



# StarryNet

## Empowering Researchers to Evaluate Futuristic Integrated Space and Terrestrial Networks

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**Presenter: Yangtao Deng**



清華大學  
Tsinghua University

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# The Future is Up in the Sky

**Satellite Internet constellations** are under heavy development

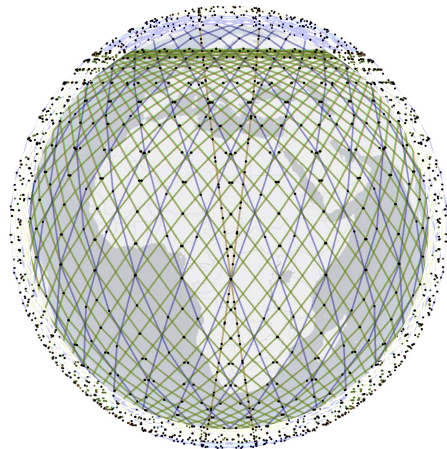


# The Future is Up in the Sky

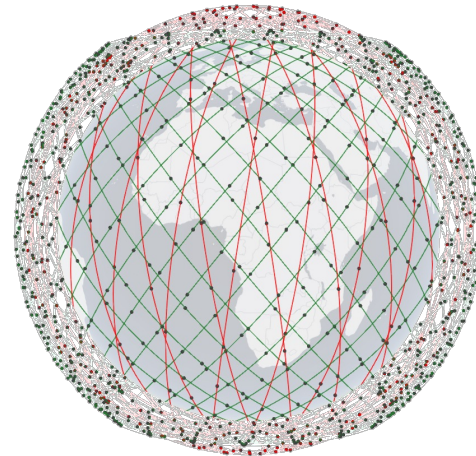
**Satellite Internet constellations** are under heavy development



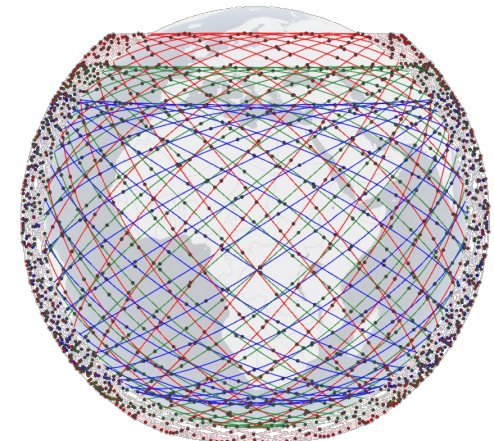
Thousands of broadband satellites in low earth orbit (LEO)



4408 satellites in 5 shells

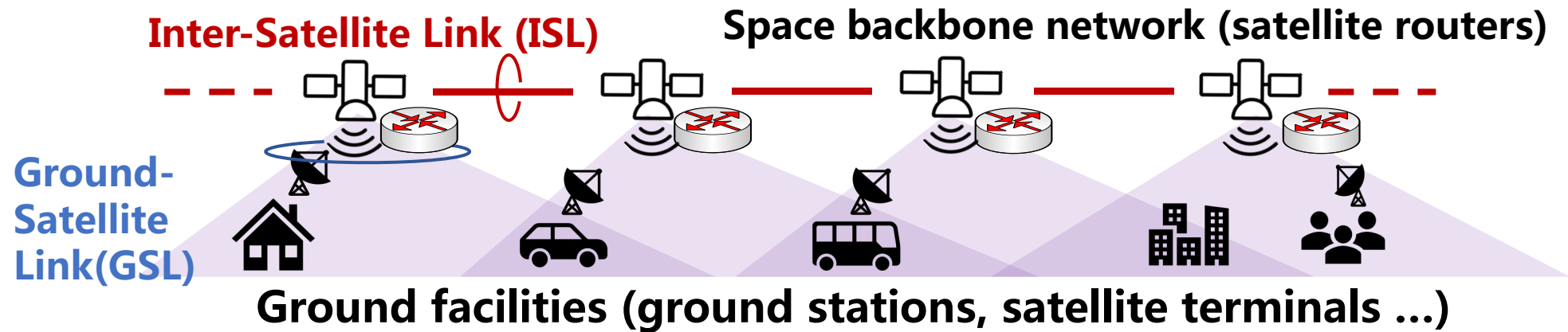


1671 satellites in 2 shells

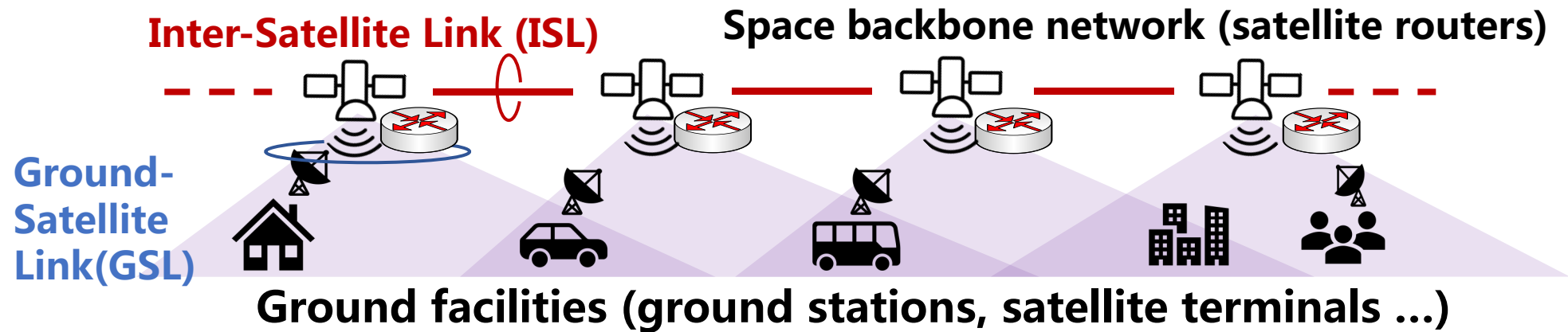


3236 satellites in 3 shells

## Integrating LEO satellites with existing terrestrial Internet (ISTN)



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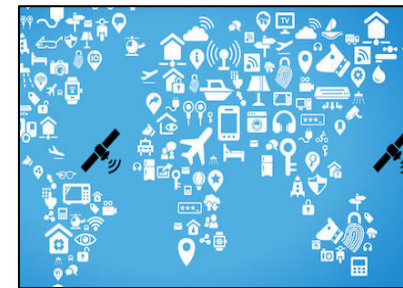
Remote Service



Rural Education



Airplane



Global IoT

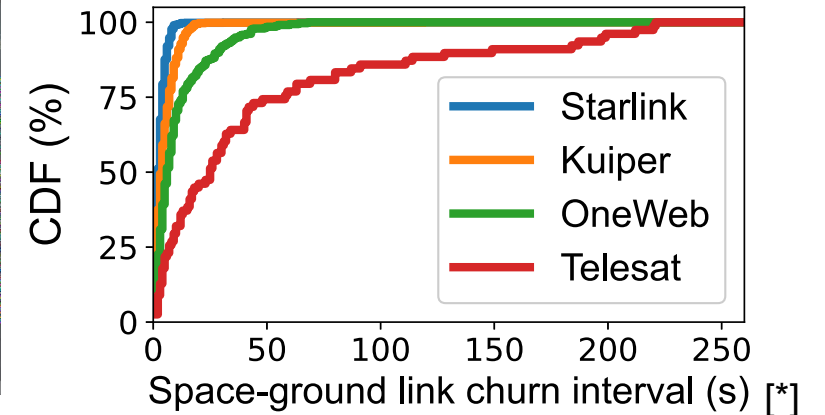
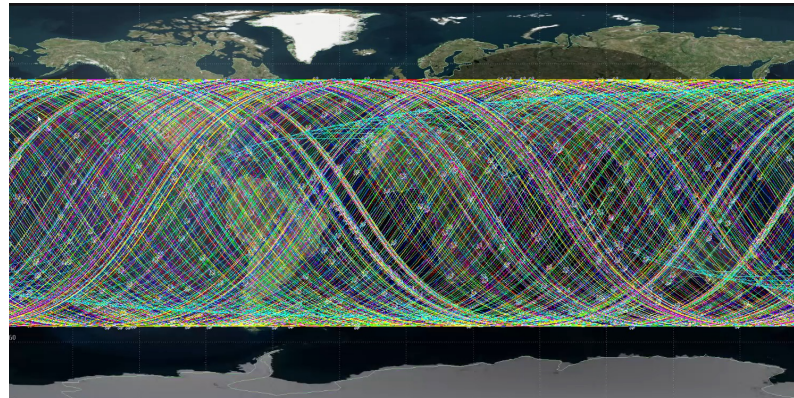
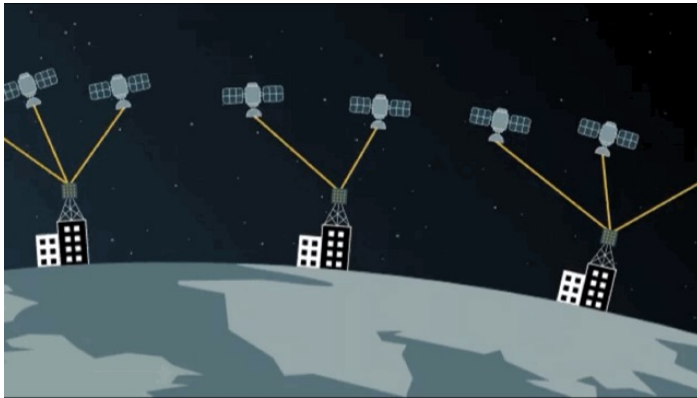


