al., 2017], machine translation [Bahdanau et al., 2014], dialogue system [Serban et al., 2015] and machine comprehension [Seo et al., 2016]. A basic commonality of these models is that they always read all the available input text without considering whether all the parts of them are related to the task. For certain applications like machine translation, it is a prerequisite to read the whole text. However, for text categorization tasks, a large proportion of words are redundant and helpless for prediction.

As we know, training RNNs on long sequences is often challenged by vanishing gradients, inefficient inference and the problem in capturing long term dependencies. All three challenges are tightly related to the long computational graph resulting from their inherently sequential behavior of standard RNN. Gate-based units as the Long Short-Term Memory (LSTM) [Hochreiter and Schmidhuber, 1997] and the Gated Recurrent Unit (GRU) [Cho et al., 2014] were proposed to address the problem of vanishing gradients and capturing long term dependencies. These two units are widely used as basic components in NLP tasks because of their excellent performances. However, they still suffer from slow inference while reading long texts.

Inspired by human speed reading mechanism, previous works [Yu et al., 2017; Campos et al., 2017; Seo et al., 2017] have proposed several RNN-based architectures to skip words/pixels/frames for processing long sequences. When processing texts, their models only consider the previous information and skip multiple words in one jump. The biggest downside is that they are not aware of which words are skipped. It makes their skipping behavior reckless and risky.

In this paper, we focus on skipping words for more efficient text reading on the task of text categorization. We present a novel modification, named Leap-LSTM, to the standard LSTM, enhancing it with the ability to dynamically leap between words. "Leap" not only means that the model can leap over words, but also a leap on LSTM. Previous models do not make full use of the information from the following texts and the current word, but we think they are important. In our model, we fully consider the useful information at various aspects. More specifically, we design efficient feature encoders to extract messages from preceding texts, following texts and the current word for the decision at each step.

In the experiments, we show that our proposed model can perform skipping behavior with strictly controllable skip rate by adding a direct penalization term in the stage of training, which also means controllable and stable speed up on standard LSTM. Compared to previous works, our model tends to skip more unimportant words and perform better on predicting the category of the text. Moreover, we enhance standard LSTM with a novel schedule-training scheme to explore the reason why our model works well in some cases. In summary, our contribution is three-fold, which can be concluded as follows:

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- We present a novel modification to standard LSTM, which learns to fuse information from various levels and skip unimportant words if needed when reading texts.
- Experimental results demonstrate that Leap-LSTM can inference faster and predict better than LSTM. Compared to previous models which also skip words, our model skips more unimportant words and achieves better trade-offs between performance and efficiency.
- We explore the underlying cause of our performance improvement over standard LSTM. According to the extensive experiments, we provide a new explanation of performance improvement, which has not been studied in previous works.

# 2 Related Works

In this section, we introduce some previous works, which aims for efficient long sequence processing in the stage of training or practical applications.

Some works focus on adjusting the computation mode of standard RNN. [Jernite et al., 2016] proposes Variable Computation RNN (VCRNN), which can update only a fraction of the hidden states based on the current hidden state and input. [Koutník et al., 2014] and [Neil et al., 2016] design their models following the periodic patterns. [Koutník et al., 2014] presents Clockwise RNN (CWRNN) to partition the hidden layer into separate modules with different temporal granularity, and making computations only at its prescribed clock rate. [Neil et al., 2016] introduces the Phased LSTM model, which extends the LSTM unit by adding a new time gate controlled by a parametrized oscillation with a frequency range that produces updates of the memory cell only during a small percentage of the cycle. However, these attempts were figured out that they generally have not accelerated inference as dramatically as hoped, due to the sequential nature of RNNs and the parallel computation capabilities of modern hardware [Campos et al., 2017].

From another perspective, sevaral recent NLP applications have explored the idea of filtering irrelevant content by learning to skip/skim words. LSTM-Jump [Yu et al., 2017] predicts how many words should be neglected, accelerating the reading process of RNNs. Skip RNN [Campos et al., 2017] is quite similar to LSTM-Jump. These two models skip multiple steps with one decision and they jump only based on current hidden state of RNNs. In other words, their models don't know what they skip. However, our proposed Leap-LSTM leaps step by step and multiple-step leap is not allowed.

