

# Cocaine Noodles: Exploiting the Gap between Human and Machine Speech Recognition

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# Voice input is near ubiquitous















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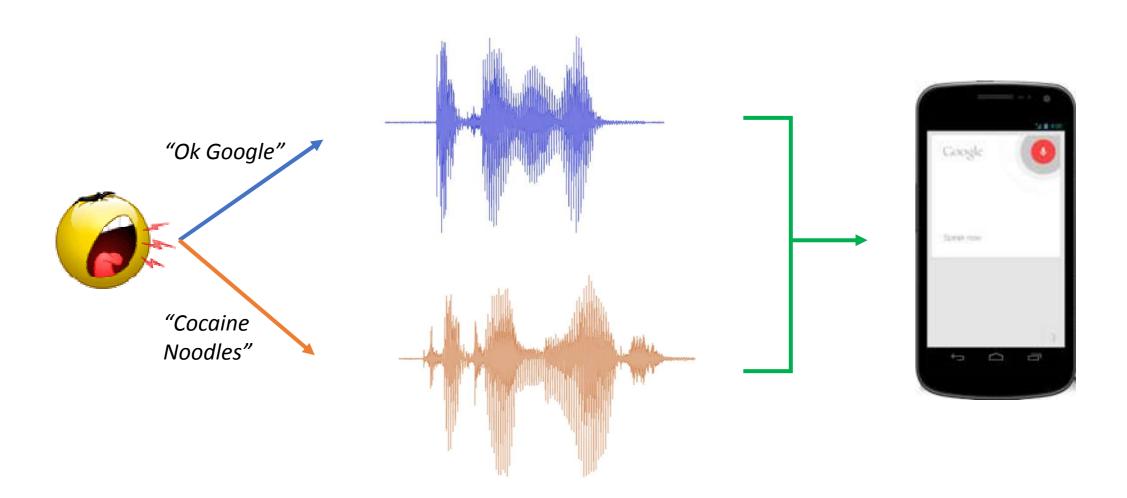




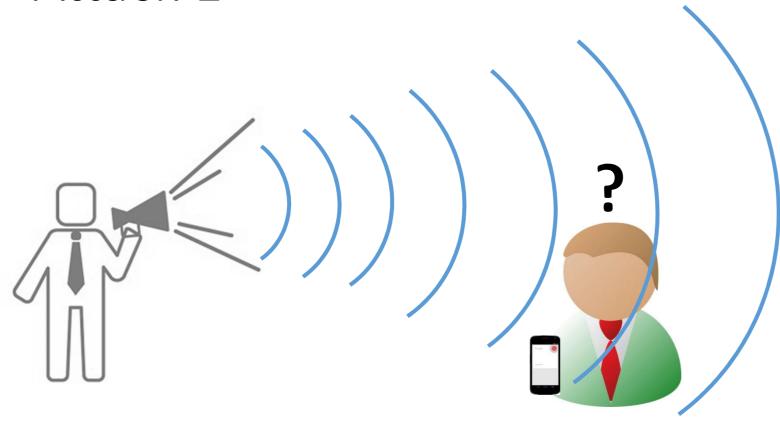




# Can the differences between human and machine understanding of speech lead to attacks?



#### Attack 1

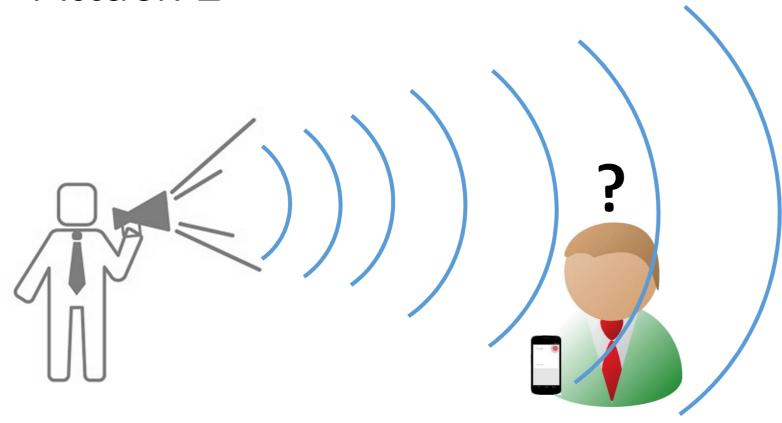




#### Open malicious webpage

- Serve drive-by-download or malware
- Open up attack surface for further attacks