Maritime

Provide pervasive, low-latency, high-bandwidth Internet service

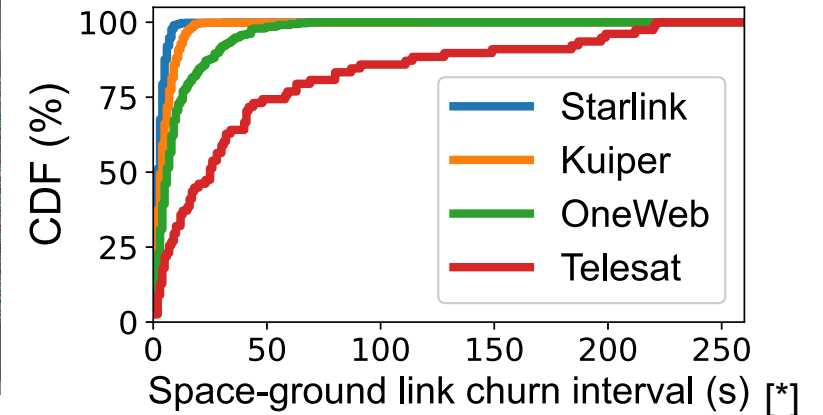
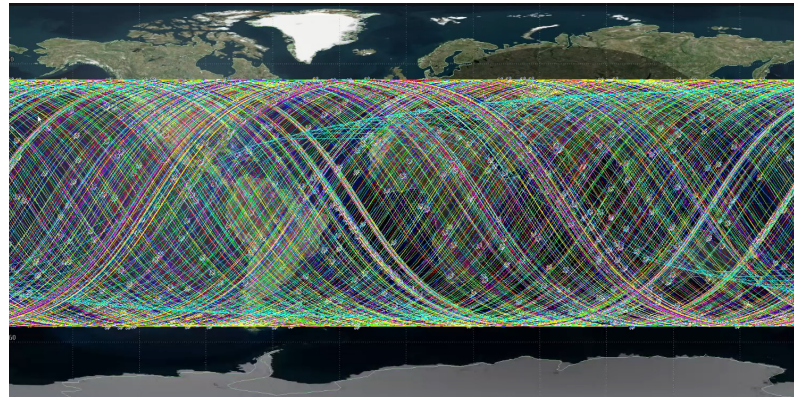
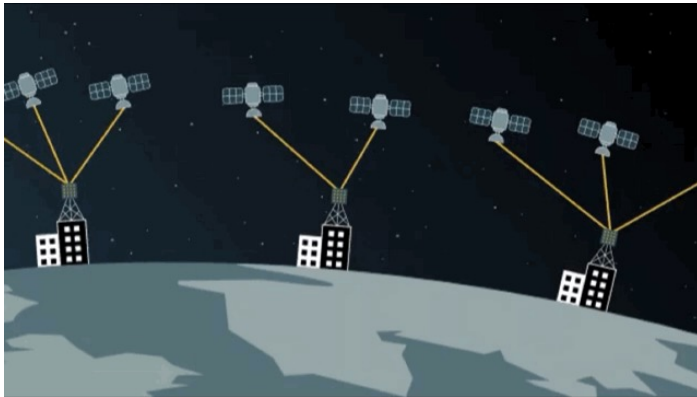
# Unique Characteristics of ISTN

Satellites move at a high velocity in the outer space  
resulting in **high LEO dynamics** and **NEW challenges** on the networking stack



# Unique Characteristics of ISTN

Satellites move at a high velocity in the outer space resulting in **high LEO dynamics** and **NEW challenges** on the networking stack

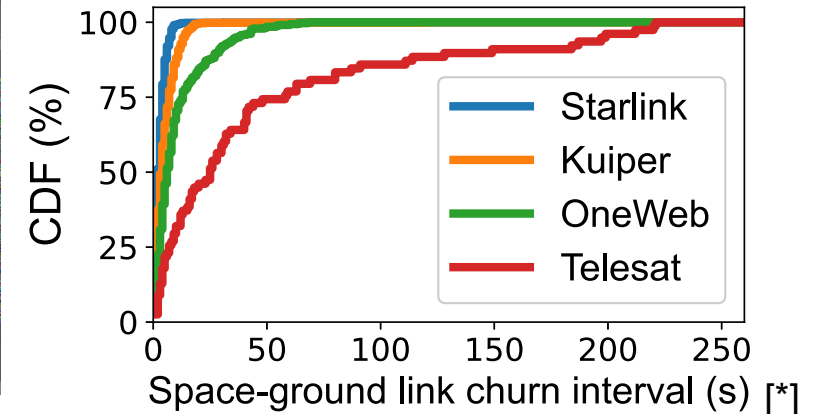
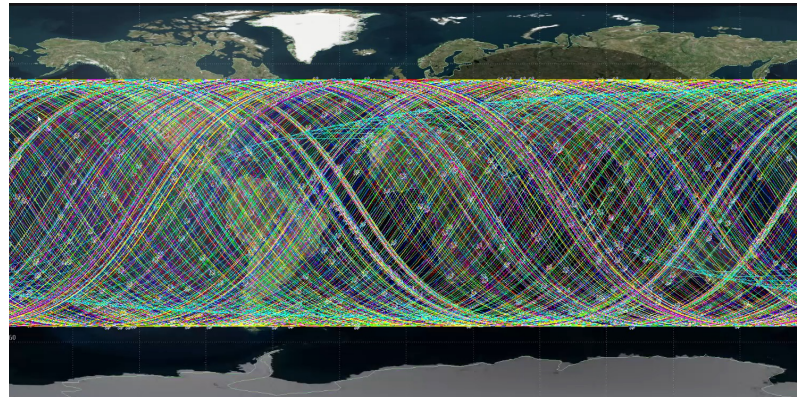
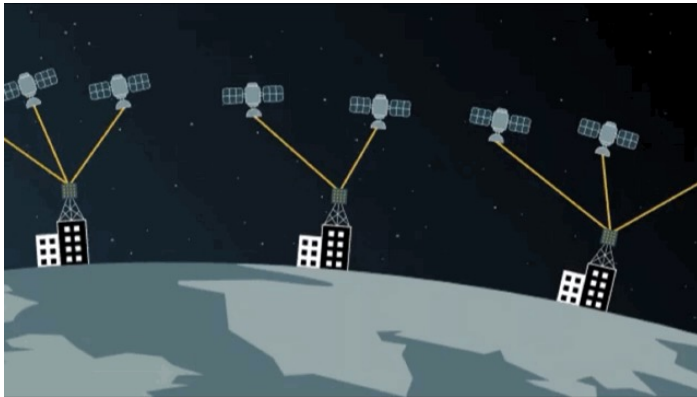


Researcher may propose **NEW networking technologies** to tackle those challenges (e.g. a new ground-satellite integration scheme).



# Unique Characteristics of ISTN

Satellites move at a high velocity in the outer space resulting in **high LEO dynamics** and **NEW challenges** on the networking stack



Researcher may propose **NEW networking technologies** to tackle those challenges (e.g. a new ground-satellite integration scheme).

How can researchers build an **experimental network environment (ENE)** to test, evaluate and understand their new ideas?