Most related to our work is Skim-RNN [Seo et al., 2017], which predicts the current word as important or unimportant at each step. It uses a small RNN for unimportant words and a large RNN for important ones. So strictly speaking, Skim-RNN does not skip words, only treats important and unimportant words differently. As mentioned above, in accelerating inference, directly skipping is more effective than reducing the size of the matrices involved in the computations performed at each time step.

Early stopping behavior is also modeled to accelerate inference. LSTM-Jump [Yu et al., 2017] and Skip RNN [Campos et al., 2017] integrate the same early stopping scheme into

their jumping mechanism, the reading will stop if 0 is sampled from the jumping softmax. In the context of question answering, [Shen *et al.*, 2017] dynamically determines whether to continue the comprehension process after digesting intermediate results, or to terminate reading when it concludes that existing information is adequate to produce an answer. Our model does not use this technique.

# 3 Methodology

In this section, we describe the proposed Leap-LSTM. We first present the main architecture, then introduce the details of some components of the model. At the end of this section, we compare our approach with previous models which also skip words.

#### 3.1 Model Overview

The main architecture of our model is shown in Figure 1. The model is based on the standard LSTM. Given an input sequence denoted as  $x_1, x_2, ..., x_T$  or  $x_{1:T}$  with length T (for simplification, we denote  $x_t \in \mathbb{R}^d$  as the word embedding of the word at position t), our model aims to predict a single label y for the entire sequence, such as the topic or the sentiment of a document. In a sequential manner, the standard LSTM reads every word and applies update function to refresh the hidden state:

$$\mathbf{h}_t = \text{LSTM}(\mathbf{h}_{t-1}, \mathbf{x}_t) \in \mathbb{R}^h, \tag{1}$$

then the last hidden state is used to predict the desired task:

$$y \sim \operatorname{softmax}(\mathbf{W}\mathbf{h}_T) \in \mathbb{R}^k,$$
 (2)

where  $\mathbf{W} \in \mathbb{R}^{k \times h}$  is the weight matrix of the prediction layer and k represents the number of classes for the task. Leap-LSTM does not directly update the hidden state, but first compute a probability of skipping. At step t, we combine messages from preceding texts  $(x_{1:t-1})$ , following texts  $(x_{t+1:T})$  and the current word  $(x_t)$ . We use the word embedding  $x_t$  as the message from the current word and we will discuss the choice of feature encoders for other two aspects later in Section 3.2. Currently, we simply use  $f_{precede}(t) \in \mathbb{R}^p$  and  $f_{follow}(t) \in \mathbb{R}^f$  to denote these two features at step t. Then we apply a two-layer multilayer perceptron (MLP) to compute the probability distribution of skipping or keeping:

$$\mathbf{s}_t = \text{RELU}(\mathbf{W}_1[\mathbf{x}_t; \mathbf{f}_{precede}(t); \mathbf{f}_{follow}(t)] + \mathbf{b}_1),$$
 (3)

$$\pi_t = \operatorname{softmax}(\mathbf{W}_2 \mathbf{s}_t + \mathbf{b}_2), \tag{4}$$

where  $\{\mathbf{W}_1 \in \mathbb{R}^{s \times (d+p+f)}, \ \mathbf{W}_2 \in \mathbb{R}^{2 \times s}, \ \mathbf{b}_1 \in \mathbb{R}^s, \mathbf{b}_2 \in \mathbb{R}^2\}$  are weights and bias of the MLP. [;] denotes the vector concatenation.  $\mathbf{s}_t \in \mathbb{R}^s$  is the hidden state of the MLP and  $\pi_t \in \mathbb{R}^2$  represents the probability. For the efficiency of inference, we need to make sure that the computation complexity of the MLP is substantially less than LSTM's updating function  $O(h^2 + hd)$ . In our experiments, we set  $s \ll h$  and  $s \ll d$ .