#### Attack 2





#### Send text message to particular number

- Monetize the attack using reverse SMS billing or premium SMS service numbers as destination

# Attack 3 Tradewowell M. M.

Enumerate devices in an area (e.g. those belonging to dissidents attending a rally)

#### Other Attacks

- Denial-of-Service
  - E.g., use public announcement systems to turn on airplane mode
- Sending/forging email
- Sending/forging messages on social media



#### **Attacker Goals**

 Execute commands on target device by exploiting its speech recognition system

- Minimize the possibility of alerting the user of the attack
  - Produce *mangled* commands that are understood by the device but not the user

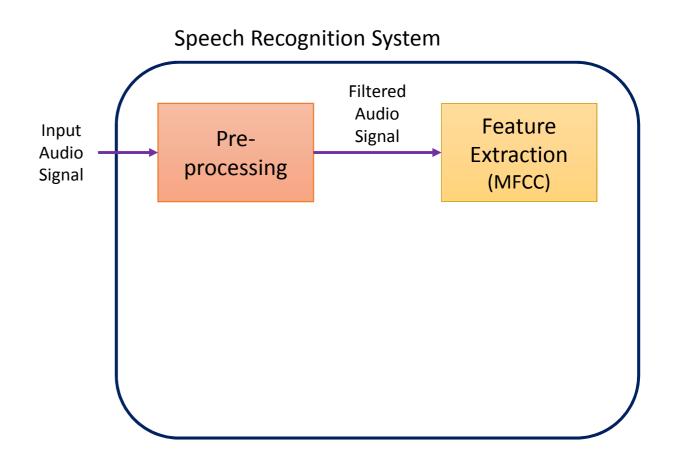
# (Non)Assumptions

- Non-assumption: we make no assumption about target speech recognition system
  - Speech recognition model and process are treated as black boxes
  - Attacks are agnostic to particular AI/ML used by target device
- Adversary is able to play audio to target devices
  - E.g., from an elevator speaker, youtube video, LRAD etc.
- Target devices do not apply biometrics or attempt to authenticate users/speakers
- Target devices are always listening to voice input

# Background: Speech Recognition Overview

- Pre-processing
  - Background noise removal
  - Speech/non-speech segmentation

- Feature Extraction
  - Acoustic features useful for recognizing speech
  - Mel-frequency cepstral coefficients (MFCC) for representing acoustic features



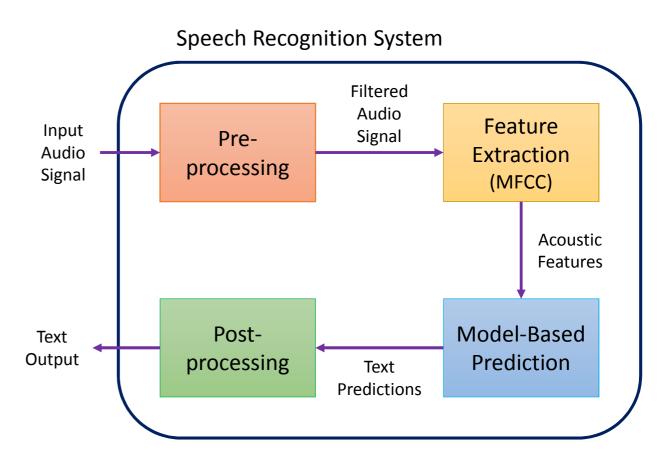
# Background: Speech Recognition Overview

#### Model Based Prediction

- Extracted acoustic features of input signal matched against existing models
- Models typically constructed using statistical approaches