# ENE Requirements for ISTN Experiments



## ① Constellation Consistency

Spatial and temporal characteristics of a real constellation

## ② System and Networking Stack Realism

Run user-defined system codes and network functionalities like in a real system

## ③ Flexible and Scalable Environment

Flexibly support various network topologies and diverse test requirements

# Problems with Existing ENE Approaches

## ① Constellation Consistency

Spatial and temporal characteristics of a real constellation



## ② System and Networking Stack Realism

Run user-defined system codes and network functionalities like in a real system

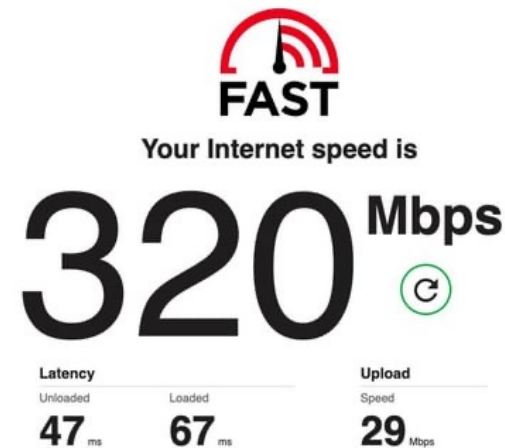


## ③ Flexible and Scalable Environment

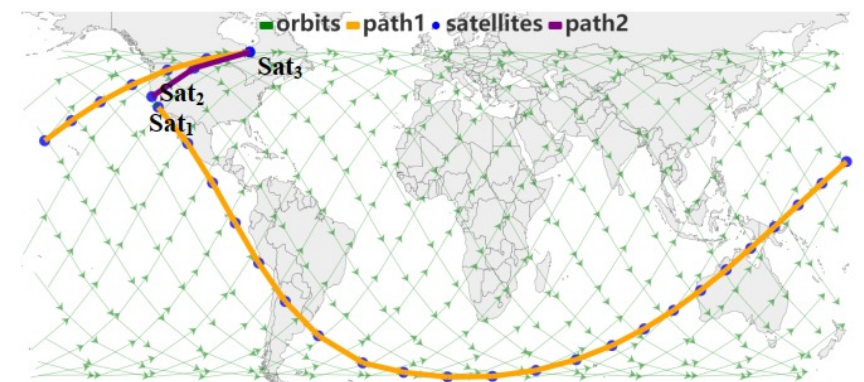
Flexibly support various network topologies and diverse test requirements



- Approach I: conducting experiments in a live satellite network
  - Flexibility and scalability are limited
  - End-host test only, and it is difficult to conduct various *what-if* experiments



iPerf benchmark? Sure!



Benchmarking my new routing protocol upon 4400 LEO satellites? Emm ...

# Problems with Existing ENE Approaches

## ① Constellation Consistency

Spatial and temporal characteristics of a real constellation



## ② System and Networking Stack Realism

Run user-defined system codes and network functionalities like in a real system



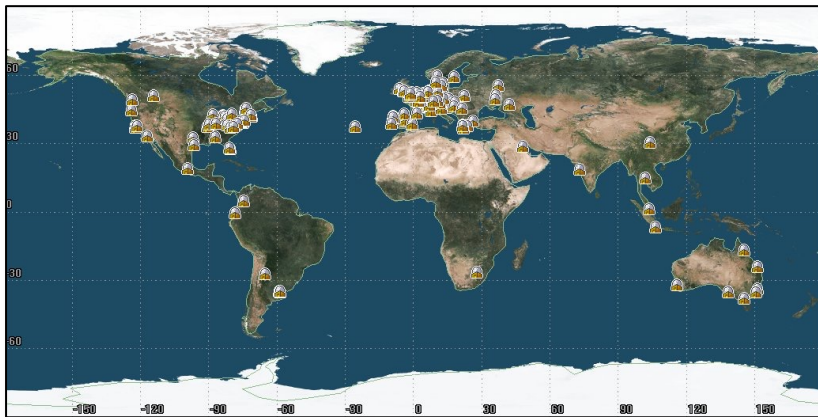
## ③ Flexible and Scalable Environment

Flexibly support various network topologies and diverse test requirements



## ■ Approach II: network simulators

- Realism is limited, since it runs abstractions instead of real applications



STK



GMAT



NS-3

Hypatia [IMC' 20]  
StarPerf [ICNP' 20]

# Problems with Existing ENE Approaches

## ① Constellation Consistency

Spatial and temporal characteristics of a real constellation



## ② System and Networking Stack Realism

Run user-defined system codes and network functionalities like in a real system



## ③ Flexible and Scalable Environment

Flexibly support various network topologies and diverse test requirements



## ■ Approach III: network emulators

- VM- or container-based emulation
- Existing emulators can not mimic dynamic behaviors of LEO constellations
- Some of them are also difficult to scale to very large constellation emulation (e.g. thousands of LEO satellites)

Mininet

> sudo mn

DieCast[TOCS' 11]: VM-based emulation

Etalon[NSDI' 20]: container-based emulation

# Our Goal

## ① Constellation Consistency

Spatial and temporal characteristics of a real constellation



## ② System and Networking Stack Realism

Run user-defined system codes and network functionalities like in a real system



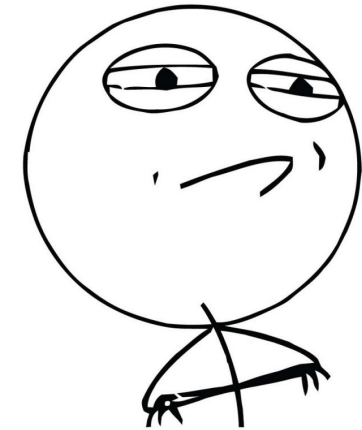
## ③ Flexible and Scalable Environment

Flexibly support various network topologies and diverse test requirements



Can we build an ENE simultaneously satisfying all the above requirements?

**CHALLENGE  
ACCEPTED**



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# Our Approach

- **StarryNet**: a new evaluation framework for ISTN experiments
- Key idea: building a **data-driven, hybrid ENE**

## Public information from real satellite Internet constellations

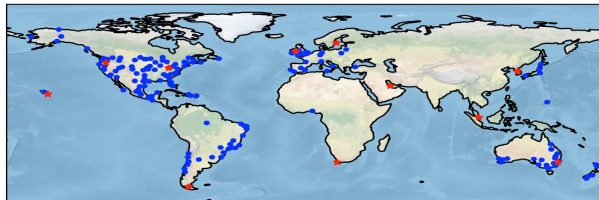
Regulator



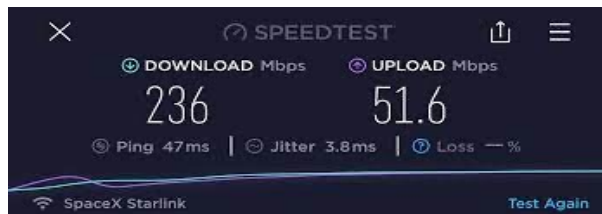
Satellite operator



Ground station operator

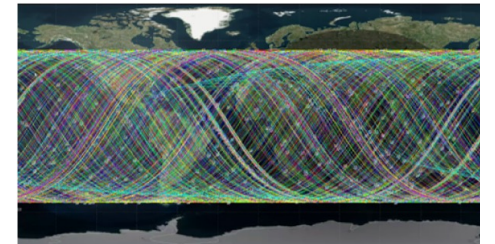
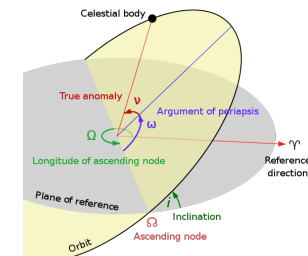


User statistics

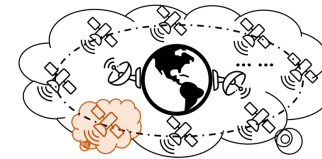


## Combining model-based simulation, emulation and satellite hardware

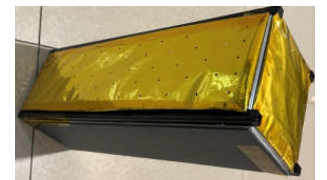
Constellation-model-based simulation



Large-scale emulation cluster



Satellite hardware (e.g. low-power processor)