Obtaining the probability distribution  $\pi_t$ , two dimensions of it represent the probability of skipping and keeping respectively. We sample a decision  $d_t$  from  $\pi_t$ ,  $d_t = 0$  means keep

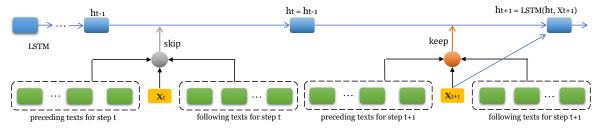


Figure 1: An overview of Leap-LSTM. The small circle indicates the decision for skipping or keeping. In the example, Leap-RNN decides to skip at step t and keep at the next step. So, the model directly copies  $h_t$  from  $h_{t-1}$ , and conducts standard LSTM update functions LSTM  $(\mathbf{h}_t, \mathbf{x}_{t+1})$  to obtain  $h_{t+1}$ .

and 1 means skip. Formally, our unit updates the hidden state as:

$$\mathbf{h}_{t} = \begin{cases} \text{LSTM}(\mathbf{h}_{t-1}, \mathbf{x}_{t}) & \text{if } d_{t} = 0\\ \mathbf{h}_{t-1} & \text{if } d_{t} = 1, \end{cases}$$
 (5)

After processing the whole sequence, Equation (2) is applied for predicting.

To control the skip rate of our model, we add a simple and straightforward penalty term to the final objective. It is proved to be very effective in the experiments. Formally, the loss function of Leap-LSTM is:

$$\mathcal{L} = \mathcal{L}_c + \lambda (r_t - r)^2, \tag{6}$$

here  $\mathcal{L}_c$  is the loss from the classifier. r denotes the total skip rate on the whole data set, while  $r_t$  is our desired target rate.  $\lambda$  serves as the weight of the penalty term.  $\lambda$  and  $r_t$  are hyperparameters to be set manually.

# 3.2 Efficient Feature Encoders

As the encoders for features used in Equation (3), a desired characteristic of them is high computation efficiency. If we use a complicated network as the encoder, our model just loses the advantage of fast inference, which violates the original intention of model design.

For preceding texts, we reuse  $h_{t-1}$ , as  $h_{t-1}$  encodes the information of all processed words. We don't bring any extra computational cost for the message from preceding words. For following texts, we partition it into two levels: local and global. Take  $\mathbf{x}_t$  in  $\mathbf{x}_{1:T}$  for an example, we refer  $\mathbf{x}_{t+1:t+m}$  as the local following text, and  $\mathbf{x}_{t+1:T}$  as the global one.

Convolutional neural networks (CNNs) have been used extensively in the context of NLP [Kim, 2014; Schwenk  $et\ al.$ , 2017] and we are impressed with their ability for extracting local patterns. The key point is that CNNs have high computation parallelism, because they reuse the parameters (filter kernels) for each local regions. Unlike RNNs, CNNs have no dependencies between different input regions. We apply CNNs to encode local features, i.e. n-gram features of  $\mathbf{x}_{t+1:t+m}$ . We find in our experiments that CNNs process much faster than RNNs with a similar amount of parameters.

In order to extract all the following content, we employ a reversed tiny LSTM with h'-dimensional hidden state, where  $h' \ll h$ . The reversed LSTM reads from the end of the sequence and generates an output at each step. We use  $\mathrm{LSTM}_r(t')$  and  $\mathrm{CNN}(t')$  to represent the output at step t'

from reversed LSTM and CNN respectively. Note that here  $LSTM_r(t')$  encodes the features of  $\mathbf{x}_{t':T}$ , while CNN(t') encodes the features of  $\mathbf{x}_{t':t'+m}$ . The following text features are obtained by

$$\mathbf{f}_{follow}(t) = \begin{cases} [\text{LSTM}_r(t+1); \text{CNN}(t+1)] & \text{if } t < T \\ \mathbf{h}_{end} & \text{if } t = T, \end{cases}$$

where  $\mathbf{h}_{end} \in \mathbb{R}^f$  is the representation of features when the sequence reaches the end. So the desired information stored in it is the ending notification.  $\mathbf{h}_{end}$  needs to be learned along with other model parameters during training.

### 3.3 Relaxation of Discrete Variables

Since we need to sample the decision d (skip or keep) from categorical distribution  $\pi$ , the model is difficult to train because the backpropagation algorithm cannot be applied to non-differentiable layers. We use gumbel-softmax distribution [Jang  $et\ al.$ , 2016; Maddison  $et\ al.$ , 2016] to approximate  $\pi$ , which is also applied in [Seo  $et\ al.$ , 2017]. Let z be a categorical variable with class probabilities  $\pi_1,...,\pi_k$ . Gumbel-softmax distribution provides a simple and efficient way to draw samples z from a categorical distribution with class probabilities  $\pi$ :