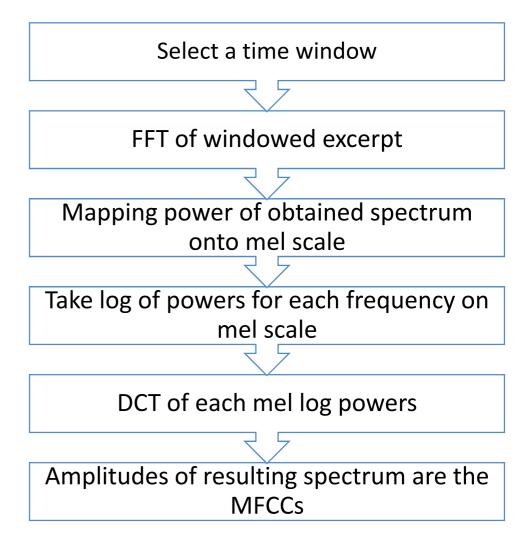
#### Post-processing

- Optionally, rank generated predictions using additional information
- E.g., enforcing grammar rules, subject matter, locality of words, etc.

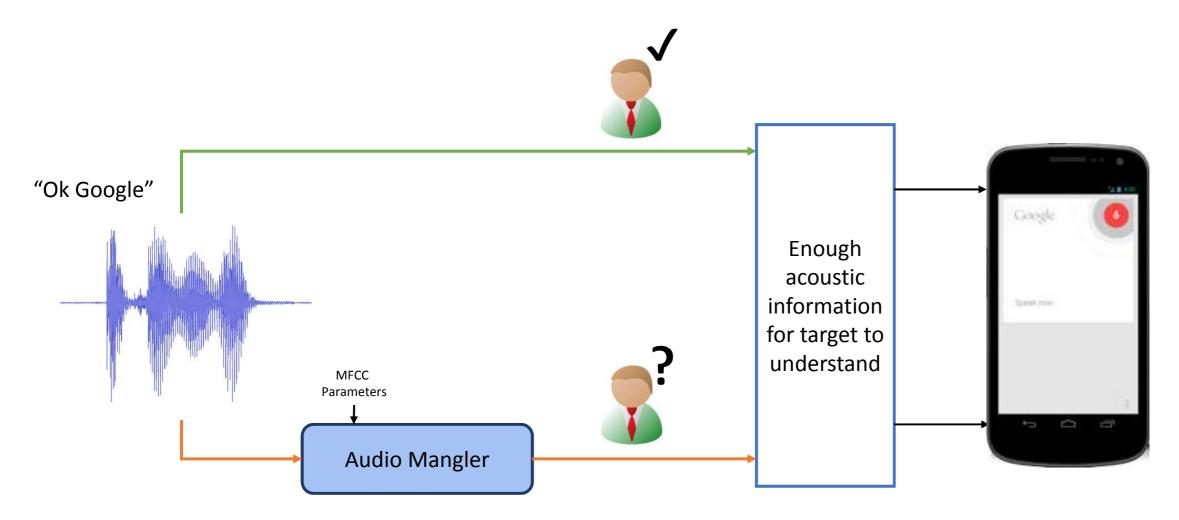


# Mel-Frequency Cepstral Coefficients (MFCCs)

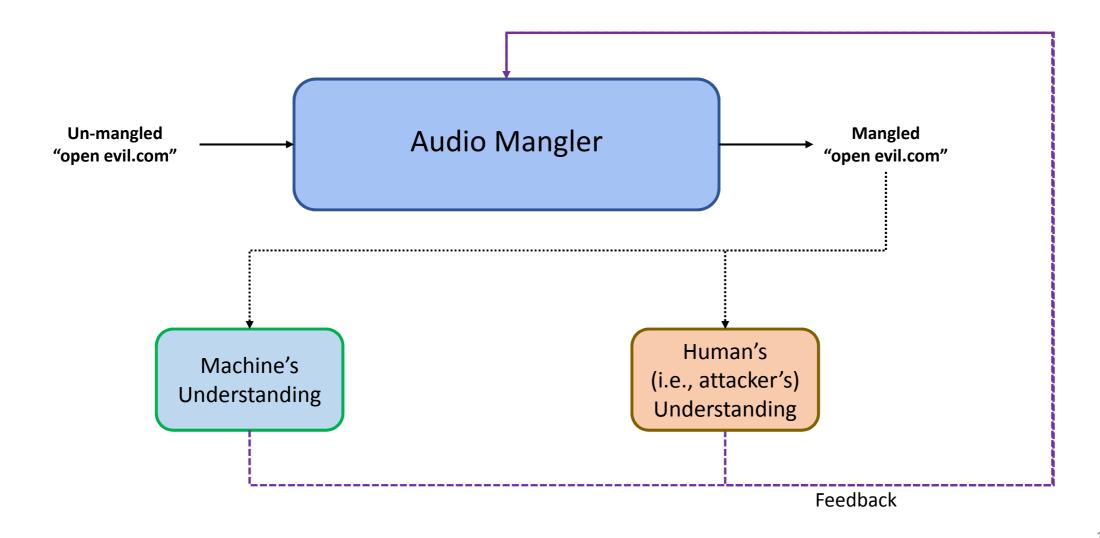
- Cepstral coefficients represent acoustic features in audio signal
- MFCC closely <u>approximates</u> human response to auditory sensation
- Allows for better representation of sound