# StarryNet Architecture

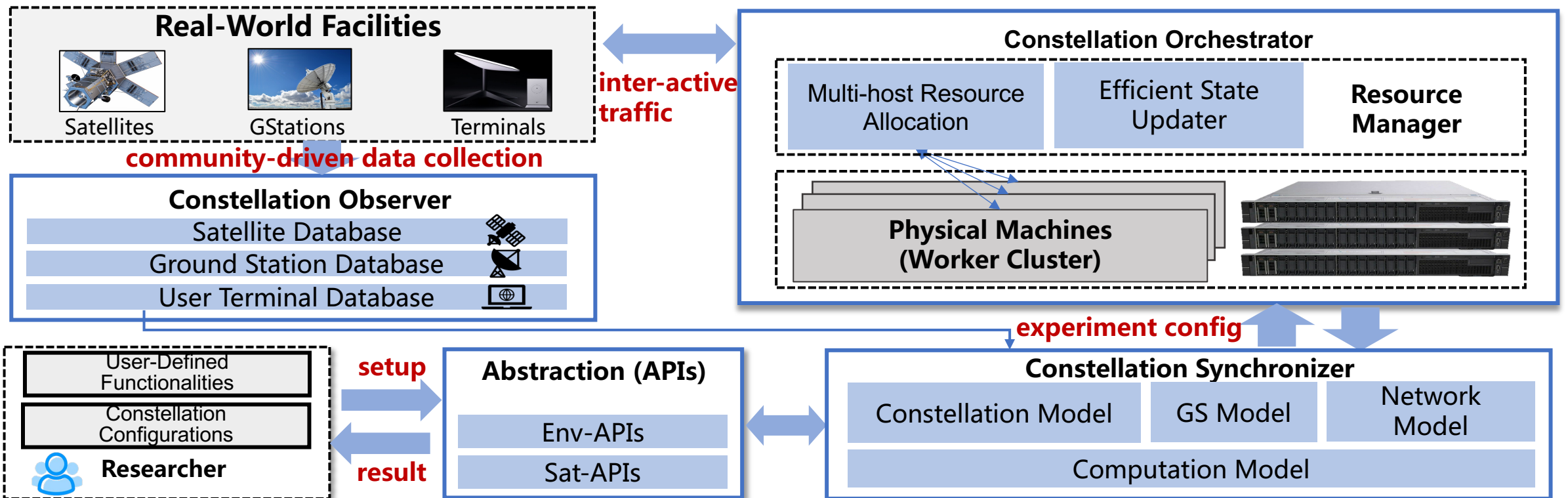
## System overview

Constellation Observer

Constellation Orchestrator

Constellation Synchronizer

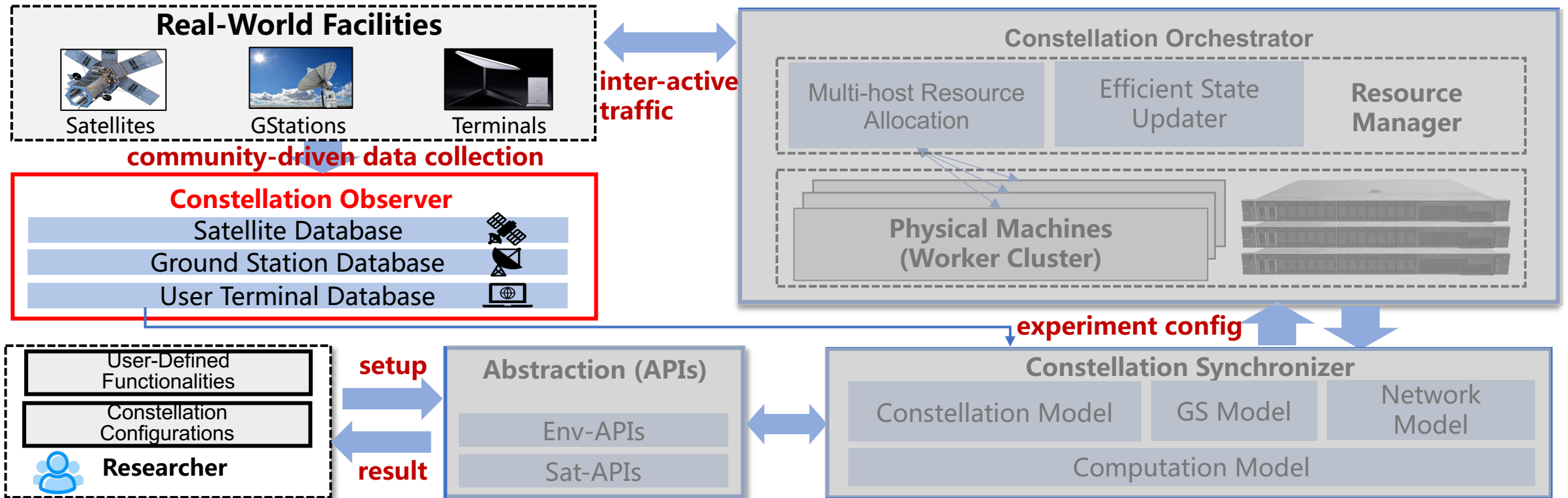
Abstraction (APIs)



# StarryNet Design Details

## ■ Constellation Observer

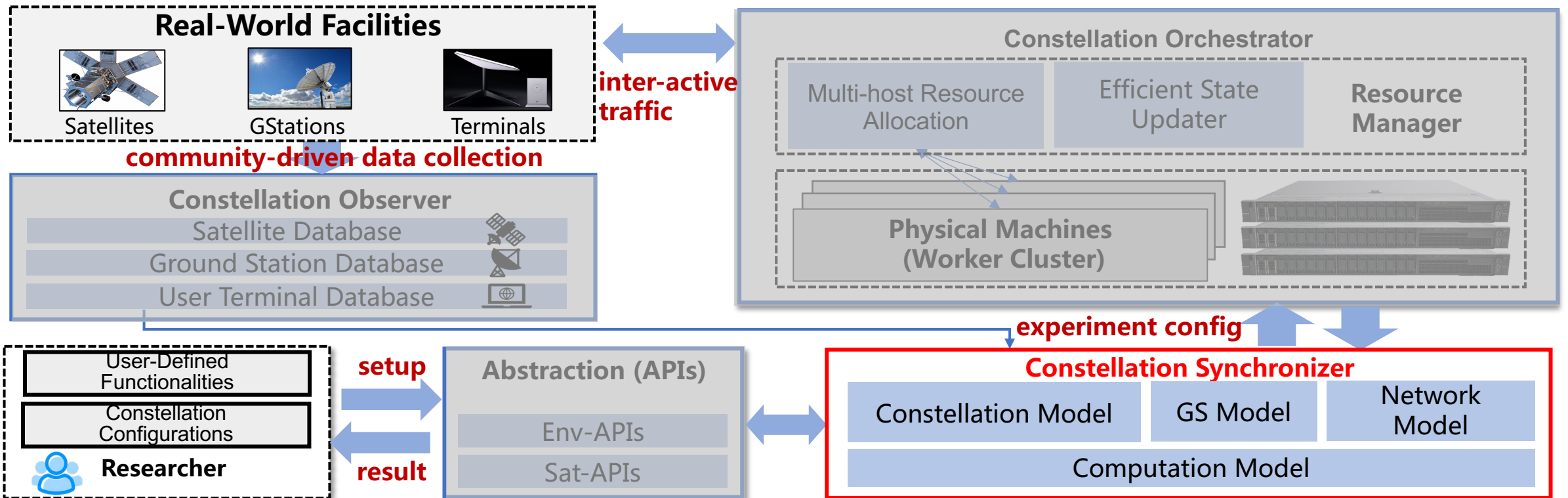
- **Crowd-sourcing approach** to collect public information
- Databases to store constellation-relevant data (e.g. constellation elements)
- Exploiting **multidimensional, realistic data** to support ENE creation



# StarryNet Design Details

## ■ Constellation Synchronizer

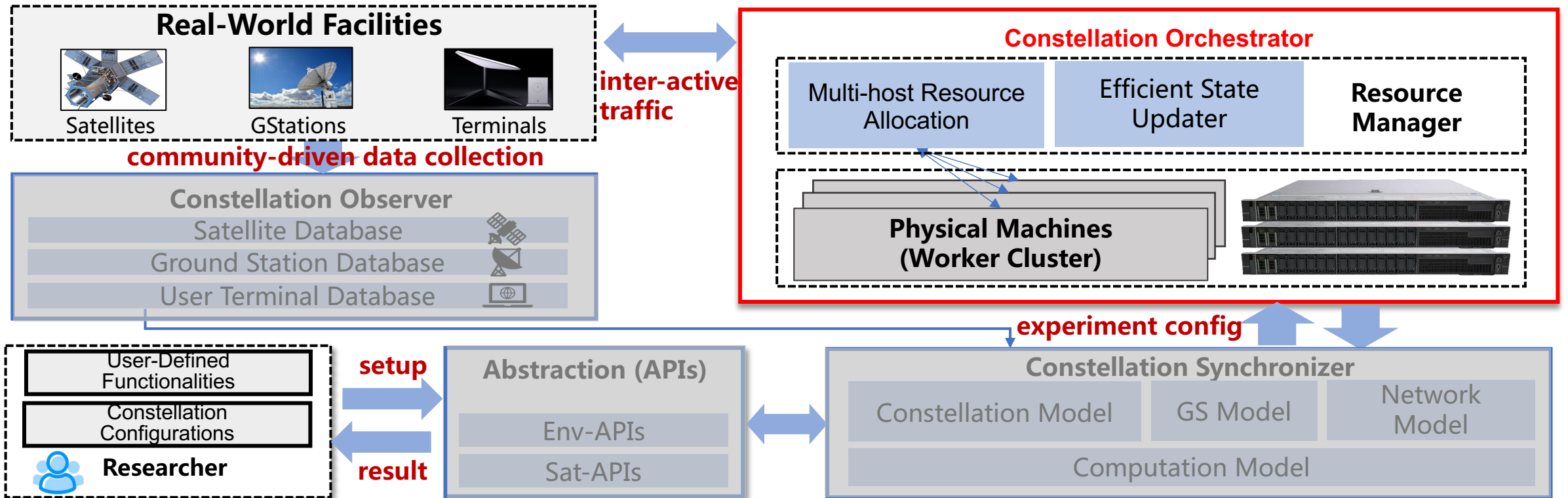
- **Building a series of models** to characterize ISTN network features
- Driven by **realistic constellation information** and **user-defined experiment requirements** to calculate **spatial and temporal behaviors**