$$z = one\_hot(arg \max_{i} [g_i + log(\pi_i)]), \tag{8}$$

where  $g_1, ..., g_k$  are i.i.d samples drawn from  $Gumbel(0, 1)^1$ . We use the softmax function as a continuous approximation to  $arg\ max$ , and generate sample vectors  $\mathbf{y} \in \Delta^{k-1}$  ((k-1)-dimensional simplex) where

$$\mathbf{y}_{i} = \frac{\exp((\log(\pi_{i}) + g_{i})/\tau)}{\sum_{j=1}^{k} \exp((\log(\pi_{j}) + g_{j})/\tau)} \quad \text{for } i = 1, \dots, k,$$
(9)

here au is the softmax temperature. Finally, the update function of our unit can be represented as

$$\mathbf{h}_t = [\mathbf{y}_t]_0 \cdot \text{LSTM}(\mathbf{h}_{t-1}, \mathbf{x}_t) + [\mathbf{y}_t]_1 \cdot \mathbf{h}_{t-1}, \quad (10)$$

then our model would be fully differentiable.

# 3.4 Differences with Related Models

The biggest difference between LSTM-Jump, Skip RNN and our model lies in the skipping behavior and processing of discrete variables. In LSTM-Jump and Skip RNN, the unit fails

<sup>&</sup>lt;sup>1</sup>Sampled as  $g_i = -log(-log(u_i)), u_i \sim Uniform(0, 1)$ 

to consider the current word before jumping. So their models skip multiple words at one step and then force the models to read regardless of what the next word is. Intuitively, it could be a better choice to know all the contents before you decide to skip. To this end, our model "looks before you leap". We skip word by word and fuse the information from three aspects before skipping.

To train the neural networks with discrete stochastic variables, we apply gumbel-softmax approximation to make the whole model fully differentiable. LSTM-Jump recasts it as a reinforcement learning problem and approximates the gradients with REINFORCE [Williams, 1992]. However, it is known to suffer from slow convergence and unstable training process. Skip RNN applies the straight-through estimator [Bengio *et al.*, 2013], which approximates the step function by the identity when computing gradients during the backward pass.

Compared with Skim-RNN, our model skips words directly while Skim-RNN uses a small RNN to process so-called unimportant words.

# 4 Experiments

We evaluate Leap-LSTM in the field of text categorization. Especially, we choose five benchmark data sets, in which the text sequences are long. We compare our model with the standard LSTM and three competitor models: LSTM-Jump [Yu et al., 2017], Skip RNN [Campos et al., 2017] and Skim-RNN [Seo et al., 2017]. To make the RNN units consistent, we use Skip LSTM and Skim-LSTM to denote Skip RNN and Skim-RNN.

# 4.1 Data

We use five freely available large-scale data sets introduced by [Zhang *et al.*, 2015], which cover several classification tasks (see Table 1). We refer the reader to [Zhang *et al.*, 2015] for more details on these data sets.

# **4.2** Model Settings

In all our experiments, we do not apply any data augmentation or preprocessing except lower-casing. We utilize the 300D GloVe 840B vectors [Pennington *et al.*, 2014] as the pre-trained word embeddings. For words that do not appear in GloVe, we randomly initialize their word embeddings. Word embeddings are updated along with other parameters during the training process.

We use Adam [Kingma and Ba, 2014] to optimize all trainable parameters with a initial learning rate 0.001. Dimensions  $\{h,d,p,f,s,h'\}$  are set to  $\{300,300,300,200,20,20,20\}$  respectively. The sizes of CNN filters are  $\{[3,300,1,60],[4,300,1,60],[5,300,1,60]\}$ . The temperature  $\tau$  is always 0.1. For  $\lambda$  and  $r_t$ , the hyperparameters of the penalty term, different settings are applied, which depends on our desired skip rate. Throughout our experiments, we use a size of 32 for minibatches.