### Attack Overview

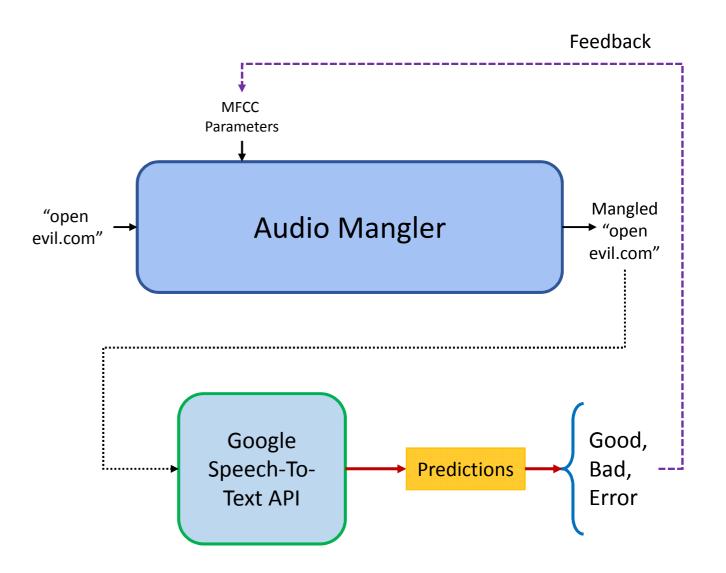


# Generating attack commands



# MFCC Tuning

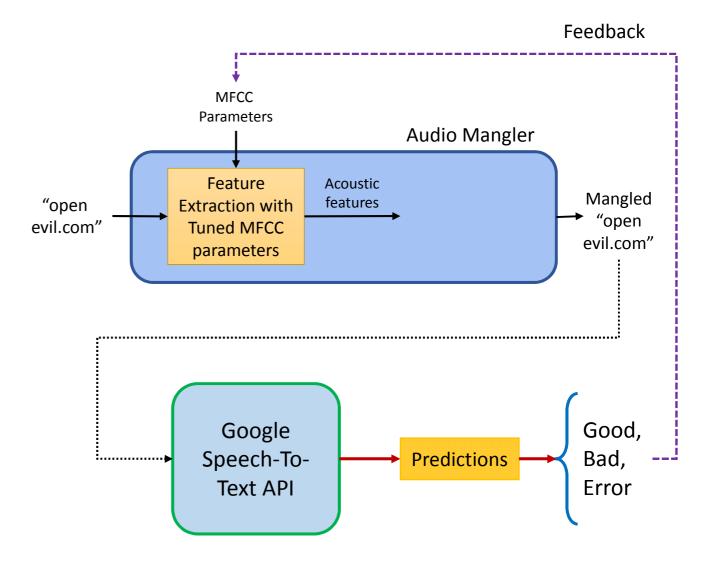
- MFCC computation has various parameters
- We modify 4 independent parameters:
  - 1. wintime
  - 2. hoptime
  - 3. numcep
  - 4. nbands
- Experimentally observed the effect of changing each parameter
- Perceived quality of mangled audio varies with different parameter values
- Used Google's Speech-to-Text Speech
   Recognition API to narrow down parameters