# StarryNet Design Details

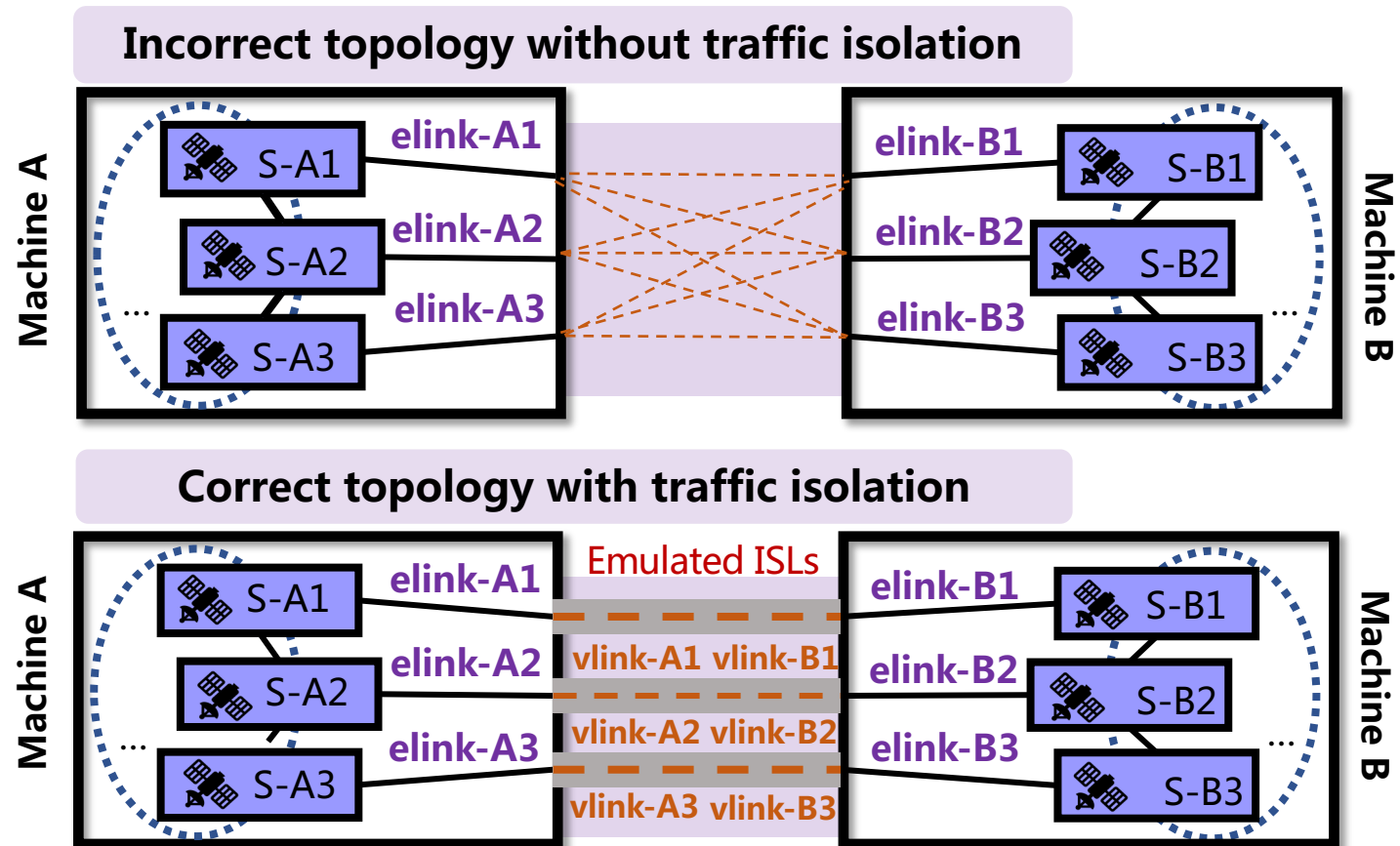
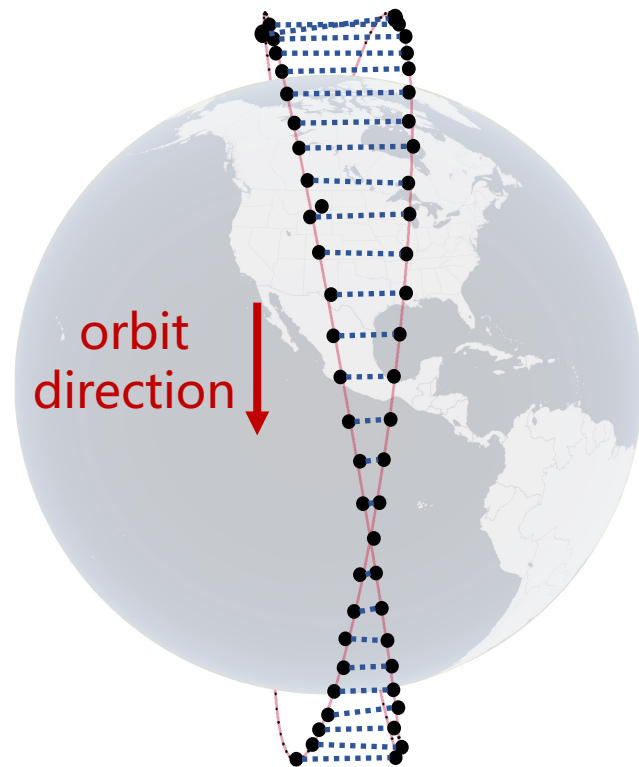
## ■ Constellation Orchestrator

- **Container-based** emulation on physical machines
- Each container mimic a satellite/ground-station/terminal
- Support **flexible computation and network capability** in each node



## ■ Constellation Orchestrator

- **Multi-machine extension** for large-scale mega-constellation
- Leverage VLAN-based traffic isolation to build correct network topology



# Framework Usage: An Example

## ① Self-defined program

```
# geo_routing.py
from lib_starrynet import *
def geocast_next_hop(dst_addr):
    # Obtain adjacent satellites info
    n_sats = sn_get_sat_neighbors()
    # Find the sat closest to dst
    for sat in n_sats:
        if dis(sat, dst_addr) < dis(next_sat, dst_addr):
            next_sat = sat
    return next_sat
```

## ② Configuration file

```
"starlink": [ #starlink.json
    { "name": "SL-Phase-I-shell-I",
      "altitude": "550km",
      "inclination": "53.0",
      "plane_count": "72",
      "satellites_per": "22" } ]
: [ #gs.json
  "go",
  "1.850",
  "-87.650",
  ".144683km" }, ... ]
```

## ③ Shell commands

```
# listen on manager machine
@manager:/$ sn manager init --m-addr=192.168.0.1
# on each worker machine, join the framework
@worker: /$ sn worker join --m-addr=192.168.0.1
# on manager machine, load manifest files and create the ENE
@manager:/$ sn create --name sl_cons -c 'starlink.json' -gs 'gs.json'
# start the ENE for 3600 seconds
@manager:/$ sn start sl_cons --duration=3600
# run user-specific program in all satellites in the first orbit
@manager:/$ sn cmd sl_cons.orbit[0] python geo_routing.py
```

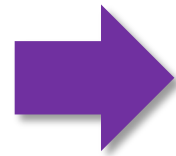
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## ■ StarryNet implementation

- Eight high-performance DELL R740 servers in a cluster. Each one with 2\*Intel Xeon 5222 (4 cores @ 3.8GHz), and 8\*32GB DDR RAM
- Based on Docker Container, OpenvSwitch, tc, *etc.*

## ■ Open data

- CeleTrak[1] (orbital information), FCC filing ... *etc.*

## ■ Evaluation and Use Case

- Ability to satisfy various experimental requirements for ISTNs
- Fidelity analysis
- Case studies