# 4.3 Experimental Results

#### **Model Performances**

Table 2 displays the results of our model and competitor models. Each result is from the average of four parallel

Data set	Task	#Classes	#Train	#Test
AGNews	News categorization	4	12k	7.6k
DBPedia	Ontology classification	14	560k	70k
Yelp F.	Sentiment analysis	5	650k	50k
Yelp P.	allalysis		560k	38k
Yahoo	Topic classification	10	1400k	60k

Table 1: Statistics of five large-scale data sets. For each data set, we randomly select 10% of the training set as the development set for hyperparameter selection and early stopping.

runs<sup>2</sup>. Compared to LSTM, when skipping about 60% or 90% words, the decline in the accuracy is not significant. Our model even gets better accuracies on AGNews, DBPedia and Yahoo data with a speed up ranging from  $1.5\mathbf{x} \sim 1.7\mathbf{x}$ . When the desired skip rate is 0.0 or 0.25, the model improves LSTM across all tasks with an average relative error reduction of 8.0% and 5.7% respectively.

Compared to other models which also skip words, our model achieves better perfomances. We can find that Leap-LSTM achieves better trade-offs between performance and efficiency. For example, on AGNews data set, our model gets an accuracy of 93.64% when skipping 57.08% words and speeding up 1.5x. In this case, our model reads faster and predict better than all competitor models. We attribute obtained improvements to our skipping behavior. We will show it on several specific samples in later sections. The results also show that our penalty term works well. The model has the ability to control the overall test skip rate to lie in  $[r_t - 0.1, r_t + 0.1]$ , which means a stable and controllable speed up. Compared with the regularization term used in other models, our method is more direct and controllable.

Figure 2 displays the test cross-entropy of the classifier  $\mathcal{L}_c$  during training . We can find that LSTM converges faster, but overfits early. Our model (under the first two settings) consistently reaches lower loss on all data sets. The curve of our model is much flatter than other models in the later stage of training.

# **Schedule-Training**

In our experiments, one interesting thing is that Leap-LSTM obtains significant improvements over standard LSTM under the case  $\{r_t=0.0,\lambda=0.1\}$ . In this setting, almost no words are skipped when reading documents, but the classification accuracy improves. This phenomenon also happens in the experiments of LSTM-Jump and Skip RNN. However, no reasonable explanation is given in their works.

In this paper, we hypothesize the accuracy improvement over LSTM could be due to the **dynamic changes** of training samples. For a certain sample, the word sequence read by the LSTM unit is the same for each epoch when training

<sup>&</sup>lt;sup>2</sup>Due to space limit, only the average results are shown in the table. See the appendix for complete experimental results. We provide a github link https://github.com/AnonymizedUser/appendix-for-leap-LSTM.

Model	$r_t/\lambda$	A	GNew	'S	Ι	)BPedi	a		Yelp F.			Yelp P.			Yahoo	
Wiodei	't/^	acc		speed	ı		speed			speed			speed			speed
	0.0/0.1	93.92	0.54	0.8x	99.12	$\approx 0$	0.8x	66.50	$\approx 0$	0.9x	96.52	$\approx 0$	0.8x	78.37	$\approx 0$	0.9x
Leap-LSTM	0.25/1.0	93.93	24.93	1.1x	99.10	27.94	1.2x	65.91	22.71	1.1x	96.20	23.57	1.1x	78.40	26.89	1.2x
Leap-LSTM	0.6/1.0	93.64	57.08	1.5x	99.05	63.37	1.7x	64.37	54.99	1.3x	95.73	58.35	1.6x	78.00	62.44	1.7x
	0.9/1.0															
LST	M	93.23	-	1.0x	99.01	-	1.0x	65.93	-	1.0x	95.92	-	1.0x	77.92	-	1.0x
Skip LS										1.3x						
Skim-L	STM	93.48	49.66	1.3x	98.61	73.10	2.1x	65.08	27.22	1.2x	95.79	40.33	1.3x	77.89	20.44	0.8x
LSTM-J	lump	89.30	-	1.1x	-	-	-	-	-	-	-	-	-	-	-	-

Table 2: Test accuracy, overall skip rate and test time on five benchmark data sets. We apply four different  $\{r_t, \lambda\}$  settings for the different desired skip rate. We implement Skip LSTM and Skim-LSTM using their open-source codes. The results reported in Skim-LSTM on AGNews are (93.60, 30.30, 1.0x). For LSTM-Jump, it uses REINFORCE to train the model and it performs poorly on AGNews. So we do not evaluate it on other data sets.