#### Feature Extraction with Tuned MFCC Parameters

 Tuned parameters are used for computing MFCC

- MFCC computation is *lossy* 
  - Signal is considered statistically constant over a small time window
  - Energy level of closely spaced frequencies are aggregated in various frequency regions on mel frequency scale
  - MFCCs do not retain all information about the original input
- Tuned MFCC parameters are intended to further increase this loss

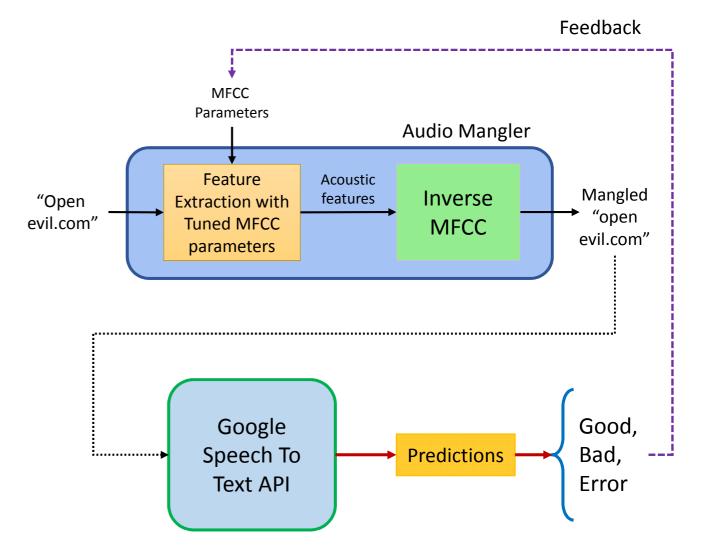


### Inverse MFCC Computation

Extracted audio features converted back to audio signal

- MFCC computation steps are reversed

- White noise added to (re)construct mangled audio command



Mangled commands are crafted to contain acoustic information for a targeted speech recognition system to work, but the human brain doesn't work the same way as machine speech recognition systems!



http://www.ucsf.edu/news/2014/01/111506/ucsf-team-reveals-how-brain-recognizes-speech-sounds



#### Evaluation

#### Goal: Determine that mangled commands...

- 1) ...activate functionality on phone (comprehension by machine); and
- 2) ...are difficult for humans to interpret (non-comprehension by human listeners)

#### Consider 4 types of commands:

- activating the voice command input (i.e., "OK Google")
- calling a number
- sending a text message to a number
- opening a website (tested against two websites)

# Comprehension by Machine

#### **Experimental setup**

- Tested the audio commands against Google Now
- Samsung Galaxy S4 smartphone with Android version 4.4.2
- Commands were played via speakers placed ~30 cm from phone

#### Baseline

(un-mangled commands)

- Un-mangled versions of all commands were played
- All candidates successfully activated functionality on the device

#### **Attack**

(mangled commands)

- 500 potential candidates filtered using Google's STT
- 105 candidates manually chosen by 2 authors
- All selected attack candidates successfully activated functionality on the device