[1] <https://www.celestrak.com/>



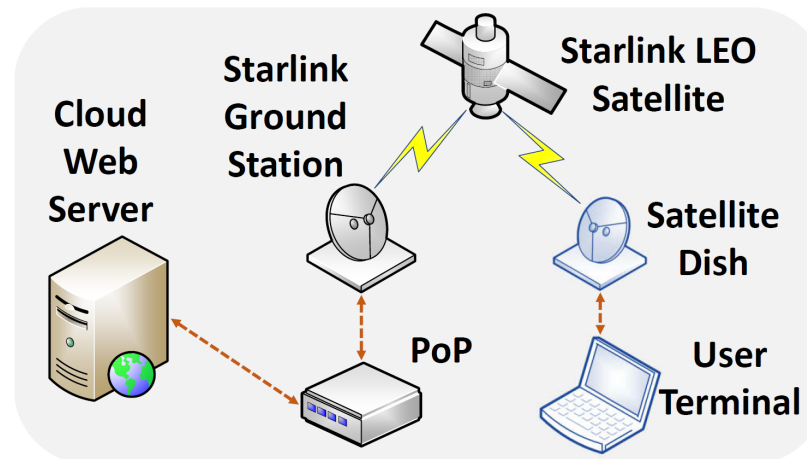
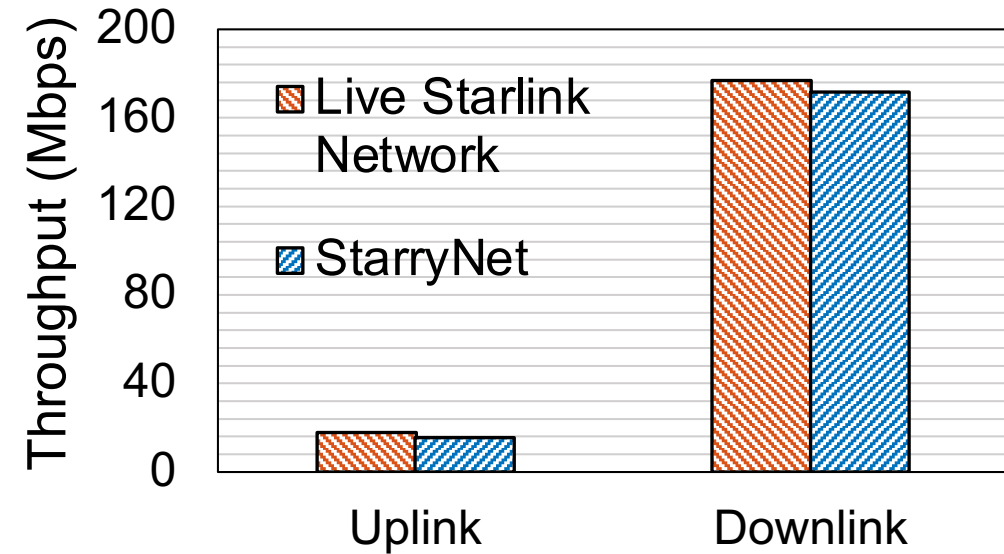
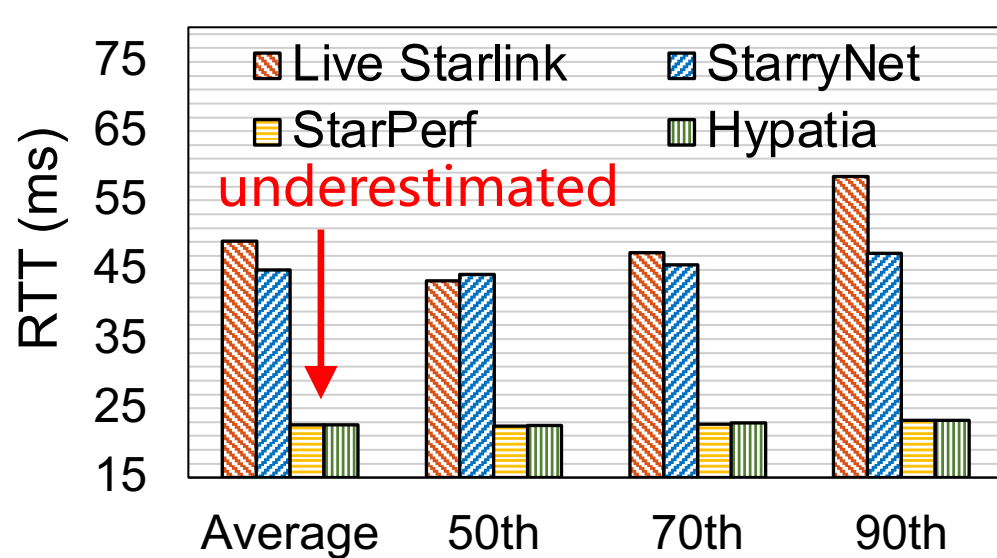
# Various Constellation Configurations

STARRYNET is **flexible** to scale to various constellation configurations with different network topologies

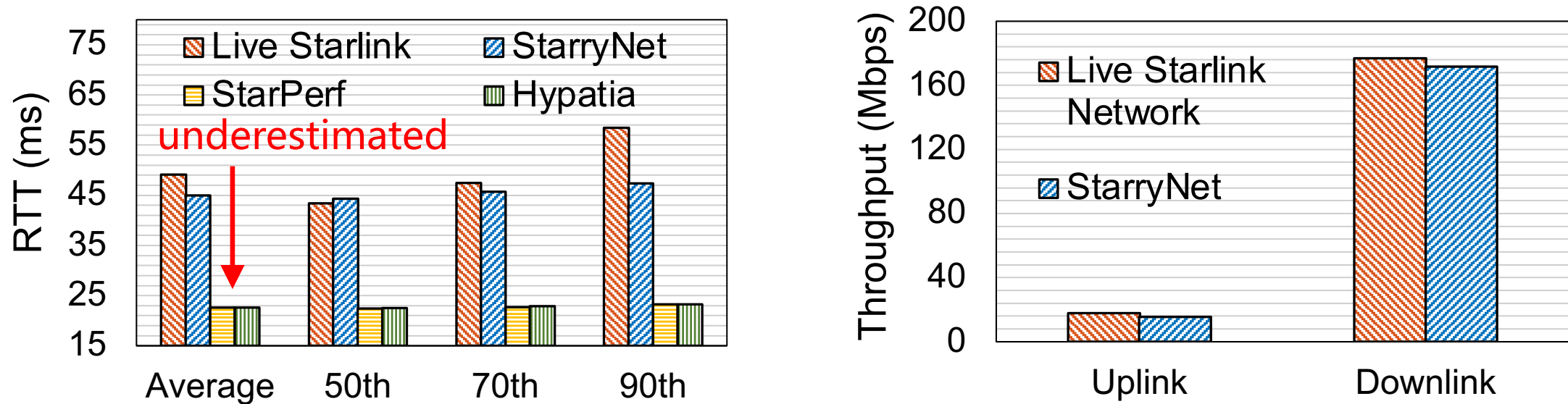
Constellation	Metrics	Height (km)	Constellation Size (number of satellites)	Creation Time (min)			Avg. CPU (%) Interval = 1/2/3 (s)			Avg. Memory (%) Interval = 1/2/3 (s)			Minimum # of Required Workers
				Nodes	Links	Total	1	2	3	1	2	3	
Starlink S1 (72*22, 53°)		550	1584	5.9	4.6	10.5	7.2%	7.0%	6.3%	3.9%	3.5%	3.4%	2
Starlink S2 (72*22, 53.2°)		540	1584	5.9	4.6	10.5	7.2%	7.0%	6.3%	3.9%	3.5%	3.4%	2
Starlink S3 (36*20, 70°)		570	720	3.0	2.1	4.9	1.2%	1.1%	1.0%	2.7%	2.6%	2.6%	1
Starlink S4 (6*58, 97.6°)		560	348	1.9	1.3	3.2	1.0%	1.0%	1.0%	2.7%	2.6%	2.4%	1
Starlink S5 (4*43, 97.6°)		560	172	1.6	1.2	3.2	1.0%	1.0%	1.0%	2.3%	2.3%	2.3%	1
Starlink Full (4408 satellites)		hybrid	4408	13.3	7.9	21.2	39.6%	37.0%	34.3%	10.4%	9.1%	8.9%	7
Kuiper K1 (34*34, 51.9°)		630	1156	4.4	3.8	8.2	2.6%	2.4%	2.3%	3.8%	3.5%	3.2%	2
Kuiper K2 (36*36, 42°)		610	1296	4.7	4.2	8.9	3.9%	3.6%	3.2%	4.0%	3.6%	3.5%	2
Kuiper K3 (28*28, 33°)		590	784	3.2	2.4	5.6	1.3%	1.2%	1.2%	2.7%	2.6%	2.6%	2
Kuiper Full (3236 satellites)		hybrid	3236	5.7	4.8	10.5	24.6%	23.9%	23.2%	6.3%	6.2%	6.2%	6
Telesat T1 (27*13, 98.98°)		1015	351	1.9	1.3	3.2	1.0%	1.0%	1.0%	2.6%	2.5%	2.4%	1
Telesat T2 (40*33, 50.88°)		1325	1320	4.8	4.2	9.0	3.9%	3.7%	3.3%	4.0%	3.6%	3.5%	2
Telesat Full (1671 satellites)		hybrid	1671	3.1	2.4	5.5	7.2%	7.0%	6.4%	4.2%	3.7%	3.6%	3