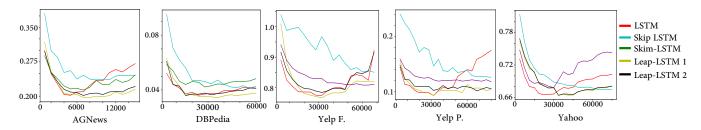


Figure 2: The cross-entropy of the classifier on test set during training. Leap-LSTM  $1\sim 2$  corresponds to first two settings in table 2 in turn.

Model	AGNews	DBPedia	Yelp F.	Yelp P.	Yahoo
LSTM	93.23	99.01	65.93	95.92	77.92
Leap-LSTM $(r_t = 0.0/\lambda = 0.1)$	93.92	99.12	66.50	96.53	78.37
LSTM (schedule-training)	93.54	99.07	66.36	96.72	78.44

Table 3: The accuracies of LSTM enhanced with schedule-training compared with LSTM and Leap-LSTM.

LSTM. However, in the training stage of the models that can skip words, the unit reads different word sequences according to their skipping behavior. Under the setting  $\{r_t=0.0,\lambda=0.1\}$ , we find that the overall skip rate on test set drops as the training goes on, and finally goes to zero. For the LSTM cell used in our model, it sees incomplete documents in the first few epoches. To simulate the dynamic changes of training samples, we design a novel schedule-training scheme to train the standard LSTM without changing the model. Specifically, we randomly mask words of each document with a probability  $max(0, r_m - i * \beta)$  in the training set for epoch i. We set  $\{r_m, \beta\}$  to  $\{0.45, 0.15\}$ . The cell sees the whole documents from the third epoch on. The schedule-training scheme is somewhat like dropout, and it may provide more different training samples to make the model generalized better.

The experimental results (see Table 3) demonstrate that LSTM with schedule-training consistently outperforms the standard LSTM on all five tasks, and gets close accuracies to Leap-LSTM. The improvement obtained by schedule-training scheme indicates that our hypothesis may make sense in the context of document classification. In addition, it also provides us a simple and promising way to improve RNN-

based models without any modification to original models.

#### **Ablation Tests**

We do ablation tests to explore what really matters for making an accurate decision. Table 4 shows the results of ablation tests under different settings on AGNews data set. From Leap-LSTM, we remove one component at a time and evaluate performance of partial models.

If removing CNN features or  $\mathrm{RNN}_r$  features seperately, the model still performs well when  $r_t=0.0$  or 0.6. However, when removing  $\mathbf{f}_{follow}(t)$ , the accuracy drops by  $\{0.23, 0.40, 0.25, 0.37\}\%$  on four settings respectively, which indicates following text features are crucial for skipping words. We can also find that preceding text features are helpful for skipping behavior, because of the large decline when removing  $\mathbf{h}_{t-1}$ . To our surprise, the word embedding of the current word  $\mathbf{x}_t$  is not the most indispensable component, although it is also the important one. Overall, all of these features make the full model perform more stably and achieve higher accuracies under all settings. So, "look before you leap" seems to be a good quality for neural networks.

# **Skipping Analysis**

In this part, we make a specific analysis of the skipping behavior of our model (under the setting  $\{r_t = 0.9, \lambda = 1.0\}$ ). We display it from two perspectives as follows.

**Top-5 keep-rate words.** We count top-5 words in test keep rate<sup>3</sup> for each class on DBPedia and display 6 classes of them (see table 5). We can find that the words most easily retained by our model are informative for reflecting the topic of the

<sup>&</sup>lt;sup>3</sup>Computed as: times(kept) / times(appear) on the whole test set.

Model	Example 1 (Business)	Example 2 (Sports)
Leap-LSTM $(\lambda = 1.0, r_t = 0.9)$	New york (reuters) - u.s, treasury prices paused for breath on tuesday after a blistering two-session rally ran out of steam though analysts still saw room to the upside given the large short-base in the market	AFP - Lithuania defeated the United States 94-90 in an Olympic men's basketball preliminary round game, only the fourth loss in 115 Olympic starts for the defending champions.
Skip LSTM	New york (reuters) - u.s, treasury prices paused for breath on tuesday after a blistering two-session rally ran out of steam though analysts still saw room to the upside given the large short-base in the market	AFP - Lithuania defeated the United States 94-90 in an Olympic men's basketball preliminary round game, only the fourth loss in 115 Olympic starts for the defending champions.
Skim-LSTM	New york (reuters) - u.s, treasury prices paused for breath on tuesday after a blistering two-session rally ran out of steam though analysts still saw room to the upside given the large short-base in the market	AFP - Lithuania defeated the United States 94-90 in an Olympic men's basketball preliminary round game, only the fourth loss in 115 Olympic starts for the defending champions.