### Non-comprehension by Human Listeners

#### Experimental setup

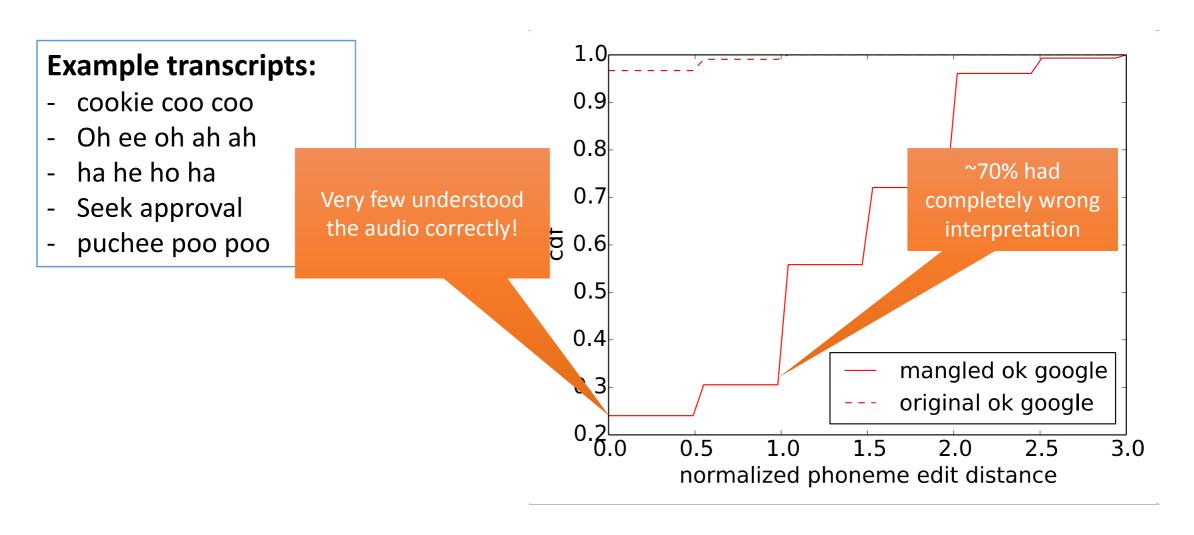
- Amazon Mechanical Turk user study
- Task: Evaluators given 4 unique audio commands to transcribe
  - Asked to provide their best guess
  - Given bonus (\$\$\$) for correct transcriptions
  - Audio samples included both mangled and unmangled commands
- Conservative test: evaluators could replay audio, listen under ideal conditions, etc.

#### **Evaluation Metric**

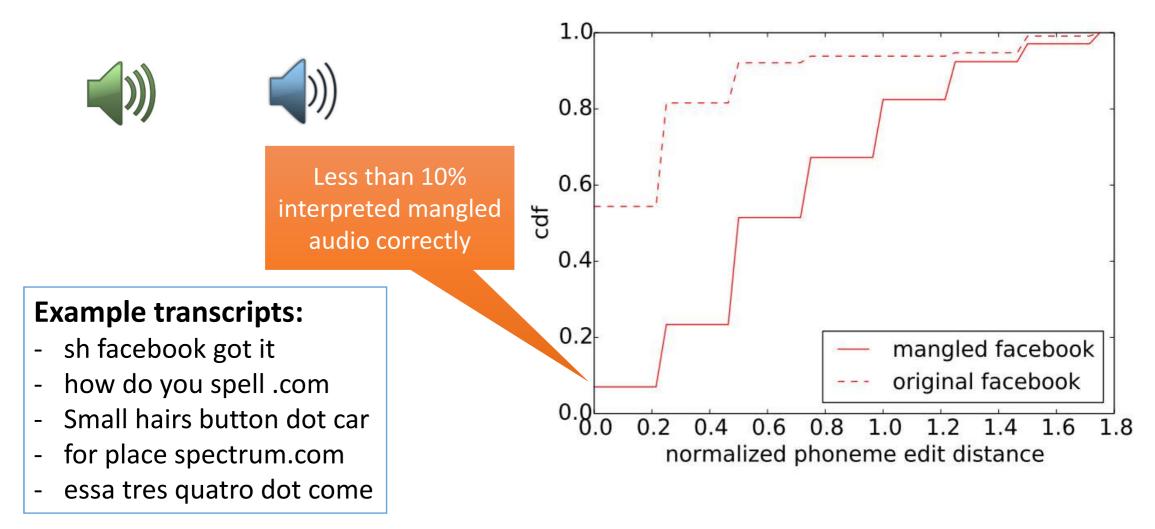
- Levenshtein edit distance (of phonemes) between correct and human-provided transcriptions
- Normalized w.r.t. length of correct transcription



#### Human Understanding of Mangled Commands



#### Human Understanding of Mangled Commands



### Summary

- Voice command input systems are ubiquitous, but lack security
- There exists a gap in the ability of humans and machines to understand audio signals
- We examined the possibility of exploiting this gap on voice command inputs
- Preliminary results show that this gap can be exploited

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