# Fidelity Analysis

## Network performance under the same bent-pipe topology compared with live Starlink and other simulation tools



## Network performance under the same bent-pipe topology compared with live Starlink and other simulation tools

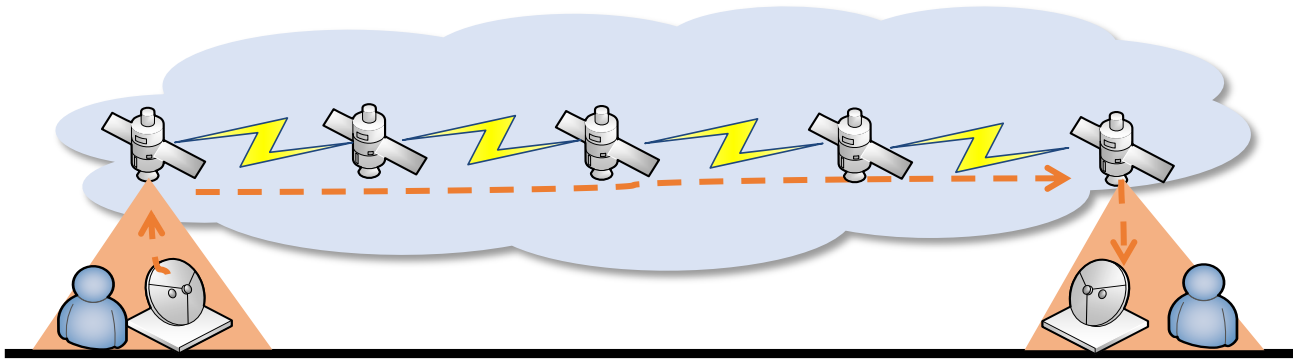


StarryNet achieves acceptable fidelity

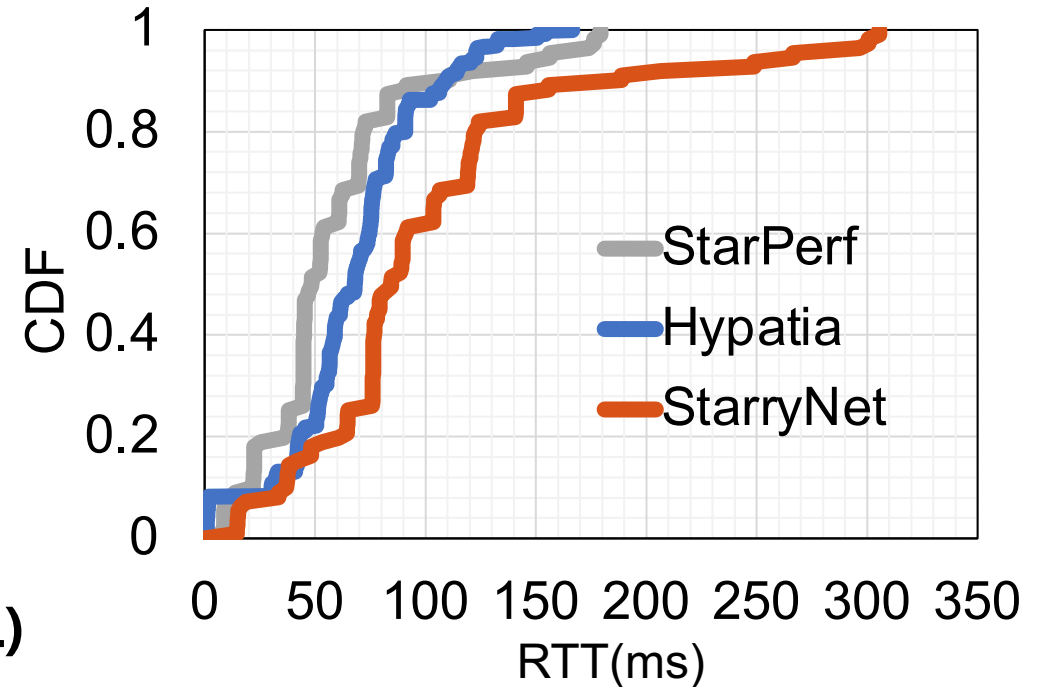
- **Similar latency performance** to live Starlink measurements
- Accurately emulating the **bandwidth** of a live ISTN

# Fidelity Analysis

## Network performance with ISLs compared with other two simulation tools



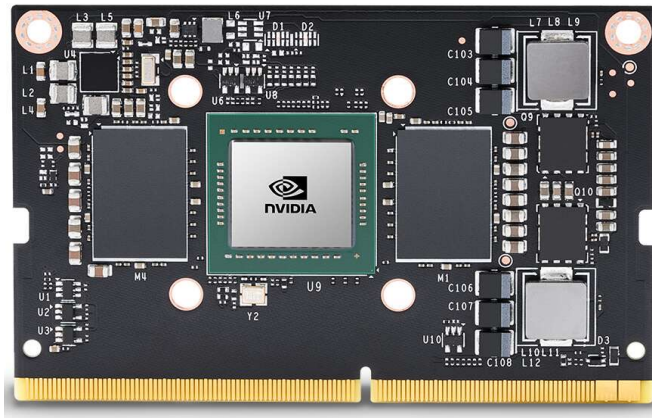
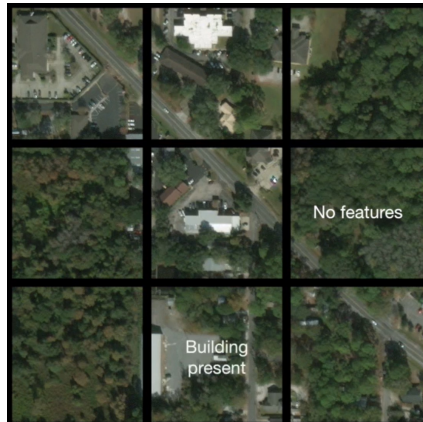
End to end RTT through inter-satellite links (ISL)



- At this time it is difficult to measure real ISL performance
- We analyze the results as compared with other simulators
- Similar results but involve additional **system-level overhead**

# Fidelity Analysis

Emerging satellites are equipped with evolved computation capabilities to support **various on-board applications**

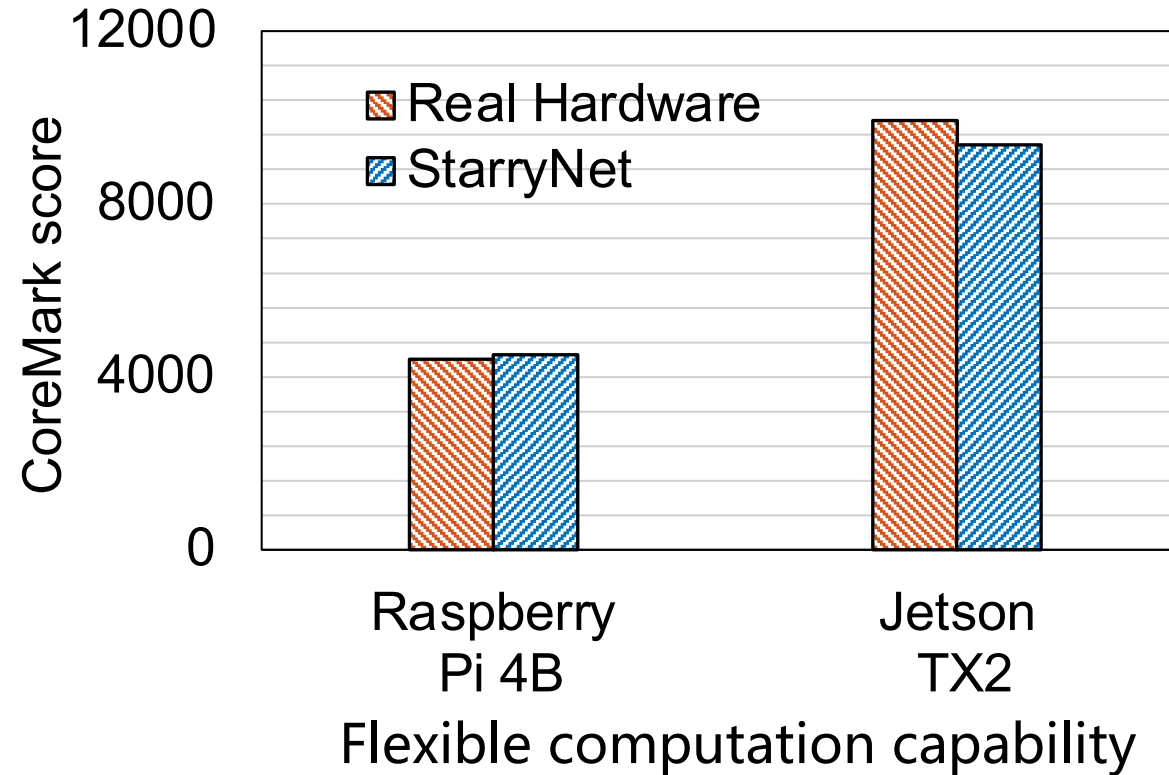


Orbital edge computing (OEC) uses **Jetson TX2** to enable on-board AI capability

European Space Agency (ESA) uses low-power **Raspberry Pi** for on-board missions