Figure 3: Two examples from AGNews data set with Leap-LSTM ( $r_t = 0.9, \lambda = 1.0$ ), Skip LSTM (default setting) and Skim-LSTM (default setting). They are from the topic Business and Sports. Words with grey color are skipped by the model and red ones are kept.

Ablation	acc	acc	acc	acc
Setting	$(r_t = 0.0)$	$(r_t = 0.25)$	$(r_t = 0.6)$	$(r_t = 0.9)$
Full Model	93.92	93.93	93.64	92.62
w/o CNN features	-0.06	-0.39	-0.08	-0.21
$w/o RNN_r$ features	-0.08	-0.46	-0.04	-0.09
w/o $\mathbf{f}_{follow}(t)$	-0.23	-0.40	-0.25	-0.37
w/o $\mathbf{h}_{t-1}$	-0.42	-0.26	-0.03	-0.37
w/o $\mathbf{x}_t$	-0.30	-0.11	-0.01	-0.67

Table 4: Ablation test for features used to predict a decision on AGNews data set, removing each component separately. w/o  $\mathbf{f}_{follow}(t)$  denotes the setting in which both CNN features and RNN $_r$  features are removed.

document. For example, "fc" (football club), "club", "playing", "Olympics" are all widely-used words in the field of **Athlete**. For the topic **Film**, we can construct such a complete sentence with its top-5 keep-rate words: "A movie *star* won the *award* at the *festival* with the *role* in this *film*." In addition, the keep rate of these words can even reach 100%, which is not shown in the table. These results demonstrate that our model has the ability to identify relevant words to the topic of the whole document, and then retain them. That is why our model has no performance degradation or even some improvement compared to the standard LSTM when skipping a large number of words. Large quantities of irrelevant information are skipped through skipping behavior, making the model easier to infer the category of the document.

Case study. Figure 3 displays two examples, which are randomly selected from AGNews data set. In example 1, Leap-LSTM retains all Business-related terms in this piece of news: "treasury prices", "two-session", "analysts", "market". As a result, our model can clearly classify this article into correct topic with only less than 25% of the words retained. As for Skip LSTM and Skim-LSTM, they keep more words. Obviously, many of them are helpless for predicting the topic, such as stop words ("a" and "the") and prepositions ("after" and "to"). In example 2, important words (phrases) like "Olympic men's basketball", "game", "champions" are retained by Leap-LSTM. They are crucial for the model to predict this article as a Sports news. Our model skips most of the unimportant words. Skip LSTM skips "Olympic" and "basketball", while Skim-LSTM skips only prepositions and three "the"s. In the term of skipping behavior, Skip LSTM is not sure which types of words should be retained. It fails

Athlete	Building	Animal	Album	Film	WrittenWork
national	register	mollusk	rock	festival	science
fc	city	wingspan	records	award	fiction
club	st	moist	single	stars	comic
playing	places	noctuidae	tracks	role	world
Olympics	road	forests	band	films	edition

Table 5: Top-5 highest keep-rate words of each class on DBPedia data set. We only display 6 classes of all 14 because of the page limit. Please see the full table in the appendix.

to identify relevant words and irrelevant words. Skim-LSTM can retain important words as well as many unimportant ones. Our model skips more words and more accurately than them. We attribute it to the full consideration of features from various aspects, indicating that "look before you leap" does help for more accurate skipping.

# 5 Conclusions

In this paper, we present Leap-LSTM, an LSTM-enhanced model which can perform skip behavior with strictly controllable skip rate. In the model, we combine messages from three aspects for skipping at each step. Experimental results demonstrate that in the field of text categorization, our model predicts better previous models and the standard LSTM by skipping more accurately. We conduct skipping analysis to explore its tendency for skipping words by some specific examples. Moreover, we design a novel schedule-training scheme to train LSTM, and get close test accuracies to our model. The improvement obtained by schedule-training indicates that our performance improvement over standard LSTM may due to the dynamic changes of training samples in addition to its ability to skip irrelevant words. Our model is simple and flexible and it would be promising to integrate it into sophisticated structures to achieve even better performance in the future.

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