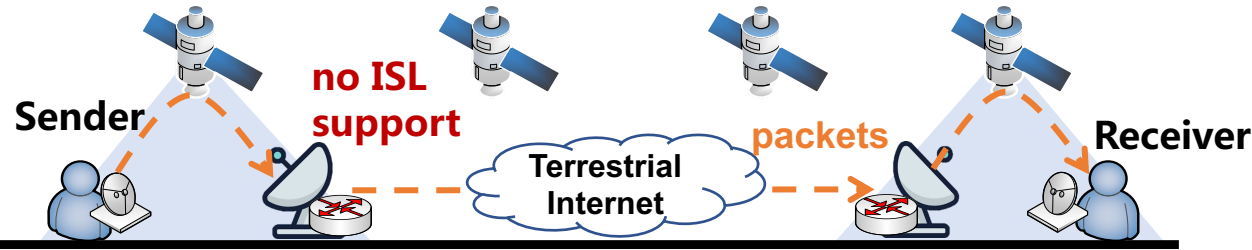
StarryNet can be configured to mimic various computation capabilities **on-demand**

# Fidelity Analysis

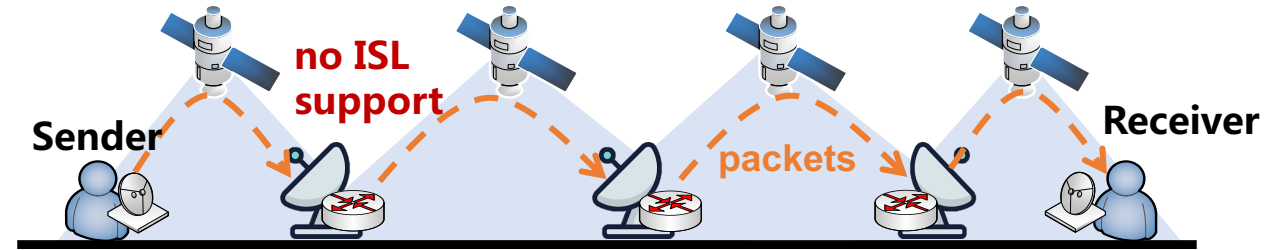


**StarryNet can be configured to mimic various computation capabilities on-demand**

# Case Study I: Interconnecting LEO Satellites and Terrestrial Facilities

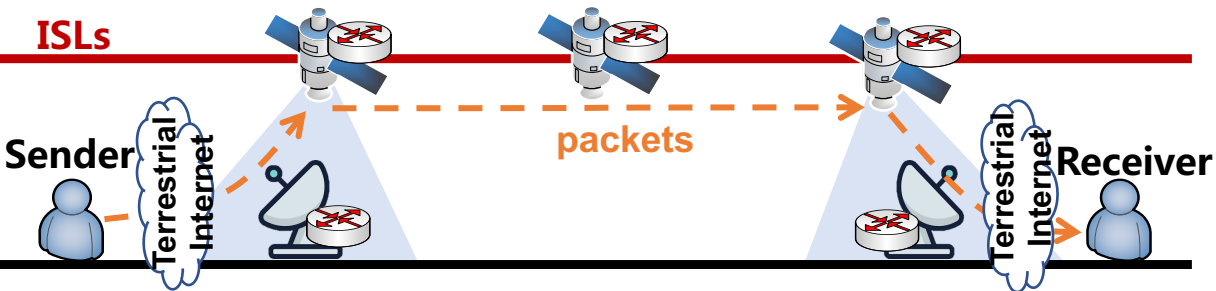


SRLA: satellite relays for last-mile accessibility

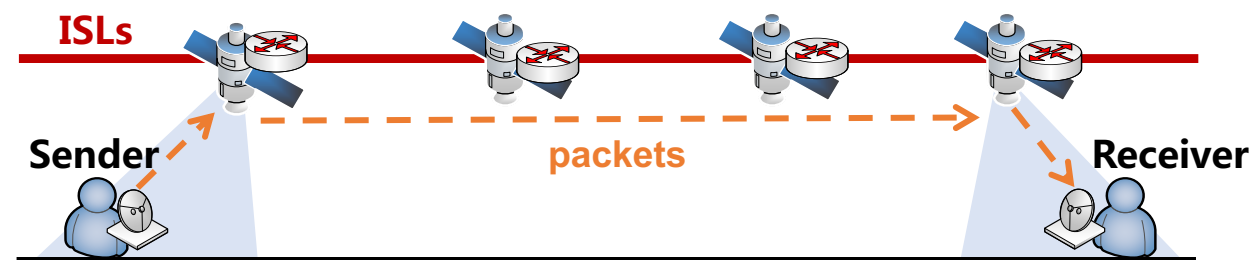


SRGS: satellite relays for ground station networks

Exploring the design-space for various **space-ground integration methodologies**



GSSN: ground station access for satellite networks



DASN: satellite networks directly accessed by terrestrial users

# Case Study I: Interconnecting LEO Satellites and Terrestrial Facilities

StarryNet supports **realistic routing and data transmission** for mega-constellations

Latency comparison

Network reachability comparison

Addressing and cost comparison

Design	Average end-to-end latency and its breakdown (ms)				Reachability	Frequent Address Update	Operating Cost		
	Inter-Satellite	Space-Ground	Ground	Total			GS	Terminal	ISLs
SRLA	0	76.25	107	183.25	97.00%	X	✓	✓	X
SRGS	0	313.39	0	313.39	51.00%	X	✓	✓	X
GSSN	48.46	38.45	20	106.91	57.40%	X	✓	X	✓
DASN	48.46	37.65	0	86.11	97.50%	✓	X	✓	✓

## Conclusions

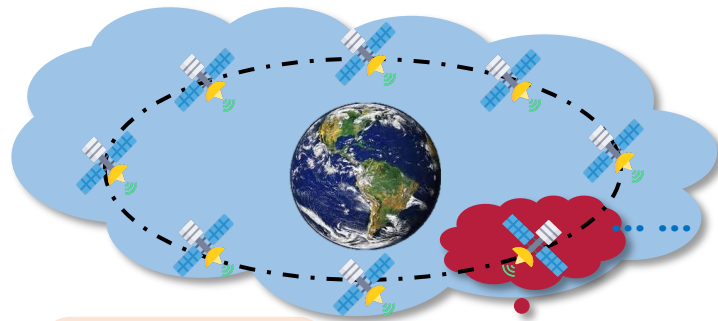
- An obvious latency reduction accomplished by ISLs
- Reachability discrepancy caused by handovers and uneven GS distributions
- Deployment and costs vary a lot



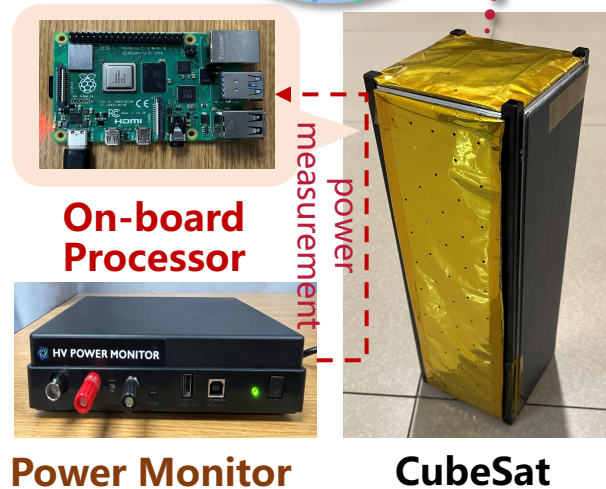
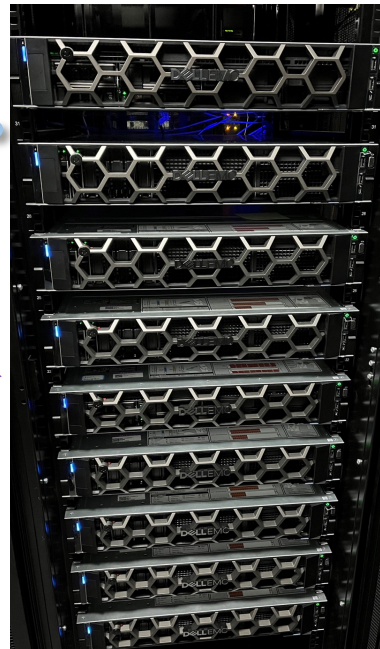
# Case Study II: Hardware-in-the-loop Testing

STARRYNET supports a **hybrid deployment** and evaluates **real system effects** for user-defined functionalities

A number of virtual, emulated nodes + 1 real prototype



StarryNet Virtual Satellites  
on a R740 cluster



■ Evaluate **system-level effects** of a new ISTN network protocol or functionality

- Link advertisement overhead of a new routing protocol
- Power consumption
- CPU usage
- Memory overhead ... ..

State	Idle	Routing convergence	Transmission rate (Mbps)			
			100	250	500	750
Power (W)	2.83	3.22	4.6	5.0	5.4	5.5

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StarryNet Design

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Evaluation and Use Case

4

Conclusion



- Existing tools fail to guarantee realism, flexibility, and low-cost simultaneously
- StarryNet is able to achieve the goal by
  - Integrating real constellation-relevant information, orbit analysis, etc.
  - Container-based large-scale emulations
  - Low-cost usage and open APIs
- Evaluation results show that StarryNet
  - Achieves high-fidelity to real measurements
  - Supports various ISTN experiments flexibly

# Thank you!

## Q&A

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Read our paper!



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